

# Data Supply Voltage Reduction Scheme for Low-Power AMOLED Displays

Hyoungsik Nam and Hoon Jeong

**This paper demonstrates a new driving scheme that allows reducing the supply voltage of data drivers for low-power active matrix organic light-emitting diode (AMOLED) displays. The proposed technique drives down the data voltage range by 50%, which subsequently diminishes in the peak power consumption of data drivers at the full white pattern by 75%. Because the gate voltage of a driving thin film transistor covers the same range as a conventional driving scheme by means of a level-shifting scheme, the low-data supply scheme achieves the equivalent dynamic range of OLED currents. The average power consumption of data drivers is reduced by 60% over 24 test images, and power consumption is kept below 25%.**

**Keywords:** Data supply voltage reduction, low-power, level-shifting, AMOLED.

## I. Introduction

Liquid crystal display (LCD) has become the main display technology used in such consumer products as mobile phones, notebook PCs, monitors, and TVs. However, the market share of active matrix organic light-emitting diodes (AMOLEDs) has been significantly on the rise in the arena of small display applications, including mobile phones, and is expected to expand its domain into TV applications on the back of wide color gamut, slim and light design, high contrast ratio, fast response time, and the like [1].

As for AMOLED displays embodied in all consumer electronics, the industry may have to eventually apply low-power technologies to abide with stricter legislation regarding the power consumption of electronic products [2], [3]. So far, several power reduction techniques for AMOLED displays have been put forth, including OLED efficiency enhancement [4], through-current reduction in integrated panel circuitries [5], and the RGBW pixel format [6]. However, reducing the analog supply voltage of data drivers for low-power AMOLED displays has yet to be reported upon. Because the power consumption of data drivers makes a big impact on the high-resolution and high-frame-rate AMOLED displays for TV applications like LCDs [7], a low-power technique for data drivers is indispensable.

## II. Data Supply Voltage Reduction Scheme

The AMOLED pixel circuit that has been suffering from the nonuniformity problem should compensate the variation on the threshold voltage of a driving thin-film transistor (TFT). In past research, the nonuniformity compensation has been performed by voltage modulation, current programming, and digital

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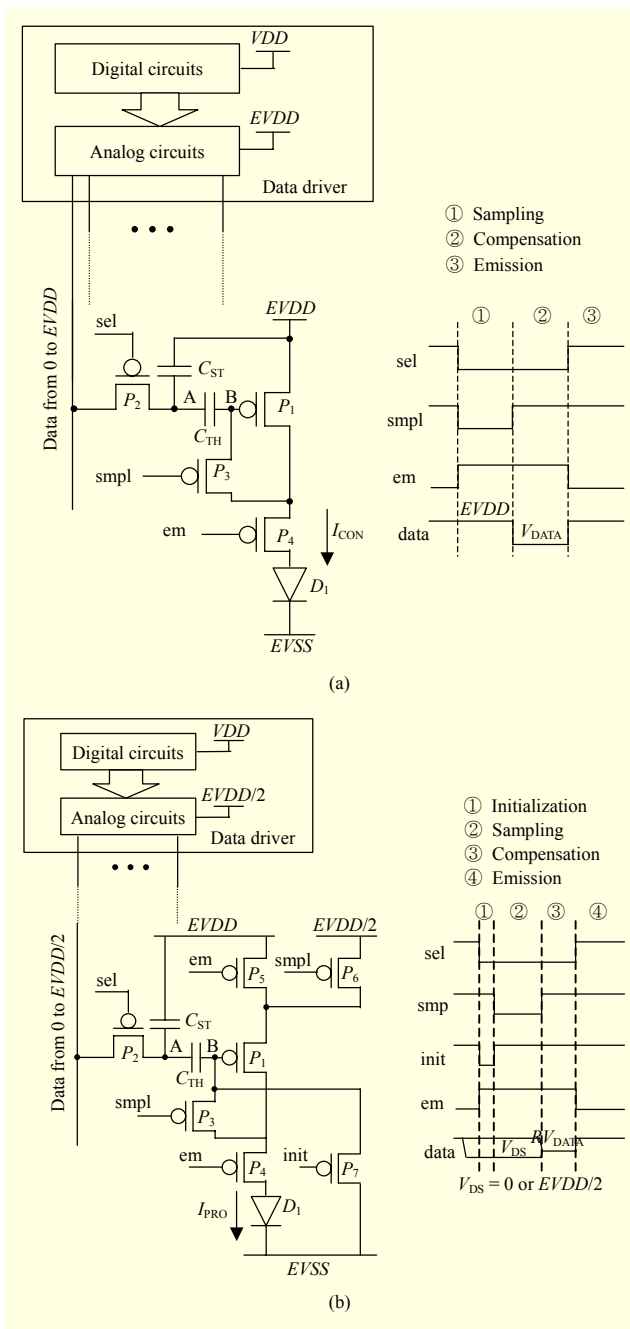


