

LA-UR-12-24130

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Title: Moment of Fluid Interface Reconstruction with Filaments

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Report



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# Moment of Fluid Interface Reconstruction with Filaments

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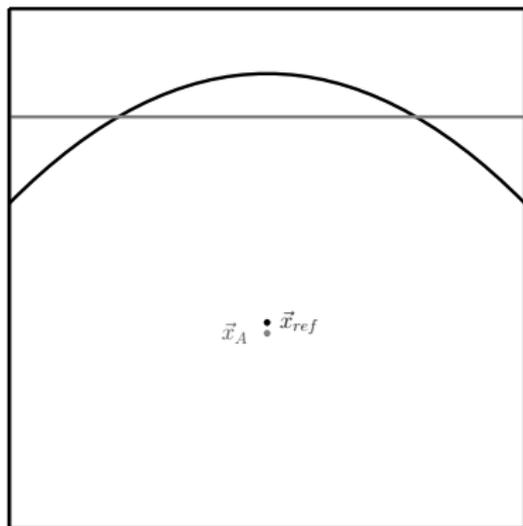
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August 15, 2012

# Moment of Fluid Method (MOF) Interface Reconstruction

- A moving system made up of multiple fluids (e.g. air and water) may be defined by an evolving interface with a changing topology.
- MOF uses a piecewise linear interface reconstruction to numerically model deforming boundaries [2].
- Given a volume fraction  $V$  and reference centroid  $\mathbf{x}$  for a material in cell  $\Omega$ , we seek to find an interface  $\Gamma$  that exactly captures  $V$  and minimizes error in  $\mathbf{x}$ .
- This differs from Volume of Fluid methods.

# Moment of Fluid Method (MOF) Interface Reconstruction



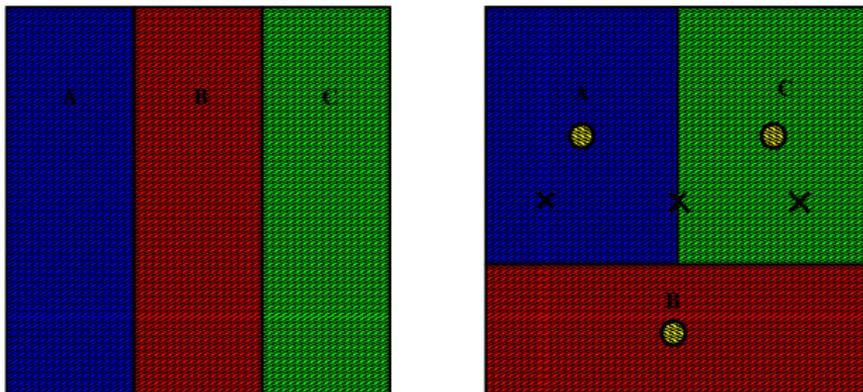
**Figure:** Given a curved interface, we can exactly capture volume, but will have error in the centroid.

- Define an interface  $\Gamma$  as follows. Vector  $\hat{n}$  is the normal vector of the interface,  $\mathbf{x}_i$  is the cell centroid.

$$\Gamma = \hat{n} \cdot (\mathbf{x} - \mathbf{x}_i) + b$$

# Multimaterial Moment of Fluid

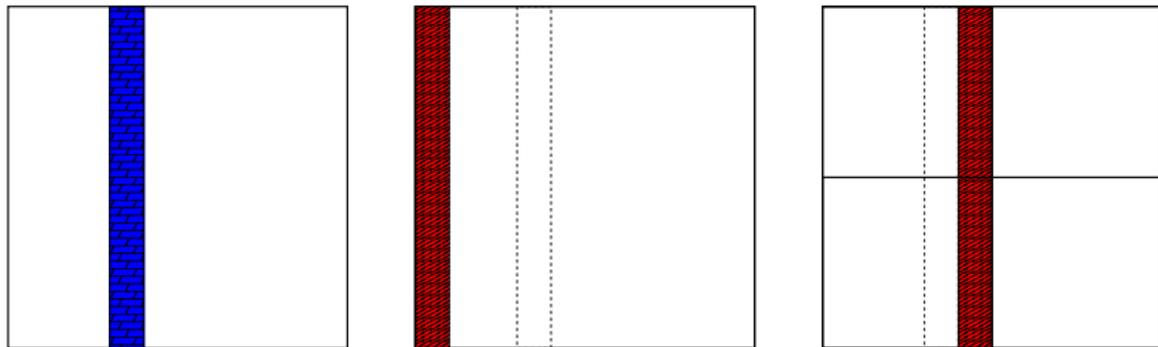
- In a cell where three fluids meet (e.g. air, water, & oil), it is necessary to define multiple interfaces [1].
- Use nested dissection.
- How do we know where to start?



