

How to Define the Urban Comfort in the Era of Smart Cities through the Use of the Do-It-Yourself Approach and New Pervasive Technologies [†]

Francesco Salamone *, Lorenzo Belussi, Ludovico Danza, Matteo Ghellere and Italo Meroni

ITC-CNR, Construction Technologies Institute—National Research Council of Italy, Lombardia Str., 49-20098 San Giuliano Milanese, Italy; belussi@itc.cnr.it (L.B.); danza@itc.cnr.it (L.D.); ghellere@itc.cnr.it (M.G.); meroni@itc.cnr.it (I.M.)

* Correspondence: francesco.salamone@itc.cnr.it; Tel.: +39-029-806-424

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Abstract: The “Smart” concept applied to the cities intends to improve different fields of the urban context and in particular the life quality of citizens. An important part of the overall well-being is the urban comfort, defined as a function of some environmental parameters. The knowledge and the widespread collection of the geospatial information allow the implementation of a model able to estimate the urban comfort level. In this respect, a dynamic monitoring system was developed following the Do It Yourself (DIY) approach that allow to collect and send data to a cloud server. The article describes the implementation phases of the device, a first experimental application conducted in Milan and a critical analysis of this approach.

Keywords: internet of things; DIY; monitoring system

1. Introduction

The “smart” concept applied to the cities allowed to spread Wireless Sensor Network (WSN) capable to measure and monitor many parameters with the aim of an efficient management of the city [1]. Different projects and experimentations were conducted in order to get urban environmental parameters. In general two different approaches are considered:

- The first expected the creation of a dense network of interconnected sensors placed, alternatively, on a specific portion or in the whole urban territory and installed on fixed urban elements (i.e., street lamps). This kind of approach was adopted, for example, in the city of Santander in Spain within “SmartSantander” project [2];
- The second approach is based on the installation of a dynamic system capable to monitor environmental variables that are then GPS geolocalized and automatically sent to a server by a data connection system. This kind of approach was followed in the Belgrade city in Serbia within the same “SmartSantander” project [2] and in the “CityFeel” project [3].

The final goal of these systems is to monitor several environmental variables and to map the territory in order to inform and to educate citizens, by the identification of the critical zones where to focus the requalification interventions and, consequently, improve the life quality level of users.

The smart approach applied on an urban context contributes to change the citizens’ role from passive users of goods and services to dynamic actors directly involved on cities development.

The Do It Yourself (DIY) approach was applied, with significant results, on different contexts [4]: from the experimentations in the home automation domain in order to increase the energy and

environmental performances of buildings, to industrial sector applications. These DIY solutions are often available in an open-source format, thus allowing a tailored replication or a fast updating. Although there are several commercial available solutions that allow to an end-user to buy specific shields that can be used to statically map the territory [5], the present study allow to test the possibility of applying a mobile and smart content to a city using a completely DIY approach. In other contexts, the DIY approach has enabled efficient solutions to be of public domain and to spread fast. By applying this concept to the urban contexts, it is possible to involve people since the implementation phase of monitoring system. Below, the realization process of the dynamic monitoring system is described and its characteristics are provided. This is followed by a description of a practical data collection test.

2. Hardware and Software

The monitoring system, made through a DIY approach, is extremely easy and allows the air overheating in the urban zones to be monitored with the identification of critical areas through a mobile device that integrates a micro-wind system in order to extend its autonomy. For this purpose, a 3D printer, a microcontroller, and several low-cost modules and sensors have been used. The monitored data are managed by an app that communicates with the device via Bluetooth and allows to add geospatial details and to transfer all the information to a cloud server.

2.1. Hardware

The low-cost monitoring system (Figure 1) involves a simple hardware architecture which consists of:

- Microcontroller;
- Temperature and relative humidity sensor;
- Bluetooth module;
- Power and charging module.



Figure 1. Monitoring system: (a) assembly scheme rendering; (b) as installed.

The airflow hits the front part of the device: one part passes through a thin slot placed on the top and flows around the surface of the temperature and relative humidity integrated sensor which is shaded in order to avoid the effects due to sun rays. The other part of the airflow is used by the power charging system realized considering a solution developed by a young maker [6] consisting in an old PC fan that recharges the battery which powers the device. The system described above sends data through the Bluetooth module to an app for mobile devices.

2.2. Software

The app was made with the aid of MIT App Inventor, a visual programming blocks language for Android OS [7]. It was created with the aim to get temperature and relative humidity data

through Bluetooth connection, to geolocalize the information through smartphone/tablet GPS and to send complete data package to a cloud server. It is also possible to share the most relevant data on social media. Figure 2 shows the GUI which consists mainly in three icons: (1) Bluetooth connection activation; (2) Cloud server connection; (3) Sharing data. At starting time only the Bluetooth connection icon is activated. Other icons are activated automatically in order to avoid user errors. For example it is not possible to send data to the cloud server when the Bluetooth pairing to the monitoring device is not active. The cloud server icon is active only after the pairing of the two devices (smartphone/tablet and monitoring device). By touching on the icon a streaming of geospatial data is activated. The counter on the lower right corner of the GUI reports the number of data sent. When the streaming data is active, the Bluetooth icon is deactivated. With a new touch on Server connection icon it is possible to stop the streaming data and the sharing data icon is activated in order to share through any social channel the information related to the maximum heat index recorded and related address.

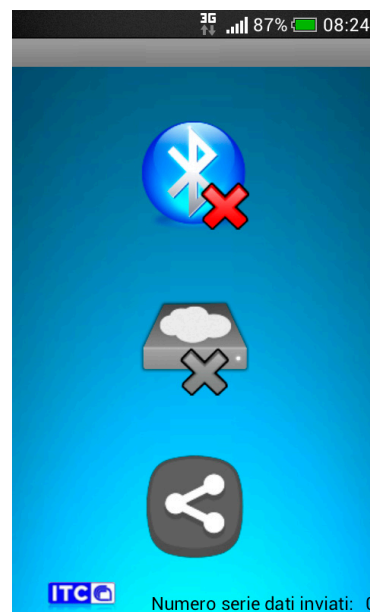


Figure 2. Mobile device app for Android OS.

3. Method of Evaluation of Comfort and First Application

3.1. Method of Evaluation of Comfort

Among different comfort indicators [8–17] the Heat Index (HI) indicator was considered. The HI is calculated considering the air temperature (T) in °F and relative humidity (RH) in % as follows:

$$HI = -42.379 + 2.04901523 \times T + 10.14333127 \times RH - 0.22475541 \times T \times RH - 0.00683783 \times T^2 - 0.05481717 \times RH^2 + 0.00122874 \times T^2 \times RH + 0.00085282 \times T \times RH^2 - 0.00000199 \times T^2 \times RH^2, \quad (1)$$

Its value expressed in °F and then converted in °C exploits the physiological discomfort caused by the presence of high T and RH values.

The Table 1 reports the HI ranges and related levels of attention.

Table 1. Range of values reached by Heat Index and related levels of attention.

Category	Range HI
Caution	27 [°C] ≤ HI < 32 [°C]
Extreme caution	32 [°C] ≤ HI < 41 [°C]
Danger	41 [°C] ≤ HI < 54 [°C]
Extreme Danger	HI ≥ 54 [°C]

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