Fig. 1. AMOLED pixel circuits and timing diagrams: (a) conventional circuit with data voltage driven at  $EVDD$  and (b) proposed circuit with data voltage driven at  $EVDD/2$ .

driving schemes [8]–[10]. One of the most widely used methods is the voltage modulation circuit depicted in Fig. 1(a) [11]. Only p-channel poly-silicon TFTs have been employed on account of cost and hot carrier issues.

The operation is divided into three periods: sampling, compensation, and emission. Whereas  $P_1$  operates at the saturation region, the other TFTs ( $P_2$ ,  $P_3$ ,  $P_4$ ) are in use at the

triode region for switching. During the sampling period,  $P_2$  and  $P_3$  are turned on and  $P_4$  is turned off. Because the current path to an OLED ( $D_1$ ) is cut off, there is no light output. Node A is charged through the data line at the supply voltage ( $EVDD$ ), and node B, which is the gate terminal of  $P_1$ , is settled at  $EVDD - |V_{TH1}|$ , where  $V_{TH1}$  is the threshold voltage of  $P_1$ . As a result, the voltage across  $C_{TH}$  ( $V_{AB}$ ) becomes  $|V_{TH1}|$ . In the compensation period,  $P_3$  is turned off and the target data voltage ( $V_{DATA}$ ) is applied via the data line to node A. Since node B is floating, the gate voltage of  $P_1$  is set as  $V_{DATA} - |V_{TH1}|$ . In the emission period,  $P_2$  and  $P_3$  are turned off and  $P_4$  is turned on. The resulting current of  $D_1$  ( $I_{CON}$ ) is described as (1), which is independent of  $V_{TH1}$ :

$$\begin{aligned} I_{CON} &= \frac{\beta_{P1}}{2} (EVDD - V_B - |V_{TH1}|)^2 \\ &= \frac{\beta_{P1}}{2} [EVDD - (V_{DATA} - |V_{TH1}|) - |V_{TH1}|]^2 \\ &= \frac{\beta_{P1}}{2} (EVDD - V_{DATA})^2. \end{aligned} \quad (1)$$

Our proposed low-supply scheme modifies the conventional AMOLED pixel circuit of Fig. 1(a) into the circuit of Fig. 1(b) with three additional switching TFTs ( $P_5$ ,  $P_6$ ,  $P_7$ ), which might affect the pixel size and brightness, to reduce the power consumption of data drivers. The operation is divided into four periods: initialization, sampling, compensation, and emission. Particularly, the data signal is provided at the half range from 0 to  $EVDD/2$ , which leads to a 50% voltage reduction of data drivers' analog supply. As the maximum possible swing magnitude decreases by 50% and the peak power consumption is proportional to its square, a substantial power consumption reduction of 75% can be achieved at the maximum.

The operation is as follows. In the initialization period, node B is connected to  $EVSS$  through  $P_7$  to ensure that  $P_1$  is turned on at the diode connection at the following sampling period. During the sampling period, the source of  $P_1$  is connected to  $EVDD/2$  through  $P_6$  and the voltage of node B ( $V_B$ ) reaches to  $EVDD/2 - |V_{TH1}|$ . When  $V_{DS}$  is defined as the data signal at the sampling period, the voltage across  $C_{TH}$  ( $V_{AB}$ ) is expressed as

$$V_{AB} = V_{DS} - \frac{EVDD}{2} + |V_{TH1}|. \quad (2)$$

In a compensation period, the target data voltage ( $RV_{DATA}$ ) of the reduced voltage range from 0 to  $EVDD/2$  is provided to node A, and  $V_B$  is modulated into  $RV_{DATA} - V_{AB}$  as (3). Consequently,  $V_B$  is obtained by level-shifting  $RV_{DATA}$  by  $EVDD/2 - |V_{TH1}|$  when  $V_{DS}$  is 0 and by  $-|V_{TH1}|$  when  $V_{DS}$  is  $EVDD/2$ :