**Figure:** An incorrect dissection ordering (starting with B) will lead to improper interface reconstruction (right). True centroid is shown as an 'X,' computed centroid is a yellow circle.

# Moment of Fluid vs. Filaments

- Define a filament as a structure that divides a cell into three distinct regions.
- A filament cannot be accurately represented using MOF without mesh refinement.
- What will MOF do?



**Figure:** The true interface is defined on the left. The center and right images show MOF reconstructions for varying grid refinements, with the true solution in dotted lines.

# Filament Goals

- Model a filament using two interfaces rather than one, similar to the multimaterial method.
- In the case of a filament with no curvature, accuracy should be limited only by errors in advection and the tolerance of the volume error.
- Either material should be able to form a filament.
- Filament techniques should be compatible with other MOF functionality (multistage advection, Adaptive Mesh Refinement).

# Advection

- An unsplit advection strategy is used. Velocity is projected to cell corners. Backtracing is used to find the departure region for the target cell.

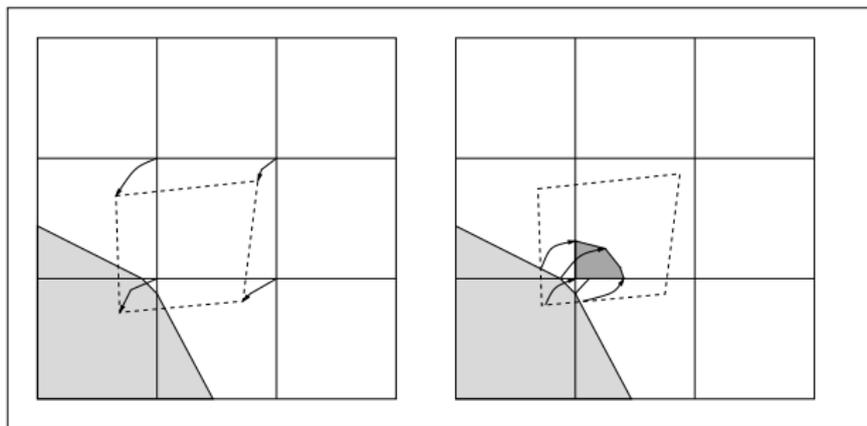
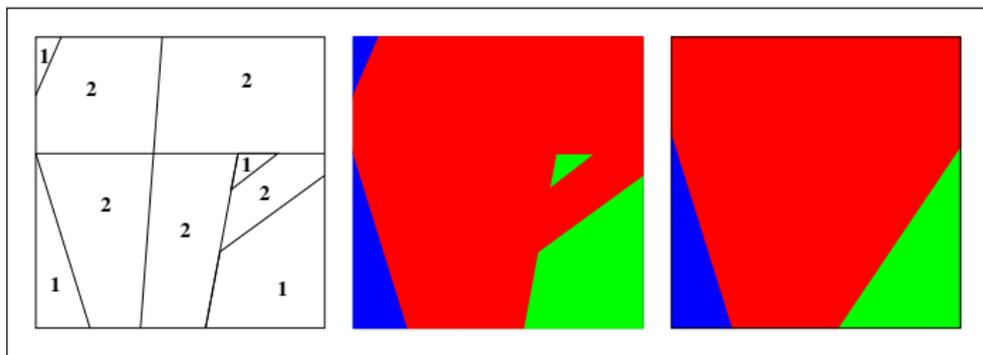


Figure: Example of advection backtracing with forward mapping.

