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Title: Hard Disk/Solid State Drive Synergy in Support of Data-Intensive Computing

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# Abstract

Data-intensive applications are becoming increasingly common in high-performance computing. Examples include combustion simulation, human genome analysis, and satellite image processing. Efficient access of data sets is critical to the performance of these applications. Because of the size of the data today's economically feasible approach is to store the data files on an array of hard disks or data servers equipped with hard disks and managed by a parallel file system such as PVFS or Lustre wherein the data is striped over a (large) number of disks for high aggregate I/O throughout.

With file striping, a request for a segment of logically contiguous file space is decomposed into multiple sub-requests, each to a different server. While the data unit for this striping is usually reasonably large to benefit disk efficiency, the first and/or last sub-requests can be much smaller than the striping unit if the request does not align with the striping pattern, severely compromising hard disk efficiency and thus application performance.

We propose to exploit solid state drives (SSD), whose efficiency is much less sensitive to small random accesses, to enable the alignment of requests to disk with the data striping pattern. In this scheme hard disks mainly serve large, aligned, sequential requests, with SSDs serving small or unaligned requests, thus respecting the relative cost, performance, and durability characteristics of the two media, and thereby achieving synergy in performance/cost. We will describe the design of the proposed scheme, its implementation on CCS-7's Darwin cluster, and performance results.

# Hard Disk/Solid State Drive Synergy in Support of Data-intensive Computing

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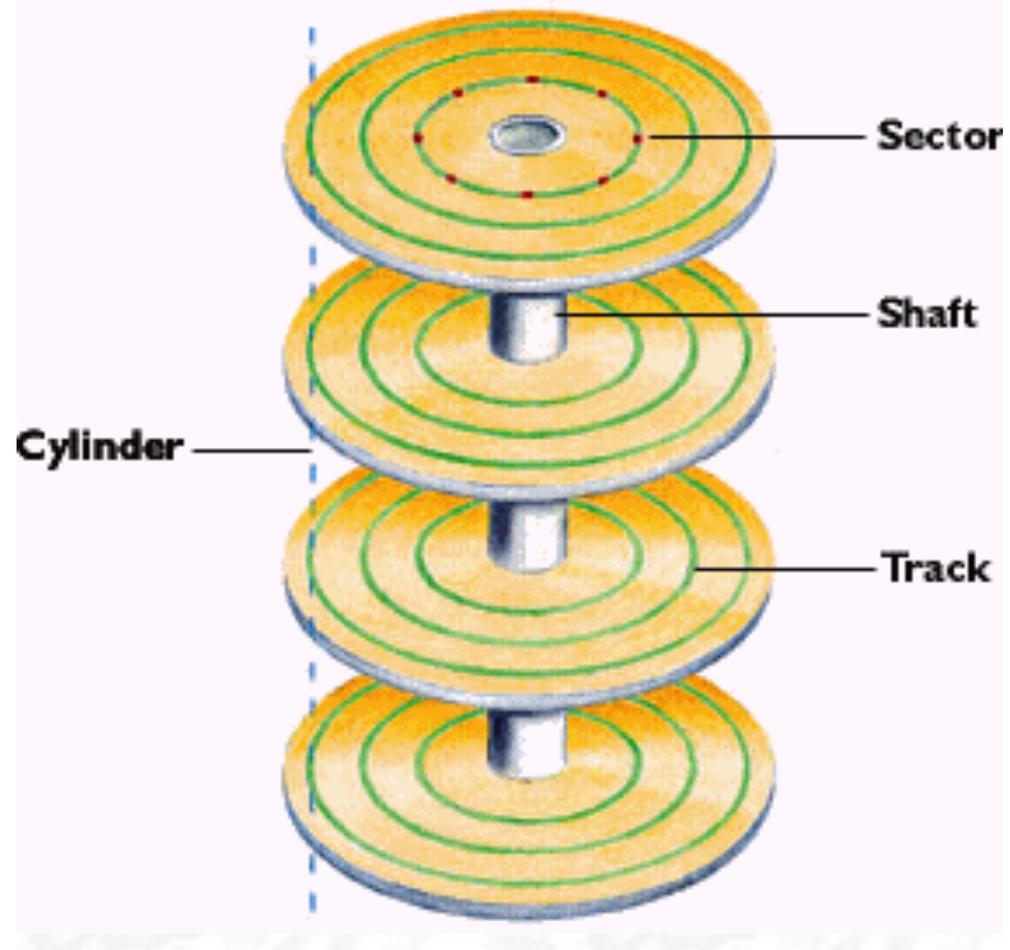
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# Outline