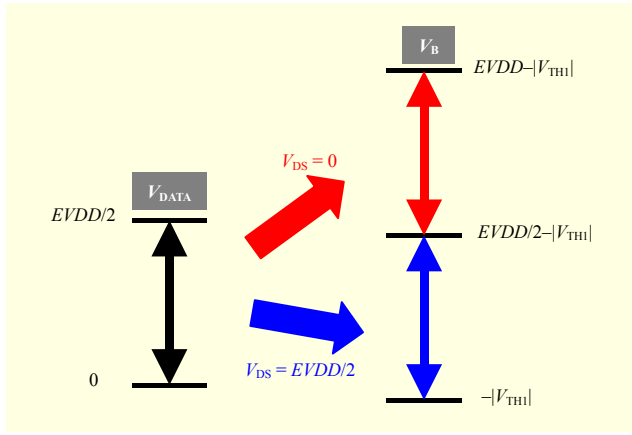


Fig. 2. Level-shifting at  $V_B$  according to  $V_{DS}$ .

$$V_B = RV_{DATA} - V_{AB} = RV_{DATA} - V_{DS} + EVDD/2 - |V_{TH}|$$

$$= \begin{cases} RV_{DATA} - |V_{TH}| + EVDD/2, & V_{DS} = 0, \\ RV_{DATA} - |V_{TH}|, & V_{DS} = EVDD/2. \end{cases} \quad (3)$$

The ensuing  $V_B$  can cover the full range of  $EVDD$  from  $-|V_{TH}|$  to  $EVDD - |V_{TH}|$  by programming  $V_{DS}$  with two levels of 0 and  $EVDD/2$  even at the half analog supply of  $EVDD/2$ , as explained in Fig. 2. As a consequence, the uniform OLED current ( $I_{PRO}$ ) of the equivalent dynamic range is obtained as (4), which is independent of  $V_{TH}$ :

$$I_{PRO} = \frac{\beta_{P1}}{2} (EVDD - V_B - |V_{TH}|)^2$$

$$= \begin{cases} \frac{\beta_{P1}}{2} (EVDD/2 - RV_{DATA})^2, & V_{DS} = 0, \\ \frac{\beta_{P1}}{2} (EVDD - RV_{DATA})^2, & V_{DS} = \frac{EVDD}{2}. \end{cases} \quad (4)$$

On the other hand, because the proposed scheme covers two different voltage regions by level-shifting through  $C_{TH}$ , any errors on the stored voltage across  $C_{TH}$  can degrade the image quality. However, this issue can be resolved by employing separate data mapping tables for two different regions.

### III. Simulation Results

#### 1. Circuit Simulation

The proposed low data voltage driving scheme is verified by conducting Simulation Program with Integrated Circuit Emphasis (SPICE) simulation with parameters extracted from fabricated p-channel poly-silicon TFTs. The simulated transfer characteristic of the p-channel TFT is plotted in Fig. 3. The mobility and threshold voltage are  $18 \text{ cm}^2/\text{Vs}$  and  $-1.6 \text{ V}$ , respectively.

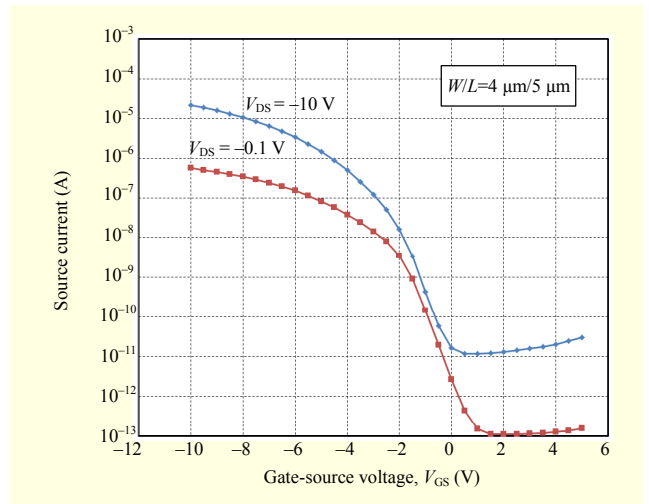


Fig. 3. Simulated transfer characteristic of p-channel TFT.