# Basic Conglomeration Algorithm

- Intersection of backward velocity sweep with mesh and interface yields a set of polygons. Detect disconnected groups.
- Allow at most two conglomerates of each material type. Attach all others in a 'reasonable' way and introduce fictitious material ID's
- Perform reconstruction.



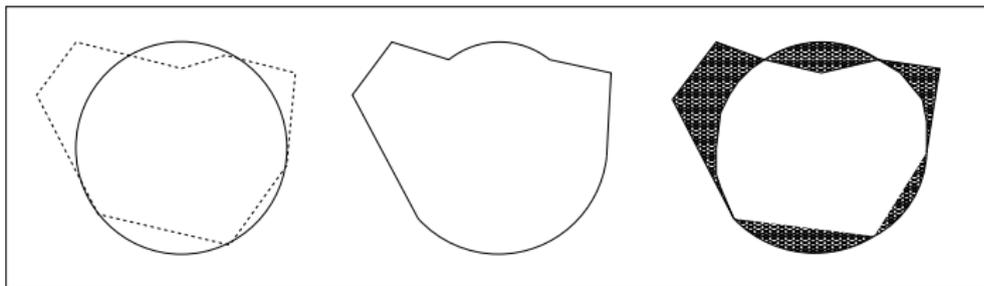
**Figure:** Example of a material configuration with the corresponding grouping and interface reconstructions.

# Error Calculation

- A common error metric for deforming interface problems is the symmetric difference error.

$$E_{SD} = |(\Omega_E \cup \Omega_C) / (\Omega_E \cap \Omega_C)|$$

- Values  $\Omega_E$  and  $\Omega_C$  represent the calculated and exact material configuration.



**Figure:** Left: Exact solution (solid) and computed solution (dotted). Center: Exact  $\cup$  Computed. Right: (Exact  $\cup$  Computed)/(Exact  $\cap$  Computed)

# Long Period Deforming Vortex: Final Time

- Velocity is defined by the stream function, with  $T = 8$ . Velocities  $u = -\Psi_y$ ,  $v = \Psi_x$  [3].

$$\Psi(x, y, t) = \frac{1}{\pi} \sin^2(\pi x) \sin^2(\pi y) \cos\left(\frac{\pi t}{T}\right)$$

- A circle of radius  $R=0.15$  is initialized at the center of the  $[0, 1]^2$  domain.

# Error: Full Reversal

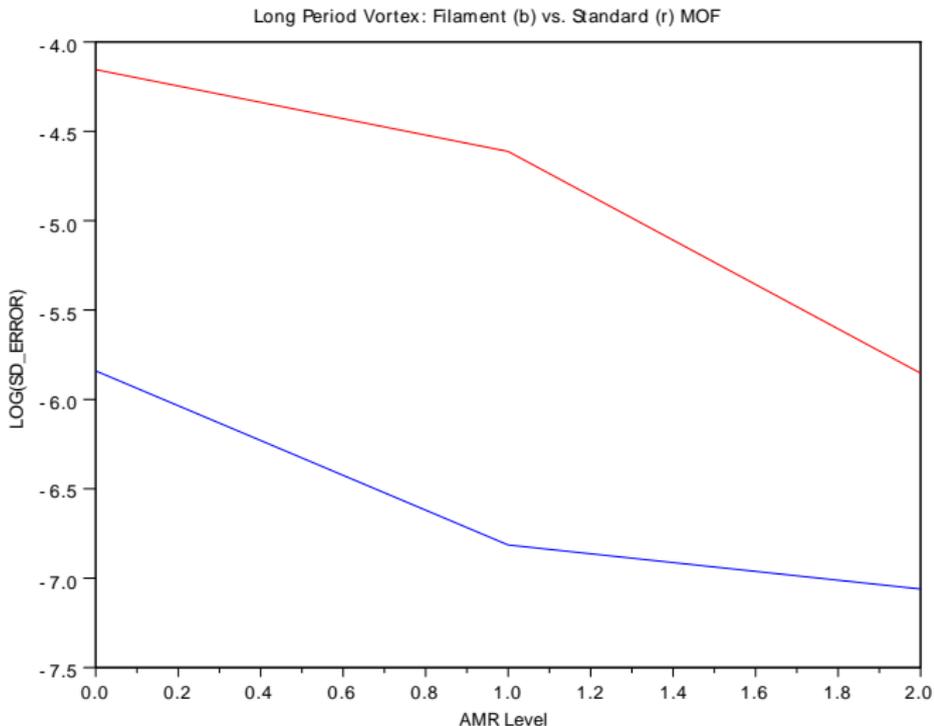


Figure: Log plot of error for Filament MOF (blue) and Standard MOF (red) at final time  $T=8$ . Initial mesh resolution is  $32^2$ .

