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CUSTOMIZED RANKING BY USER PREFERENCE USING LRR  
MODEL

BY

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THESIS

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# ABSTRACT

In this thesis, we proposed a customized ranking system that can rank all the entities given a specific user preference. Rank entities by user's preference is an inevitable strategy of saving user's time browsing and extracting useful information from Internet. Modern websites always rank these entities by a single numeric value computed by averaging overall rating, but this ranking scheme is of limited use to users.

With different aspect preference, it is obvious that the restaurants ranking should be different based on their famous features, e.g., service, environment, price. We used the LRR (Latent Rating Regression) model to aggregate restaurants aspect score and proposed two ranking approaches. The experiment results show that the two ranking approaches are both better than the baseline ranking approach.

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# CHAPTER 1

## INTRODUCTION

With the rapid growing Internet, people are willing to express their opinions and emotions on the web. The reviews of a product are an important reference for new coming customers to make their decisions. Although there are so many websites collecting the reviews of a specific entity, like restaurant or hotel, the searching criteria do not always exactly express what users want because of two reasons. First, these websites such as *Yelp*<sup>1</sup> only provide objective features, such as can we order online or can we take out, as filters. Second, they rank the rest of the entities simply based on the average ratings and number of reviews. This approach is not very practical for some groups of users, for example, students and office workers may be interested in different aspects, including, price, atmosphere, and location. **Users have to read reviews after the ranking result to make a decision, but it is would be time-consuming and would have bias in mind while reading the detailed reviews content.**

In this thesis, we extend Hongning Wang’s work [1] of solving Latent Aspect Rating Analysis problem. We compute restaurants aspect rating by aggregating aspect rating of reviews with respect to the specific restaurant. After that, we can rank all the restaurants given any user preference by two different approaches. The first approach ranks all of the restaurants by the inner-product of user’s aspect preference vector and restaurant’s aspect rat-

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<sup>1</sup><http://www.yelp.com>

ing vector. The second approach ranks by collecting the opinion of other users with similar preference. The experiment results show that the two ranking approaches are both better than the baseline ranking approach.

Several research work studied opinion summarization[2, 3, 4, 5, 6, 7]. Hu and Liu [8] proposed a comprehensive paper for mining products on web and sentiment analysis reviews to provide an aspect-level summary. Lu *et al.* [9] proposed decomposing an overall rating to several aspect rating, but this work is mainly focusing on short comments like eBay seller’s feedback, which is less than 10 words. Decomposing an overall rating into several aspects weighting are also implemented in [10]. This work used Good Grief algorithm [11] and focusing on common adjectives

This thesis is organized as follows. In Chapter 2 we first introduced LARA problem and LRR model. After that, I will illustrate our two ranking approaches. In Chapter 3 we compare our proposed approaches to baseline approach. In Chapter 4 concludes the limitations and possible future works.

# CHAPTER 2

## METHODOLOGY

For the completeness of this paper, We will introduce the definition of LARA problem and then discuss LRR model[1], which can solve LARA efficiently. At the end of this chapter, we will illustrate how to extend this approach to customize restaurant recommendation.

### 2.1 LARA

As a review-mining problem, the input of LARA is a set of reviews of a specific entity with the overall rating of each review. First, we want to know the latent aspect of this specific entity. Second, we want to analyze: 1) reviewer's degree of emphasis in each aspect. 2) reviewer's degree of satisfactory in each aspect.

Formally, the input reviews can be represented as  $D = \{d_1, d_2, \dots, d_{|D|}\}$ , where  $d_i$  is the i-th review text to describe the specific entity. Each review has its own overall rating  $\{r_1, r_2, \dots, r_{|D|}\}$ , where  $r_i$  is the rating of text  $d_i$ , and its corresponding entity label  $\{l_1, l_2, \dots, l_{|D|}\}$ , where  $l_i$  is the entity index of  $d_i$ . The expected output of LARA are the following three information:

**Latent aspect:** Aspects of the entity  $A = \{A_1, A_2, \dots, A_k\}$ , which is commonly mentioned from input reviews. For example, if the entity is a restaurant, the aspects might be "price", "service", "environment". However, if the entity is a hotel, the aspects might be "price", "room", "cleanliness",

and "location".

**Aspect rating:** For all the reviews in input D, the aspect rating  $s_d$  is a k-dimensional vector. The i-th value of  $s_d$  is a numeric value, which is the degree of satisfaction of aspect  $A_i$  specified by the reviewers.