For the proposed pixel circuit, the size of a driving TFT is  $10 \mu\text{m}/5 \mu\text{m}$ , the size of all the other switching TFTs is  $4 \mu\text{m}/5 \mu\text{m}$ ,  $EVDD$  is  $10 \text{ V}$ ,  $EVSS$  is  $-5 \text{ V}$ ,  $C_{ST}$  is  $0.5 \text{ pF}$ , and  $C_{TH}$  is  $0.5 \text{ pF}$ . Figure 4(a) shows the waveforms of control signals, and Figs. 4(b) and 4(c) present the voltage waveforms of nodes A and B in the two cases of  $V_{DS}=0 \text{ V}$  and  $V_{DS}=EVDD/2=5 \text{ V}$ . Figure 4(b) shows that when  $V_{DS}$  is equal to  $0 \text{ V}$ , the voltage of node B successfully reaches a higher level than  $EVDD/2$  by level-shifting through  $C_{TH}$ .

Figure 5 plots the gate voltage of a driving TFT ( $V_B$ ) regarding  $V_{DATA}$  and  $V_{DS}$ . Whereas the data voltage has the  $5 \text{ V}$  range, the range of  $V_B$  is doubled to around  $10 \text{ V}$ , resulting in the equivalent dynamic range of the OLED current.

Finally, Fig. 6 presents the OLED current characteristics of a proposed pixel circuit at the threshold voltage variation of  $\pm 0.3 \text{ V}$ .

#### 2. Power Evaluation

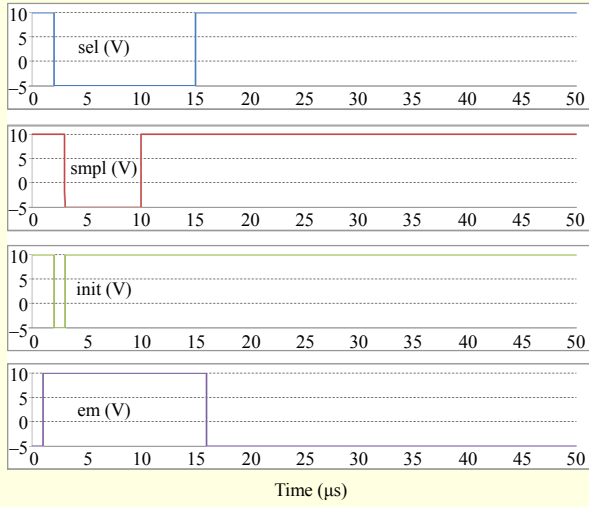
Because the data lines can be approximated as capacitive loads, the dynamic power consumption of data drivers is expressed by summing the square terms of the output voltage swings [7].

For the conventional scheme of Fig. 1(a), each pixel has two transitions from  $EVDD$  to  $V_{DATA}$  and from  $V_{DATA}$  to  $EVDD$ . As a result, the dynamic power consumption of conventional data drivers ( $DP_{CON}$ ) is described as

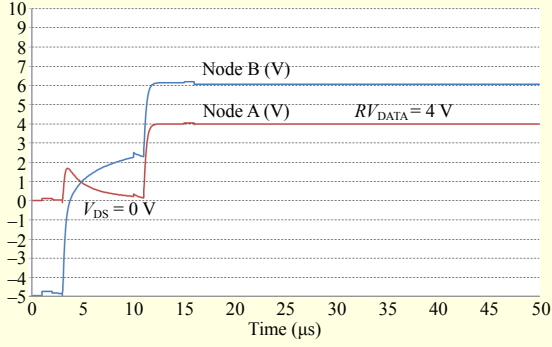
$$DP_{CON} = k \cdot 2 \sum_{i=1}^{3N} \sum_{j=1}^M (EVDD - V_{DATA}(i, j))^2, \quad (5)$$

where  $k$  is the coefficient,  $3N$  is the total number of column lines,  $M$  is the total number of row lines, and  $V_{DATA}(i, j)$  is the target data voltage of an  $i$ -th column and  $j$ -th row subpixel.