# Long Period Deforming Vortex: Maximum Deformation

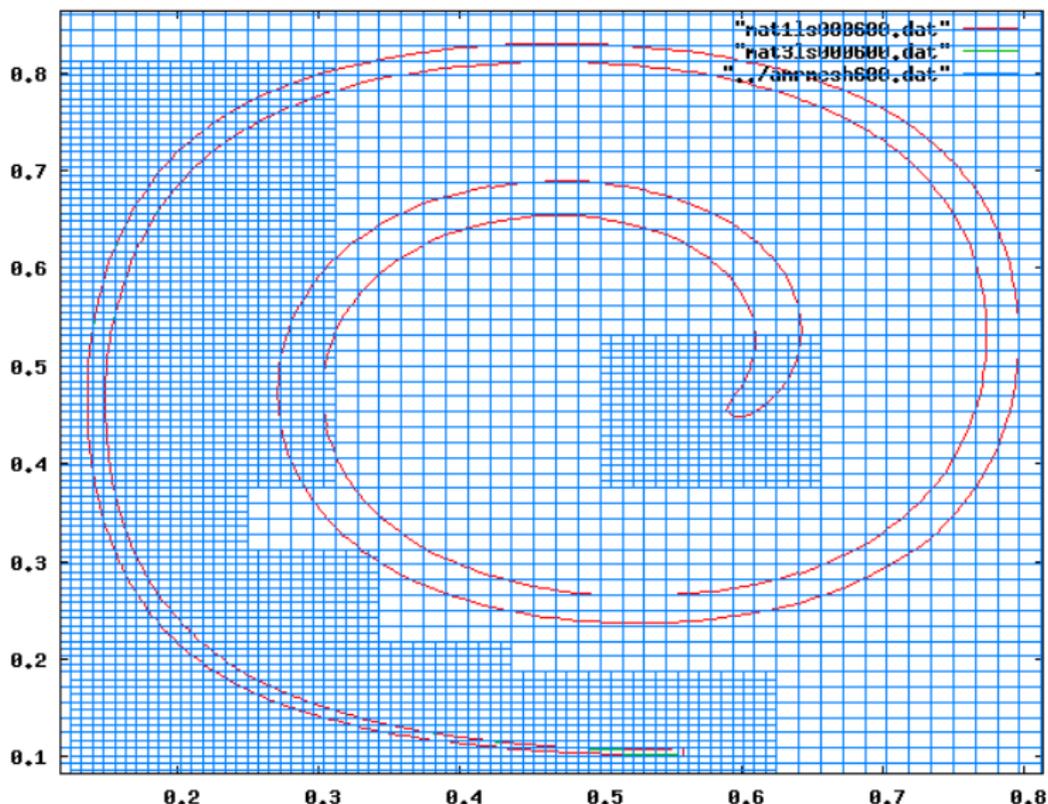


Figure: Reversible vortex with Filament MOF, two levels of AMR at maximum deformation time  $T=4$ . Initial mesh resolution is  $32^2$ .