**Aspect weight:** For all the reviews in input D, the aspect weight  $\alpha_d$  is a k-dimensional vector. The i-th value of  $\alpha_d$  is a numeric value, which indicates the degree of emphasis the reviewer focused on this review of aspect  $A_i$ .

Briefly, the goal of LARA is to know the latent aspect weight and latent aspect rating of each review based on the content and overall rating. We can make full use of the result of LARA to provide customized ranking of specific entity.

## 2.2 Latent Rating Regression Model Inference and Estimation

### 2.2.1 Inference

LRR first runs a boot-strapping algorithm to obtain a word-frequency matrix  $W^d$  for each review, where  $W_{i,j}^d$  is the normalized frequency of word  $w_j$  in review d assigned to aspect  $A_i$ .

To infer the value of  $\alpha_d$  and  $s_d$ , we made some assumptions. First, The aspect rating  $s_i$  is obtained by linear combination of  $W_i^d$  and  $\beta_i$

$$s_i = \sum_{j=1}^n \beta_{ij} W_{ij}^d \quad (2.1)$$

where  $\beta_{i,j}$  is the sentiment polarities of word  $w_j$  on aspect  $A_i$ .

Second, we assume that  $\alpha_d$  is drawn from a prior multivariate Gaussian



distribution.

$$\alpha_d \sim N(\mu, \Sigma) \quad (2.2)$$

where  $\mu$  and  $\Sigma$  are the mean and variance.

Finally, we can roughly compute the overall rating by weighted sum of  $\alpha_d$  and  $s_d$

$$\alpha_d^T s_d = \sum_{i=1}^k \alpha_{di} s_i \quad (2.3)$$

We make another assumption that the overall rating is drawn from a Gaussian distribution with mean  $\alpha_d^T s_d$  and variance  $\delta^2$ .

$$r_d \sim N\left(\sum_{i=1}^k \alpha_{di} \sum_{j=1}^n \beta_{ij} W_{dij}, \delta^2\right) \quad (2.4)$$

The graphical representation of LRR is shown in Figure 2.1

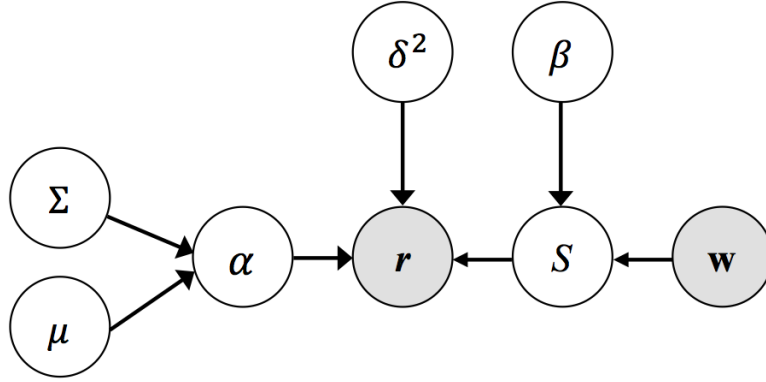


Figure 2.1: Graphic representation of LRR

Therefore, the probability of rating of a review is given by:

$$\begin{aligned} P(r|d) &= P(r_d|\mu, \Sigma, \delta^2, \beta, W_d) \\ &= \int p(\alpha_d|\mu, \Sigma) p(r_d|\sum_{i=1}^k \alpha_{di} \sum_{j=1}^n \beta_{ij} W_{dij}, \delta^2) d\alpha_d \end{aligned} \quad (2.5)$$

In order to compute the value  $\alpha_d$  in each review, we use the maximum a posteriori(MAP) estimation to compute the most probable  $\alpha_d$  for each given review. The objective function of MAP estimation is:

$$L(d) = \log(p(\alpha_d|\mu, \Sigma)p(r_d|\sum_{i=1}^k \alpha_{di} \sum_{j=1}^n \beta_{ij} W_{dij}, \delta^2)) \quad (2.6)$$

Equation 2.6 is equivalent to maximize the following function with respect to  $\alpha_d$

$$\alpha_d = \arg \max_{\alpha} L(\alpha_d) = \arg \max_{\alpha} \left\{ -\frac{(r - \alpha_d^T s_d)^2}{2\delta^2} - \frac{1}{2}(\alpha_d - \mu)^T \Sigma^{-1}(\alpha_d - \mu) \right\} \quad (2.7)$$

We can solve it by setting the derivatives with respect to  $\alpha_d$  to zero.