- **Introduction**
- Design and Implementation
- Performance Evaluation
- Conclusions

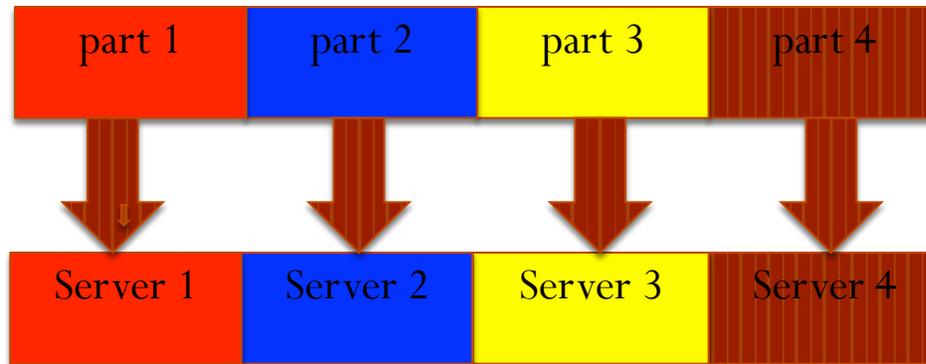
# How hard disk works



# Data-intensive applications are common in HPC

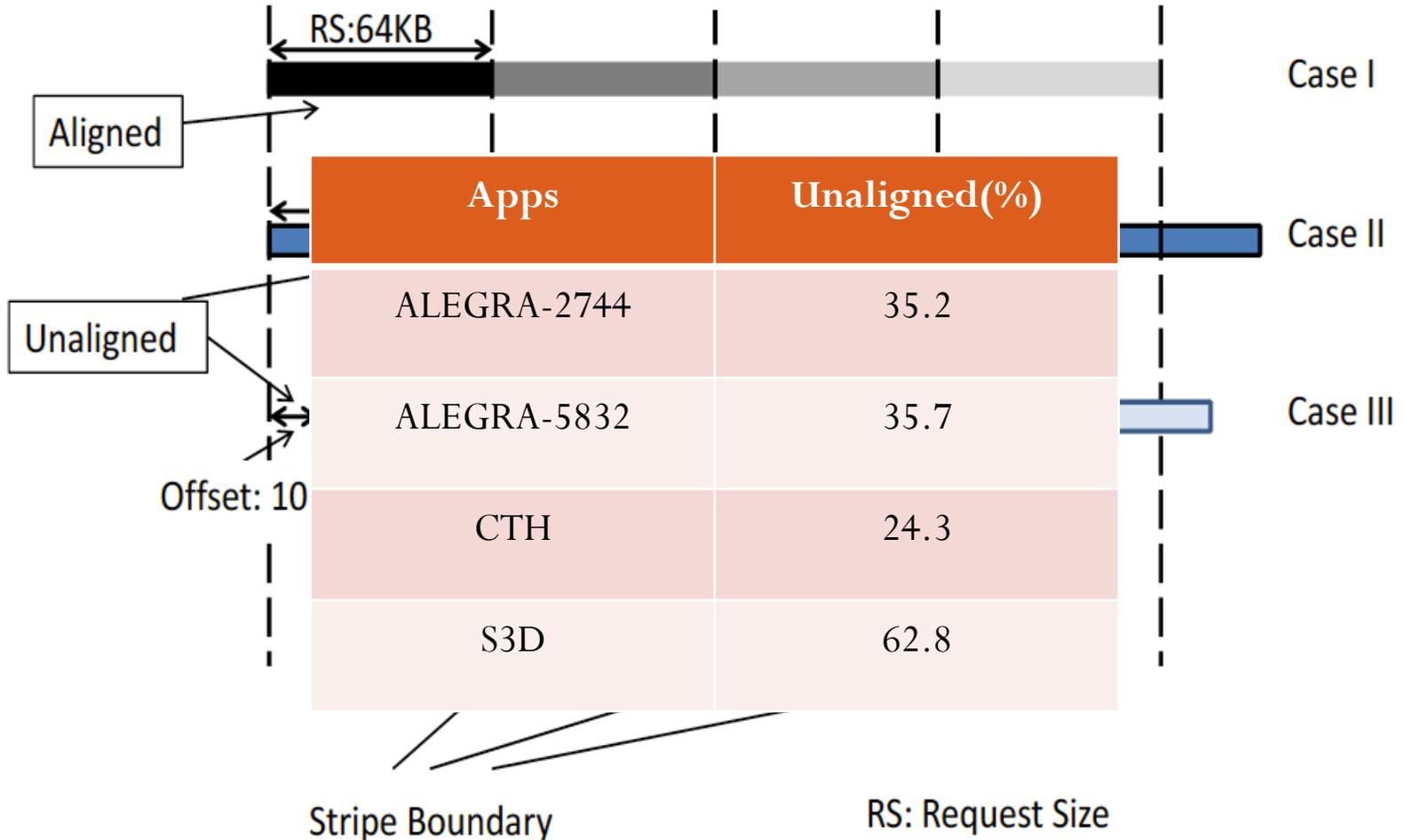
- Data-intensive applications are common in high-performance computing environments
  - Combustion simulation, complete human genome, satellite images
- How to store these huge data sets?
  - PVFS
  - GPFS
  - Lustre