# Long Period Deforming Vortex: Maximum Deformation

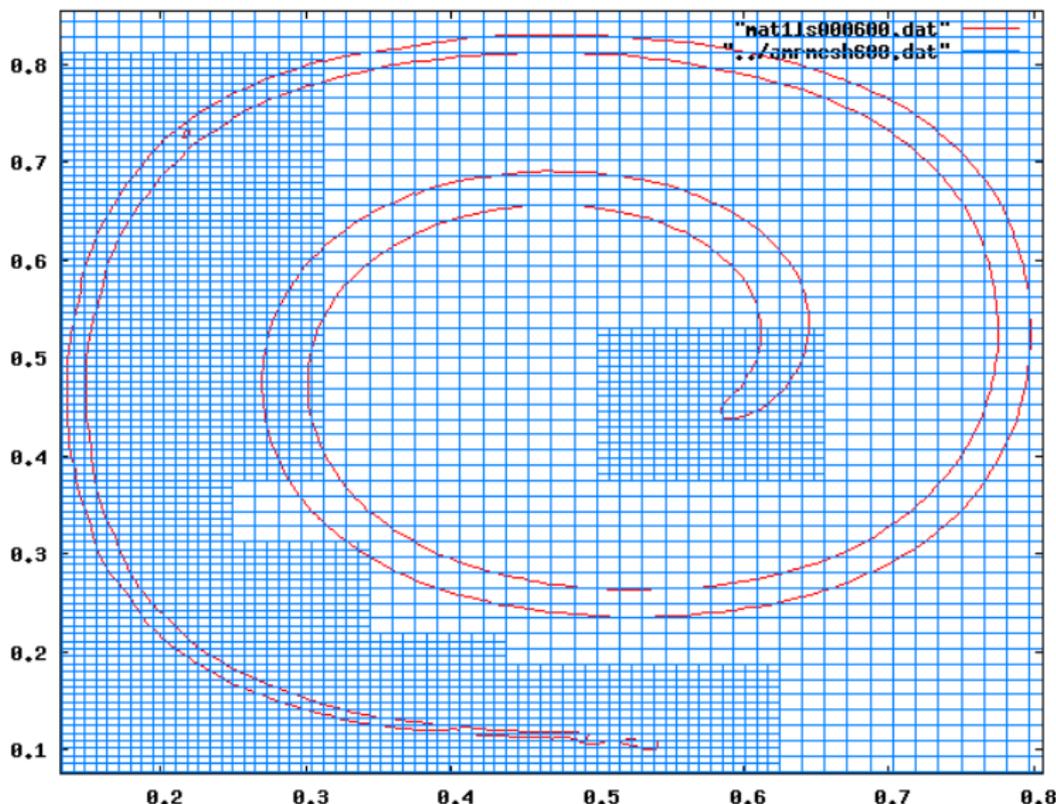
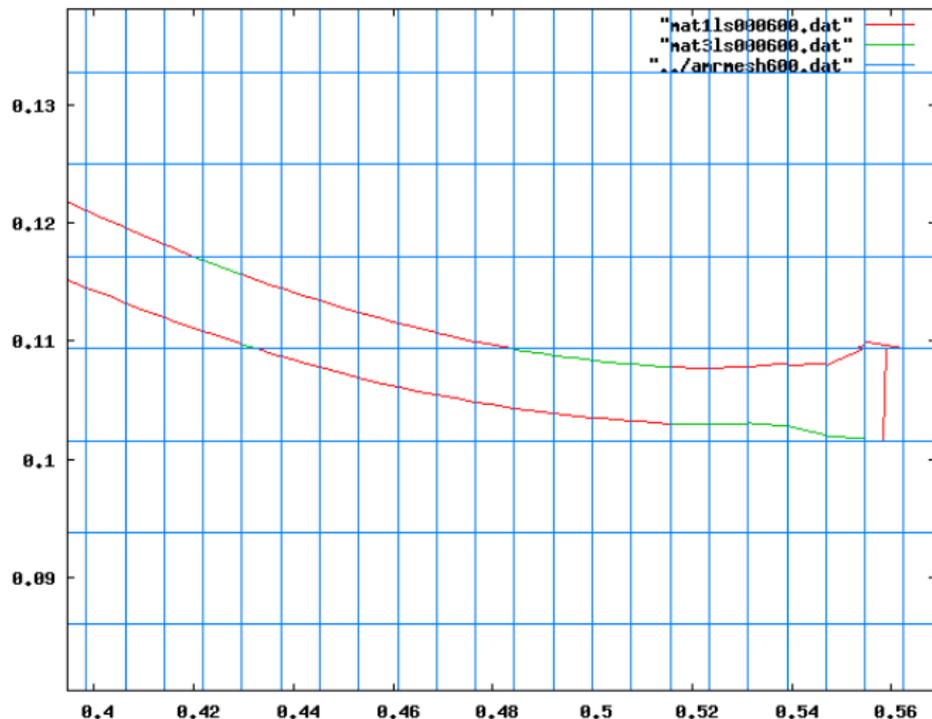