$$\frac{(r - \alpha_d^T s_d)}{\delta^2} s_d - \Sigma^{-1}(\alpha_d - \mu) = 0$$

### 2.2.2 Model estimation

We already know how to infer  $s_d$  by equation (2.1) and infer  $\alpha_d$  by equation (2.7) given model parameter  $\Theta = (\mu, \Sigma, \beta, \delta^2)$ . Now we need to find the optimal  $\hat{\Theta}$  that maximizes the probability of observing all the overall rating of all reviews. We will use EM algorithm to iteratively updates the inferred valuable and model parameters until converged. The log-likelihood function of the whole set of reviews is:

$$\begin{aligned} L(D) &= \sum_{d \in D} L(d) \\ &= \sum_{d \in D} \log p(r_d|\mu, \Sigma, \delta^2, \beta, W_d) \end{aligned} \quad (2.8)$$

and the Maximum Likelihood Estimation is:

$$\hat{\Theta} = \arg \max_{\Theta} \sum_{d \in D} \log p(r_d | \mu, \Sigma, \delta^2, \beta, W_d) \quad (2.9)$$

First, we randomly initialize model parameters  $\Theta_0 = (\mu_0, \Sigma_0, \beta_0, \delta_0^2)$

**E-Step:** For each review, compute  $s_d$  by equation (2.1) and  $\alpha_d$  by equation (2.7)

**M-Step:** Compute  $\Theta_{t+1}$  by maximizing the probability of observing  $\alpha_d$  and  $s_d$

From equation (2.9), we know:

$$\mu_{(t+1)} = \arg \max_{\mu} L(\mu) = \arg \max_{\mu} \left( -\frac{1}{2} (\alpha_d - \mu)^T \Sigma^{-1} (\alpha_d - \mu) \right) \quad (2.10)$$

$$\frac{dL(\mu)}{d\mu} = \sum_{d \in D} 2\Sigma^{-1}(\alpha_d - \mu) = 0$$

$$\mu_{(t+1)} = \frac{1}{|D|} \sum_{d \in D} \alpha_d \quad (2.11)$$

We can then derive  $\Sigma_{(t+1)}$  by definition of covariance matrix:

$$\Sigma_{(t+1)} = \frac{1}{|D|} \sum_{d \in D} (\alpha_d - \mu_{(t+1)})^T \Sigma^{-1} (\alpha_d - \mu_{(t+1)}) \quad (2.12)$$

To update  $\delta^2$  from equation (2.9), we know:

$$\begin{aligned} \delta_{(t+1)}^2 &= \arg \max_{\delta^2} L(\delta^2) \\ &= \arg \max_{\delta^2} \left[ -|D| \log \delta^2 - \frac{\sum_{d \in D} (r_d - \alpha_d^T s_d)^2}{2\delta^2} \right] \end{aligned} \quad (2.13)$$

$$\frac{dL(\delta^2)}{d\delta^2} = -\frac{|D|}{\delta^2} + \frac{\sum_{d \in D} (r_d - \alpha_d^T s_d)^2}{2(\delta^2)^2} = 0$$

$$\delta_{(t+1)}^2 = \frac{1}{2|D|} \sum_{d \in D} (r_d - \alpha_d^T s_d)^2 \quad (2.14)$$

To update  $\beta$  from equation (2.9), we know:

$$\begin{aligned} \beta_{(t+1)} &= \arg \max_{\beta} L(\beta) \\ &= \arg \max_{\beta} \sum_{d \in D} -\frac{(r_d - \sum_{i=1}^k \alpha_{di} \beta_i^T W_{di})^2}{2\delta_{(t+1)}^2} \end{aligned} \quad (2.15)$$

In order to solve  $\beta_{(t+1)}$ , we need to compute the inversion of  $|V| * |V|$  matrix which is too inefficient. In Hongning's paper, he applied a gradient-based method:

$$\frac{dL(\beta)}{d\beta_i} = \sum_{d \in D} \left( \sum_{i=1}^k \alpha_{di} \beta_i^T W_{di} - r_d \right) \alpha_{di} W_{di}$$

Therefore, we can update all the model parameters in M-step. We can train our model by repeating E-step and M-step until equation (2.8) converges.

## 2.3 Ranking Strategies

As we have showed in section 2.2, we can compute aspect rating and aspect weight of a given data set. We aggregate our reviews by restaurants so we can compute aspect rating for every single restaurant, denoted as  $s^r$ , which is a k-dimension vector and  $r$  is the restaurant index.