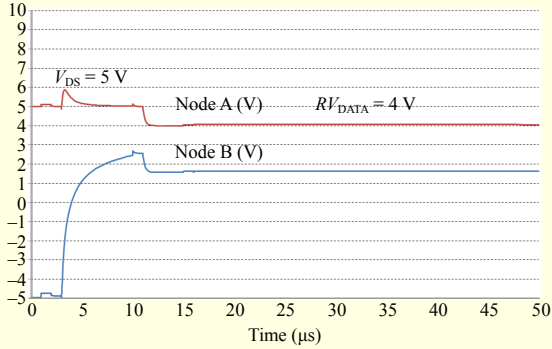
For the proposed scheme, the power can be estimated from



(a)



(b)



(c)

Fig. 4. Waveforms (a) for control signals, (b) for nodes A and B at  $V_{DS}=0$  V, and (c) for nodes A and B at  $V_{DS}=5$  V.

the data voltage swings as well. However, because the data voltage level of the sampling period is different according to the required  $V_B$ , the power estimation is accomplished by the more complicated method.

Since the output luminance is proportional to the current, the normalized luminance of an  $i$ -th column and  $j$ -th row subpixel ( $L_{NO}(i, j)$ ) can be given as (6), where  $g(i, j)$  is the gray level of an  $i$ -th column and  $j$ -th row subpixel in an 8-bit depth,  $\gamma$  is the gamma value of a display, and  $V_{MIN}$  is the minimum voltage

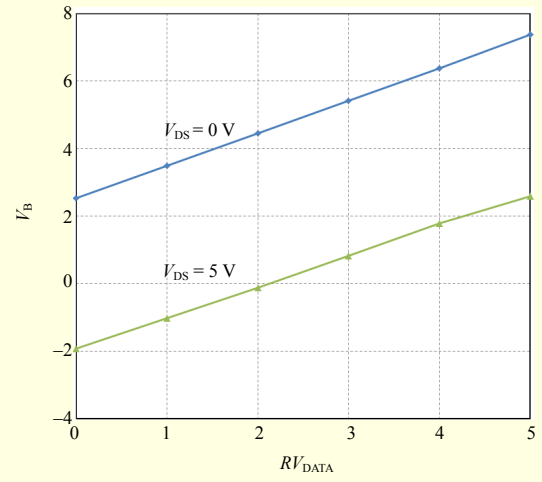


Fig. 5. Plot of  $V_B$  with respect to  $RV_{DATA}$  and  $V_{DS}$ .

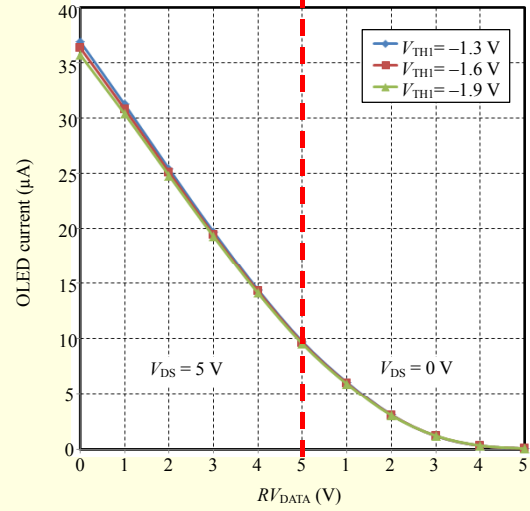


Fig. 6. Plot of OLED currents with respect to  $RV_{DATA}$  and  $V_{DS}$  at  $V_{TH1}$  variation of  $\pm 0.3$  V.