# How data is stored on a parallel file system

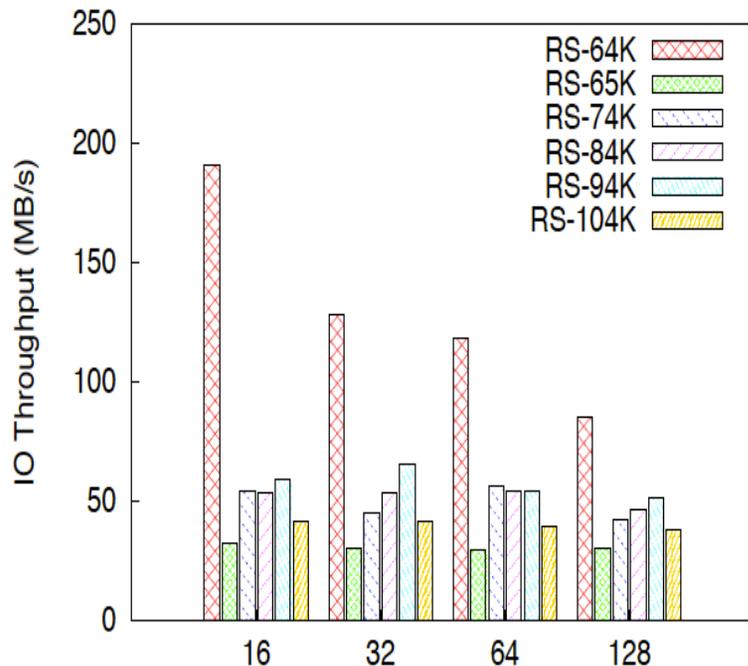


- Striping unit size is preset (64KB by default in PVFS2)