### 2.3.1 Ranking by weighted sum score

Our first approach is to rank by inner product of restaurant aspect rating vector and given user aspect weight. Given a k-dimensional vector  $\alpha$ , where  $\sum_{i=1}^k \alpha_i = 1$ , which means the degree of emphasis of each aspect. We can compute the score of restaurant  $r$ .

$$v^r = \sum_{i=1}^k s_i^r \alpha_i \quad (2.16)$$

We can sort restaurant score in decreasing order to retrieve our ranking result.

### 2.3.2 Ranking by preference of similar user

Another approach is to retrieve the reviews of users with similar preferences first and we rank based on the opinions of these users. Given the aspect preference  $\alpha$ . The steps are:

1. Select top 20% reviewers with the closest preference similarity
2. Rank the preferred restaurants by the rating given in their review. If rating are the same, we would rank by the number of votes of the review.
3. For closest user, we append the ranking of all restaurants which has highest rating(5 star)
4. Repeat step 3 for all the top 20% reviewers.
5. For closest user, we append the ranking of all restaurants which has highest rating(4 star)

6. Repeat step 5 for all the top 20% reviewers.

We append restaurants to ranking list until all restaurants appeared in reviews of top 20% user that rating is higher than or equal to 4 stars. If the restaurant is already in ranking list before we append, we discard it.

You can think the second approach is a collaborative filtering technique which predicts the interest of current user by collecting opinions of other users with similar preference.

# CHAPTER 3

## EXPERIMENTS

In this chapter, we first describe the data set and pre-processing we used. We, then, compute some measurement metrics of a single user of these three approaches. After that, we compute the mean average precision of several users. Finally, we will discuss the experiment results.

### 3.1 Data Set

We crawled reviews of 6451 restaurants from Yelp academic dataset<sup>1</sup>. Yelp provided more than two hundred types of businesses around 30 schools. A potential bias from Yelp academic dataset is that all the business entities are near universities or schools. It is very likely that most of reviews are written by students. We filter businesses other than restaurant and the details of our dataset are shown in Table 3.1

We define the aspects of restaurants are: *environment*, *taste*, *price*. We initialize our aspect seed words in Table 3.2. We also perform the pre-process, including removing stop word, converting words to lowercase and stemming

Table 3.1: Dataset Statistics

Number of restaurants	6451
Number of reviews	263196
Number of users written reviews	107445
Number of vocabulary	31186

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<sup>1</sup>[https://www.yelp.com/academic\\_dataset](https://www.yelp.com/academic_dataset)

Table 3.2: Aspect seed words table

Aspect	seed words
Environment	waiter waitress manager service manner
Taste	taste food drink appetizer meal entry dessert flavor flavour delicious nasty
Price	money price value

words to its root words, proposed by Hongning’s work [1] .

An unavoidable difficulty in practical implementation is the data sparsity, which means not all the reviews have all the aspects we pre-defined. To overcome this issue, we aggregate our reviews by restaurants and review writers respectively depending on the approach we choose.

## 3.2 Experiment Setting

In order to evaluate the two ranking approaches proposed in 2.3, we need the following variables to rank.

**Aspect *rating* of each restaurant:** We can aggregate our reviews by restaurants so we can compute aspect rating for every single restaurants denoted as  $s^r$ , which is a k-dimension vector and r is the restaurant index.

**Aspect *weight* of each user:** We can aggregate our reviews by users so we can compute aspect weight of every users denoted as  $\alpha^u$ , which is a k-dimension vector and u is the user index.

For all the reviewers who have more than 20 reviews, we take 75% as training set for our LRR model and 25% as our testing set. We use all the training dataset to train our model and compute the  $s^r$  for all restaurants and  $\alpha^u$  for all users. The 25% testing set is the ground truth of relevant document. Compare the two approached with baseline algorithm, which rank all the restaurants by the average stars and number of reviews in academic



dataset.

### 3.3 Experiment Result

#### 3.3.1 Ranking performance for single user

We first show some common evaluation metrics (Precision, Recall, F1 score, Average Precision) of users with most restaurant reviews in Table 3.3. The user with most restaurant reviews is John<sup>2</sup>, who has 187 reviews. The second user is A T.<sup>3</sup>, who has 146 reviews and the third user is Danan<sup>4</sup>, who has 122 reviews.