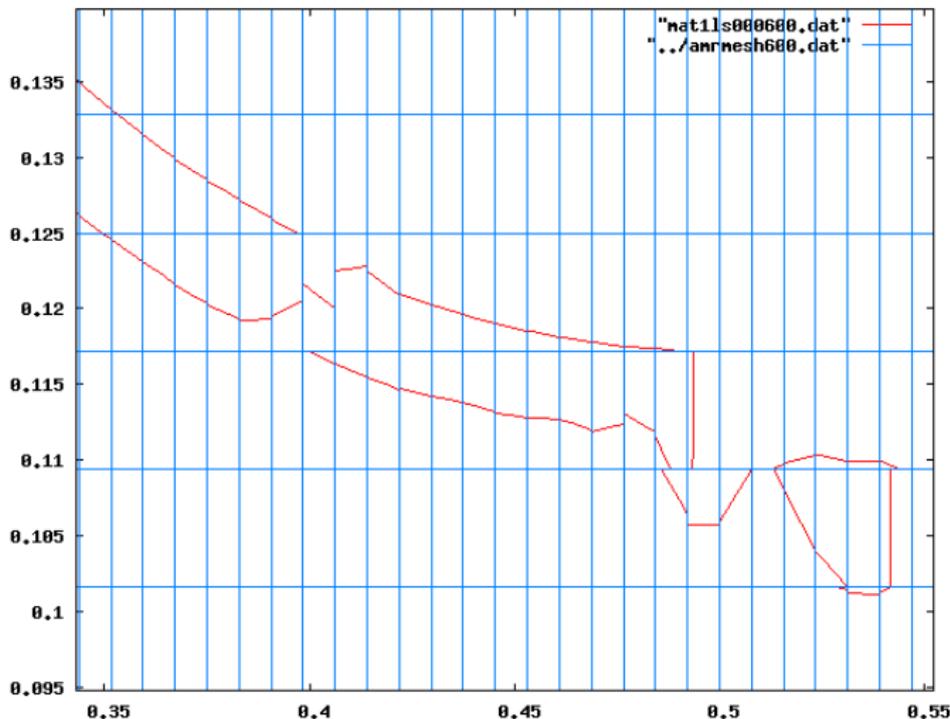
Figure: Reversible vortex with Standard MOF, two levels of AMR at maximum deformation time  $T=4$ . Initial mesh resolution is  $32^2$ .

# Long Period Deforming Vortex: Maximum Deformation



**Figure:** Reversible vortex with Filament MOF, two levels of AMR at maximum deformation time  $T=4$ . Emphasis on the tail. Initial mesh resolution is  $32^2$ .