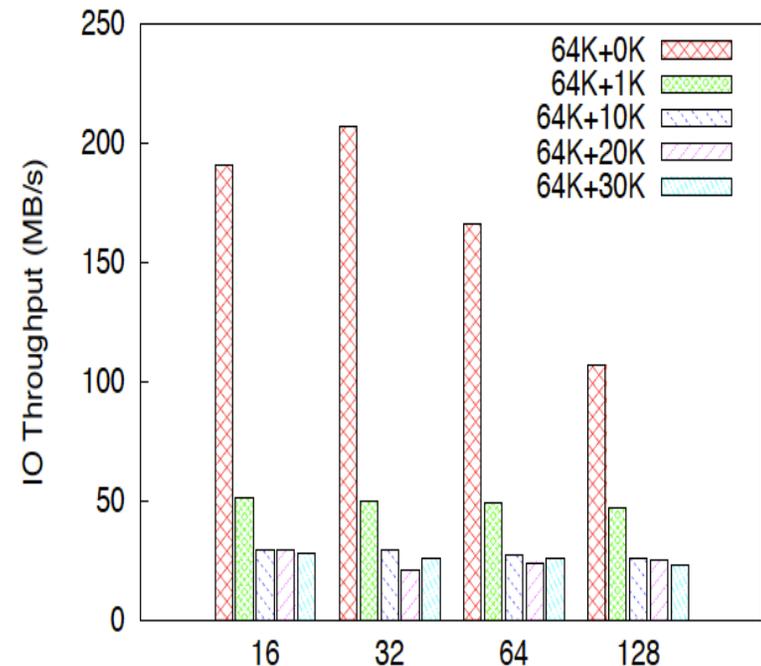
# Different access pattern on parallel file system



# Unaligned accesses degrade performance



(a) Number of Processes



(b) Number of Processes

# Characteristics of solid state drive



# How to use SSD to handle unaligned access

- Use SSD as a buffer to store all data
  - Too much data to write to a limited size SSD
  - SSD would be worn out quickly in HPC
  - Cost-ineffective
- Why keep the existing hard disk idle?
- Use SSD only for small random and unaligned access

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# Ibridge: Improving unaligned parallel file access with SSD

- Objective:
  - Use SSDs to serve fragments produced by unaligned data accesses
- Challenges
  - Distinguishing ordinary random requests and fragments
  - Establishing appropriate criteria for either a regular random request or a fragment to be admitted to the SSD.

# Architecture

- Client-side
  - Identifying fragments, passing the information to the data servers
- Server-side
  - Composed of one hard disk and one SSD
  - Check if a subrequest is a fragment or not
  - SSD is treated as local cache for hard disk

# Management of SSDs for Fast and Balanced Access of Disks

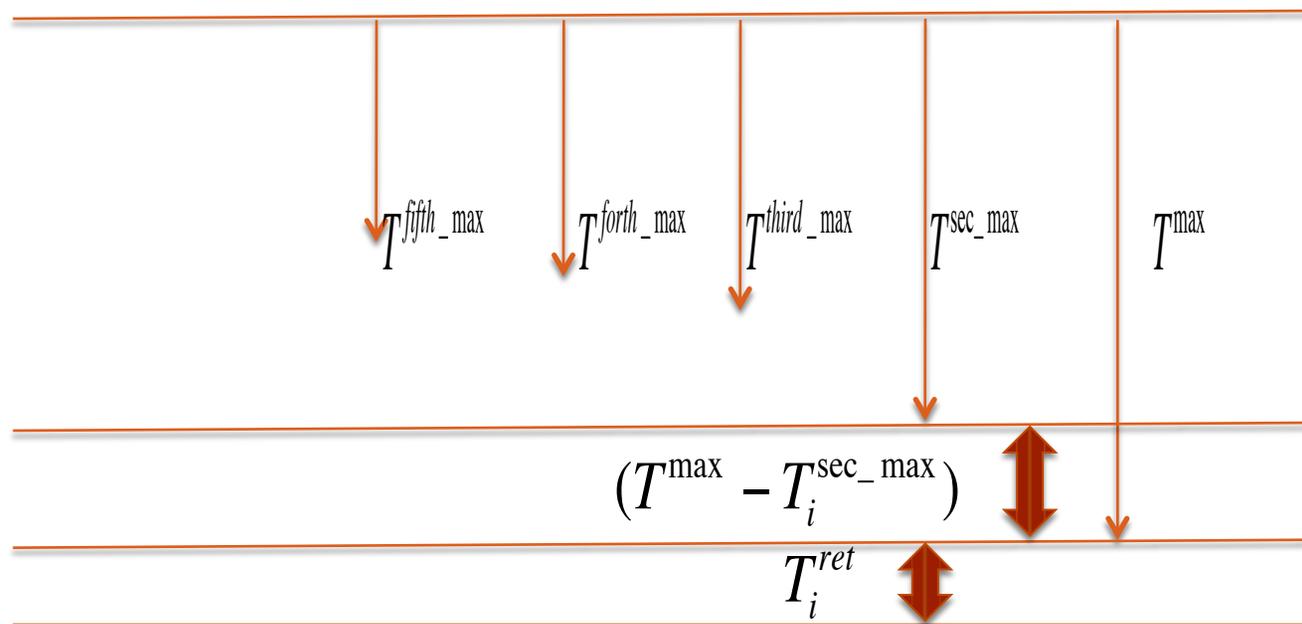
- Average request service time  $T_i$  for the  $i$ -th request arriving at and served by a disk:

$$T_i = \frac{T_{i-1}}{8} + \frac{(D\_to\_T(\Delta_i - \Delta_{i-1}) + R + Size_i / B) * 7}{8}$$

- The  $i$ -th request is served at the disk  $T_i^{disk}$
- The  $i$ -th request is served at the SSD  $T_i^{ssd}$
- $T_i^{ret} = T_i^{disk} - T_i^{ssd}$

# Management of SSDs for Fast and Balanced Access of Disks (Cont.)

- The T value of the fragment who holds the largest T value denotes as  $T^{\max}$
- The T value of the subrequest who holds the second largest T value denotes as  $T^{\text{sec\_max}}$
- Benefits:  $T_i^{\text{ret\_frag}} = T_i^{\text{ret}} + (T^{\max} - T_i^{\text{sec\_max}}) * n$



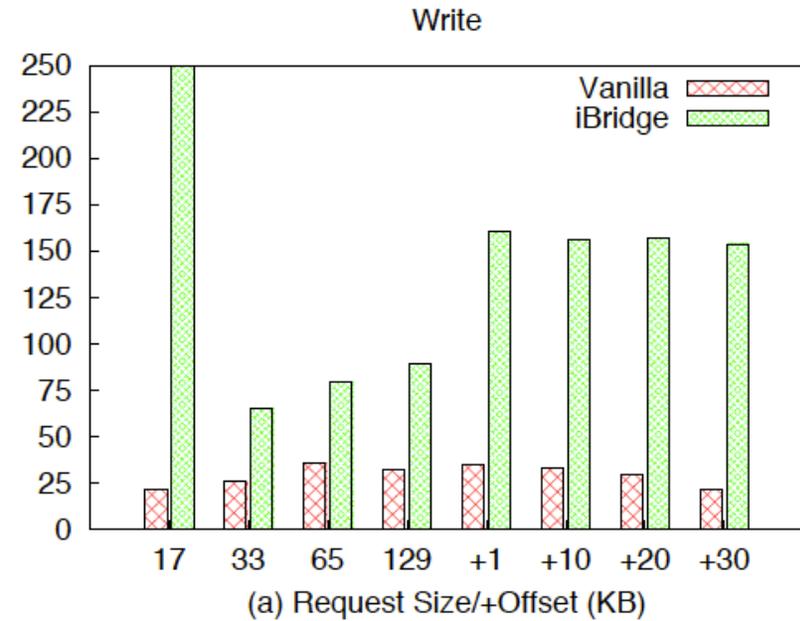
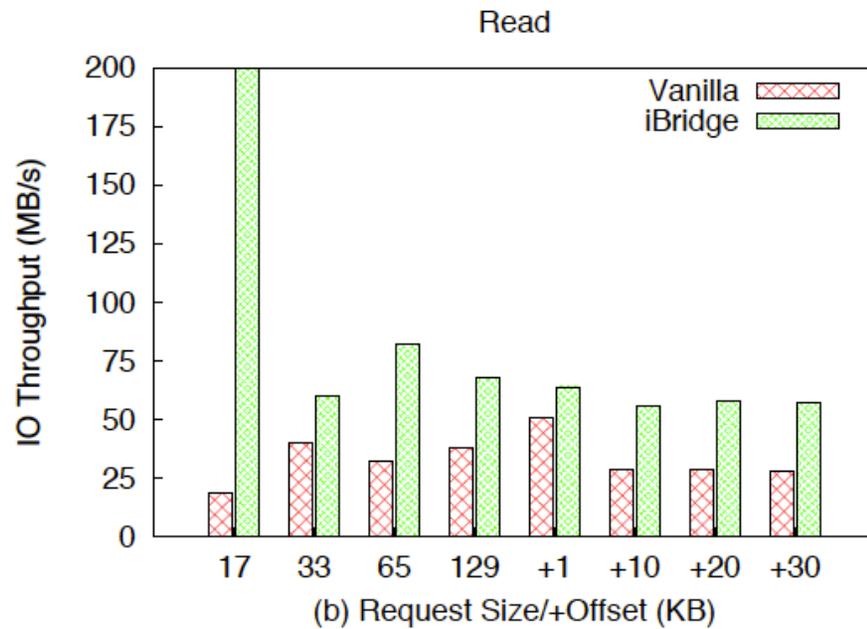
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# Experimental setting