In general, both proposed approaches are better than the baseline approach. Note that we compare these metrics at 1000 documents, which may seem to be too much to compare. That is because we got very few ground truth relevant restaurants comparing to the possible restaurants in our dataset. Even for the user with most reviews, we have only 46 ground truth restaurants. Therefore, we believe that 1000 is a reasonable number

Table 3.3: Comparison between three approaches of users with top three review numbers

User id	Method	P@1000	R@1000	F1@1000	AP@1000
John	Baseline	0.003	0.064	0.006	0.0002
	Closest Preference	0.006	0.128	0.011	0.0019
	Inner Product	0.005	0.106	0.009	0.0007
A T.	Baseline	0.003	0.081	0.006	0.0002
	Closest Preference	0.007	0.189	0.014	0.0079
	Inner Product	0.006	0.162	0.012	0.0008
Danan	Baseline	0.003	0.097	0.006	0.0005
	Closest Preference	0.006	0.194	0.012	0.0026
	Inner Product	0.009	0.290	0.017	0.0028

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<sup>2</sup>[http://www.yelp.com/user\\_details?userid=HUmCl1luKP5Ur6X7e306Q](http://www.yelp.com/user_details?userid=HUmCl1luKP5Ur6X7e306Q)

<sup>3</sup>[http://www.yelp.com/user\\_details?userid=-iLH3Q2Wg4AMrNUXcgvliA](http://www.yelp.com/user_details?userid=-iLH3Q2Wg4AMrNUXcgvliA)

<sup>4</sup>[http://www.yelp.com/user\\_details?userid=ouODopBKF3AqfCkuQEnrDg](http://www.yelp.com/user_details?userid=ouODopBKF3AqfCkuQEnrDg)

for evaluation purpose.

### 3.3.2 Ranking performance for multiple user

To see the effectiveness of our proposed approaches, we compute the MAP(Mean Average Precision), which has been shown to have good discrimination and stability in information retrieval area. The formula of MAP is:

$$MAP@n = \frac{1}{|Q|} \sum_{j=1}^{|Q|} \frac{1}{m} \sum_{k=1}^n Pre(k) * rel(k) \quad (3.1)$$

where m is the number of relevant documents,  $|Q|$  is the number of queries and  $rel(k)$  is a indicator function equaling 1 if k-th ranked document is relevant and 0 otherwise.

Since more than 60% of Yelp users only write one review in our dataset, not so many user has more than 10 reviews. We measure users with more than 50 reviews, 75 reviews and 100 reviews. The number of users with corresponding number of reviews is listed in Table 3.4

Table 3.4: Number of users with number of reviews range

number of reviews	number of users
[100, 187]	11
[75, 100)	19
[50, 75)	74
[25, 50)	600
[1, 25)	106741

Because of the data sparsity we have mentioned in section 3.1, users with number of reviews less than 50 are hard to estimate the user aspect preference. The experiment results are shown in Table 3.5, 3.6 and 3.7. The closest preference approach is significantly better than the other two. Note that in the case which users with more than 50 reviews, the inner product approach

is worse than the baseline approach. That is because the overall rating is of considerable referential for the experiment of a large number for users.

Table 3.5: Comparison between three approaches(users with more than 50 reviews)

Method	map@300	map@500	map@800	map@1000
Baseline	49.011e-5	61.984e-5	65.803e-5	85.492e-5
Closest Preference	205.825e-5	220.468e-5	225.134e-5	237.394e-5
Inner Product	24.235e-5	35.652e-5	52.254e-5	64.936e-5

Table 3.6: Comparison between three approaches(users with more than 75 reviews)

Method	map@300	map@500	map@800	map@1000
Baseline	9.416e-5	18.288e-5	20.474e-5	36.554e-5
Closest Preference	82.521e-5	90.709e-5	93.247e-5	101.192e-5
Inner Product	15.029e-5	27.069e-5	50.030e-5	68.215e-5

Table 3.7: Comparison between three approaches(users with more than 100 reviews)

Method	map@300	map@500	map@800	map@1000
Baseline	7.105e-5	18.615e-5	21.686e-5	45.903e-5
Closest Preference	60.809e-5	71.979e-5	75.485e-5	86.928e-5
Inner Product	17.289e-5	27.847e-5	53.462e-5	75.541e-5

# CHAPTER 4

## CONCLUSION

In this thesis, we learned aspect rating vector for all the restaurants by Latent Rating Regression (LRR) model and proposed two approaches to rank. To prove the effectiveness of our approaches, we learned the aspect weights of users in Yelp academic dataset and take one-fourth of user's review as ground truth relevant document.

The experiments shows the two proposed approaches rank better than the baseline algorithm commonly used in the search engine market. Furthermore, the collaborative approach is significantly better than the other two. The advantage of my approaches for ranking is that we can compute restaurant aspect rating offline, which is efficient for real-world application.

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