# Long Period Deforming Vortex: Maximum Deformation



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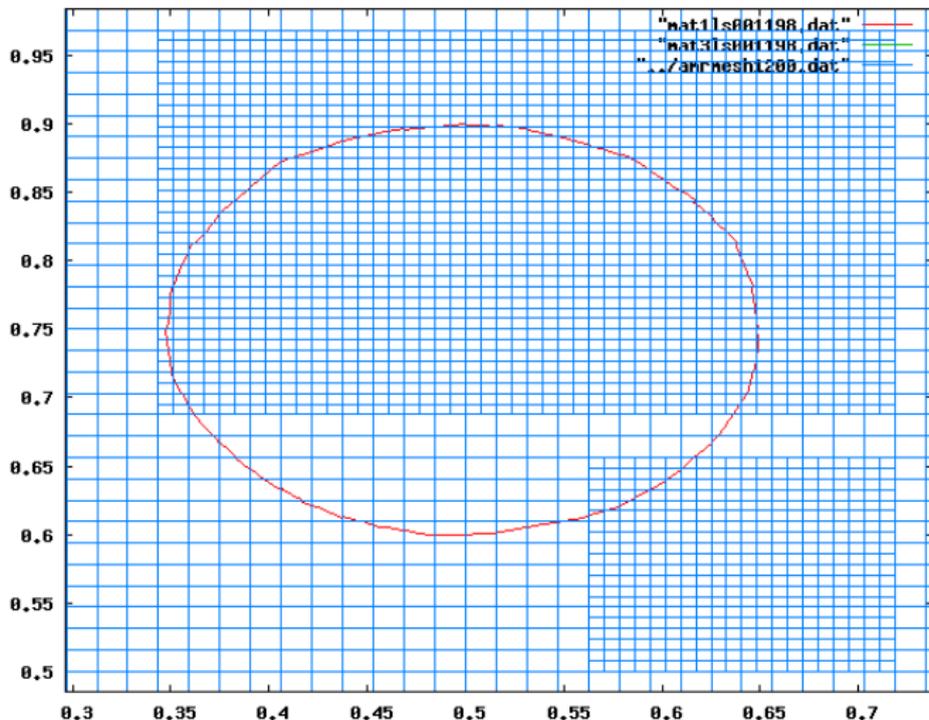
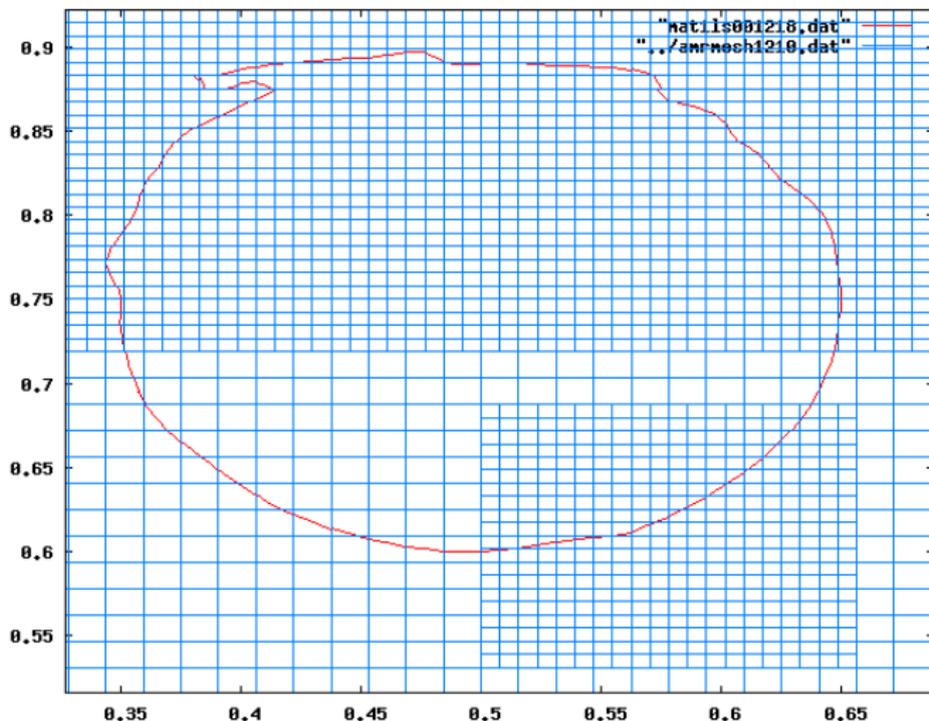


Figure: Reversible vortex with Filament MOF, two levels of AMR at final time  $T=8$ . Initial mesh resolution is  $32^2$ .

# Long Period Deforming Vortex: Final Time



**Figure:** Reversible vortex with Standard MOF, two levels of AMR at final time  $T=8$ . Initial mesh resolution is  $32^2$ .

# Conclusions & Future Work

- It is possible to use multimaterial MOF to model filaments.
- Filaments provide gains in accuracy for little extra investment in time (5-15%).
- Prevents breakup of thin structures in reconstruction
- When to use filaments rather than standard MOF?
- 3D?
- True physics simulations?



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# Acknowledgements

Thank you to mentor Dr. Mikahil Shashkov for his direction for the project and motivation when problems arose; collaborator Dr. Mark Sussman for his technical advice; partner Andrew Winters for many fruitful discussions; program coordinator Dr. Scott Runnels for organizing the LANL Computational Physics Summer Workshop; LANL for this valuable opportunity; and everyone who listens to this talk.