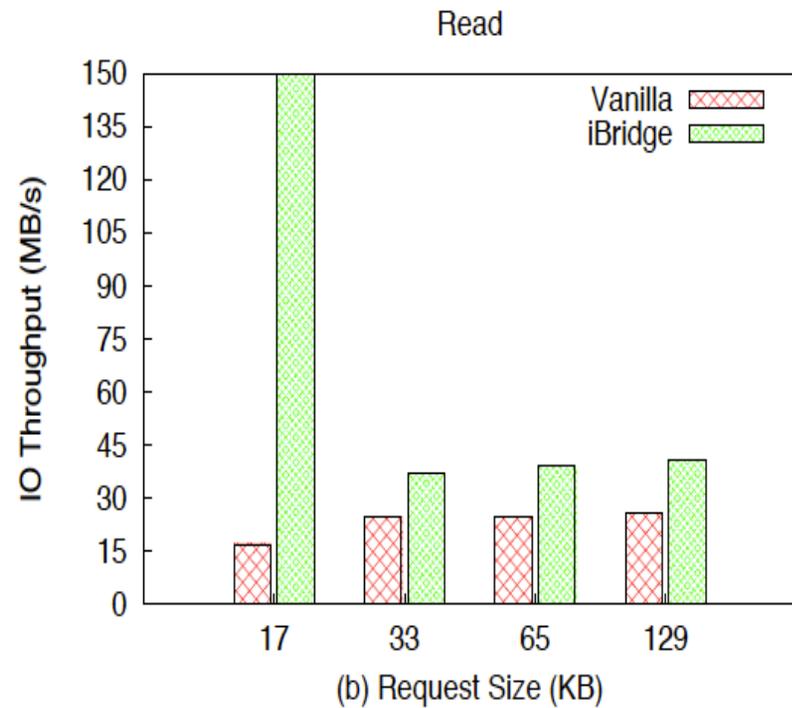
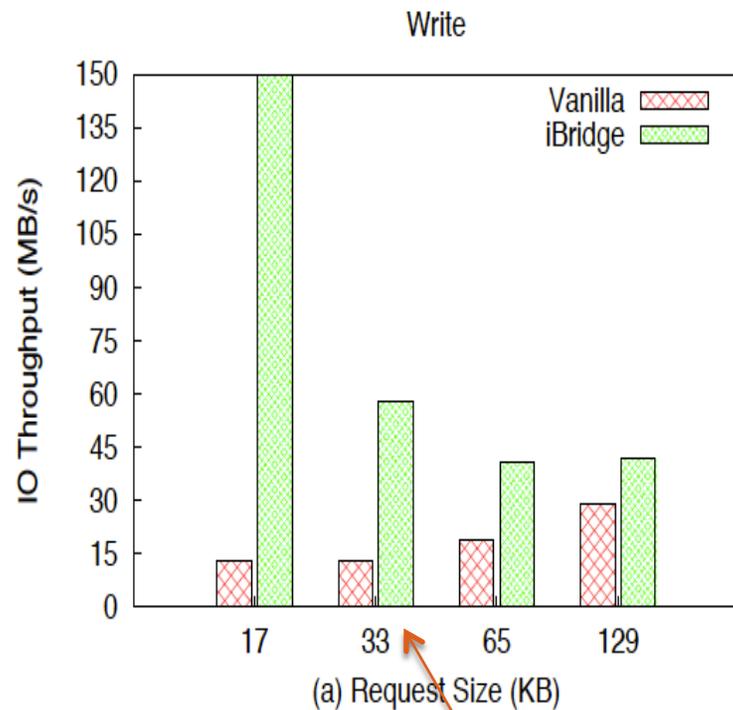
- Darwin cluster at Los Alamos National Laboratory
  - 120 nodes
  - 48-core 2GHz AMD, 64GB memory
  - 120GB SSD, RAID0 consisting of two disks
- Software setting.
  - Linux kernel 2.6.35.10
  - PVFS2 parallel file system
  - MPICH2-1.4 compiled with ROMIO
  - CFQ for RAID, NOOP for SSD