level of  $V_B$ . Then,  $V_B(i, j)$  and  $RV_{DATA}(i, j)$  are calculated with the gray level by (7) and (8):

$$L_{NO}(i, j) = \frac{(EVDD - V_B(i, j))^2}{(EVDD - V_{MIN})^2} = \left( \frac{g(i, j)}{255} \right)^\gamma, \quad (6)$$

$$V_B(i, j) = EVDD - (EVDD - V_{MIN}) \left( \frac{g(i, j)}{255} \right)^{\gamma/2}, \quad (7)$$

$$V_{DATA}(i, j) = \begin{cases} V_B(i, j), & V_B(i, j) < EVDD/2, \\ V_B(i, j) - EVDD/2, & V_B(i, j) \geq EVDD/2. \end{cases} \quad (8)$$

The resultant squares of the voltage swing ( $DV_{PRO}(i, j)$ ) at a

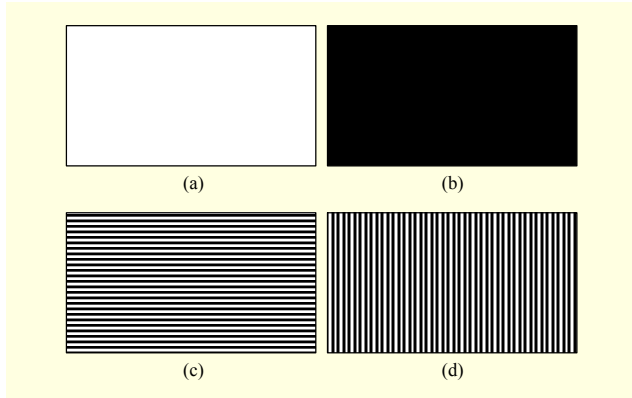


Fig. 7. Test patterns used to measure dynamic powers of data drivers: (a) white (b) black, (c) H-line, and (d) V-line.

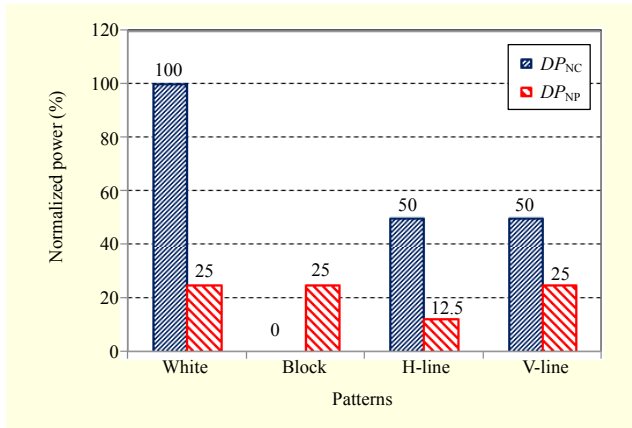


Fig. 8. Simulated power consumptions  $DP_{NC}$  and  $DP_{NP}$  depending on images displayed on conventional and proposed schemes.

given subpixel are estimated by considering the four cases as (9) to (12) and the dynamic power consumption of the proposed scheme ( $DP_{PRO}$ ) is achieved as their sum, shown in (13):

$$\text{When } V_B(i, j) < EVDD/2 \text{ \& } V_B(i, j+1) < EVDD/2, \\ DV_{PRO}(i, j) = 2 \cdot \left( \frac{EVDD}{2} - V_{DATA}(i, j) \right)^2; \quad (9)$$

$$\text{When } V_B(i, j) < EVDD/2 \text{ \& } V_B(i, j+1) \geq EVDD/2, \\ DV_{PRO}(i, j) = \left( \frac{EVDD}{2} - V_{DATA}(i, j) \right)^2 + (V_{DATA}(i, j))^2; \quad (10)$$

$$\text{When } V_B(i, j) \geq EVDD/2 \text{ \& } V_B(i, j+1) < EVDD/2, \\ DV_{PRO}(i, j) = (V_{DATA}(i, j))^2 + \left( \frac{EVDD}{2} - V_{DATA}(i, j) \right)^2; \quad (11)$$

$$\text{When } V_B(i, j) \geq EVDD/2 \text{ \& } V_B(i, j+1) \geq EVDD/2, \\ DV_{PRO}(i, j) = 2 \cdot (V_{DATA}(i, j))^2; \quad (12)$$



Fig. 9. 24 test images in use for evaluation.

$$DP_{PRO} = k \sum_{i=1}^{3N} \sum_{j=1}^M DV_{PRO}(i, j). \quad (13)$$

At the condition of  $V_{MIN}=0$  V, the normalized dynamic power consumption of conventional and proposed schemes ( $DP_{NC}$ ,  $DP_{NP}$ ) is defined as (15) and (16) by means of the maximum dynamic power ( $DP_{MAX}$ ) of (14):

$$DP_{MAX} = k \cdot 2 \sum_{i=1}^{3N} \sum_{j=1}^M (EVDD)^2 = 6kNM(EVDD)^2, \quad (14)$$

$$DP_{NC} = \frac{DP_{CON}}{DP_{MAX}} = \frac{\sum_{i=1}^{3N} \sum_{j=1}^M (EVDD - V_{DATA}(i, j))^2}{3NM(EVDD)^2}, \quad (15)$$

$$DP_{NP} = \frac{DP_{PRO}}{DP_{MAX}} = \frac{\sum_{i=1}^{3N} \sum_{j=1}^M DV_{PRO}(i, j)}{6NM(EVDD)^2}. \quad (16)$$

First, we measure  $DP_{NC}$  and  $DP_{NP}$  according to the four test images shown in Fig. 7. In the conventional scheme, the voltage swings become the maximum and minimum values at the white and black patterns, respectively. Thus, we can expect the white and black patterns to show the largest and smallest amount of dynamic power consumption of  $DP_{MAX}$  and 0. Since the H-line and V-line patterns contain the same number of white and black pixels, the H-line and V-line patterns lead the medium power consumption of  $DP_{MAX}/2$ .

However, in the proposed system, the white and black patterns show the lower maximum power of  $DP_{MAX}/4$ , and the H-line and V-line patterns consume  $DP_{MAX}/8$  and  $DP_{MAX}/4$ , respectively. The simulation results of the four test patterns are presented in Fig. 8. When the displayed images include more low gray pixels,  $DP_{NC}$  can be smaller than  $DP_{NP}$ . However, the proposed method guarantees that any image consumes less than  $DP_{MAX}/4$ .



Table 1. Measured power consumption.

Test image	APL	$DP_{NC}$ (%)	$DP_{NP}$ (%)	Power reduction ( $DP_{NC} - DP_{NP}$ )/ $DP_{NC}$
1	105	17.36	5.30	0.70
2	76	11.78	9.56	0.19
3	96	15.40	5.96	0.61
4	98	16.08	5.97	0.63
5	80	11.85	8.71	0.26
6	127	28.05	6.81	0.76
7	104	16.97	4.49	0.74
8	121	26.55	7.15	0.73
9	129	25.20	2.92	0.88
10	119	21.51	3.14	0.85
11	90	13.17	6.33	0.52
12	155	37.74	4.82	0.87
13	101	18.49	7.27	0.61
14	89	14.43	7.75	0.46
15	106	26.67	12.10	0.55
16	101	16.32	4.93	0.70
17	76	10.82	9.01	0.17
18	67	8.12	9.82	-0.21
19	112	20.50	4.92	0.76
20	170	55.76	15.53	0.72
21	114	20.72	4.40	0.79
22	107	18.68	4.90	0.74
23	102	19.11	7.02	0.63
24	105	19.61	6.57	0.67
Average	-	20.45	6.89	0.60

We evaluate the power consumption of the 24 real picture images, as shown in Fig. 9. Table 1 shows the average pixel levels (APLs), the normalized power consumption, and the power reduction ratios for test images. Particularly, in image 18,  $DP_{NP}$  is larger than  $DP_{NC}$  because most of its pixels are located in the low gray region. The proposed scheme establishes a substantial average power reduction of 60% for the 24 images.

#### IV. Conclusion

Our low data supply scheme was established by reducing the data voltage range by half. Even at the reduced data voltage range, the full dynamic range of an OLED current was achieved using level-shifting through a sampling capacitor according to the level of a data voltage in the sampling period. The feasibility of the proposed scheme was verified by SPICE.

In addition, we showed that the power consumption is smaller than one-fourth of the maximum power in the conventional method over any displayed images.

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