# mpi-io-test benchmark



iBridge achieves up to 1100% improvement

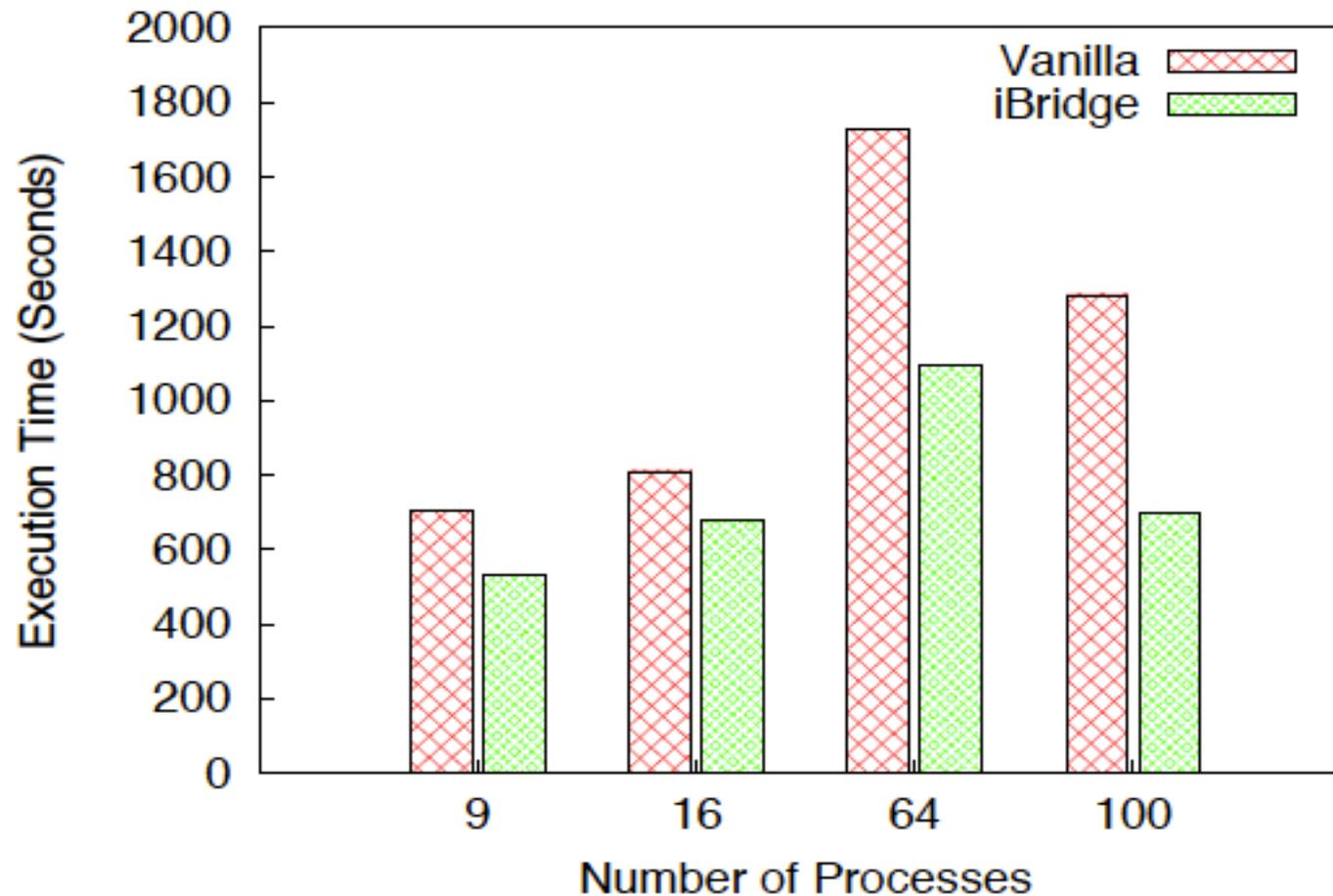
# ior-mpi-io benchmark



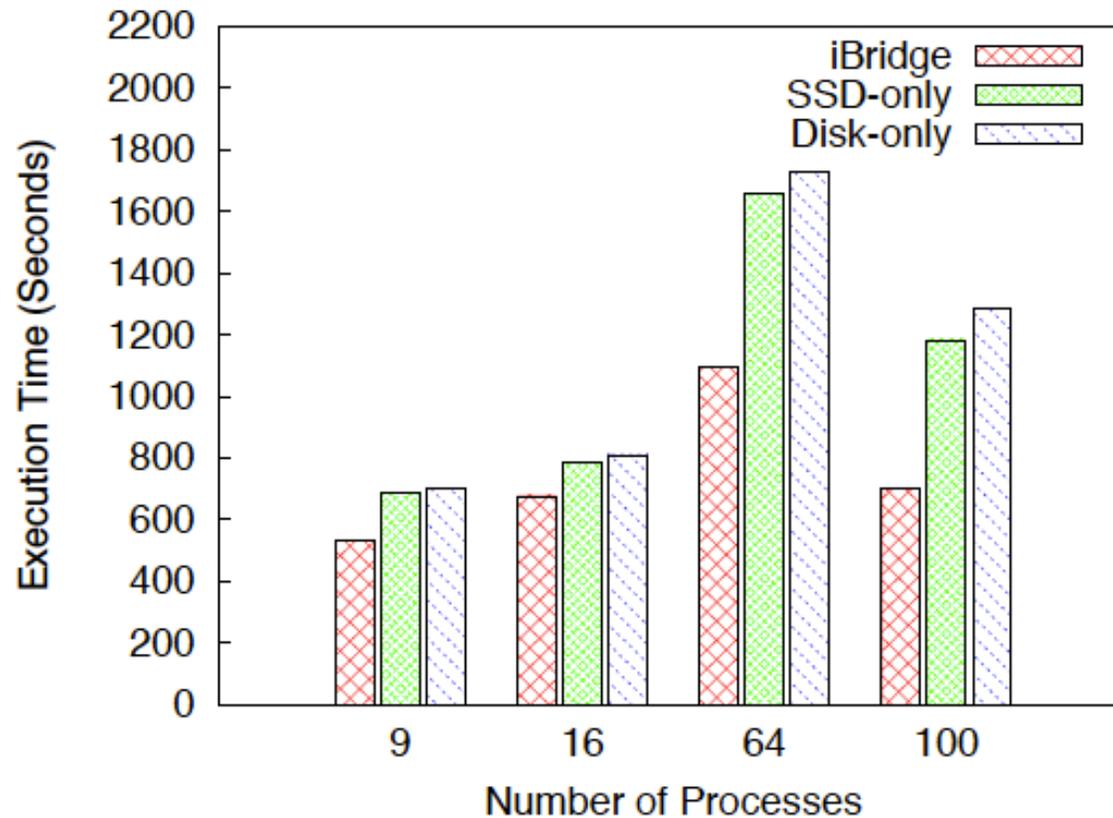
We have up to 4.5 times improvement when data is stored on both SSD and hard disk

# BTIO benchmark

- Program's execution times are reduced by up to 45%



# BTIO benchmark (cont.)



iBridge is more efficient than using SSD alone let alone using disk alone

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# Conclusions

- We designed and implemented a hybrid storage scheme for parallel file systems to handle the fragmentation resulting from unaligned parallel data access, and evaluated it on a large HPC cluster.
- We achieved a synergistic coupling of SSD and hard disk, exceeding the performance of SSD or hard disk alone, by exploiting the relative strengths, and respecting the relative weaknesses, of both.