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Title: Algorithm for Beam Position and Phase Monitors in the LANSCE Linac

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Intended for: To share the information with colleagues at other accelerator labs

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# Algorithm for Beam Position and Phase Monitors in the LANSCE Linac



**Rod McCrady**

- **Introduction: LANSCE and the BPPM system**
- **Initial algorithm and its shortcomings**
- **Improved algorithm**
- **Details of implementation**
- **Comparison to another algorithm**
- **Signal processing modes**
- **Performance**
- **Summary**

## 3 levels of time structure

longer time  $\longleftrightarrow$  shorter time

**macropulse**

1ms

accelerator  
on/off

**minipulse**

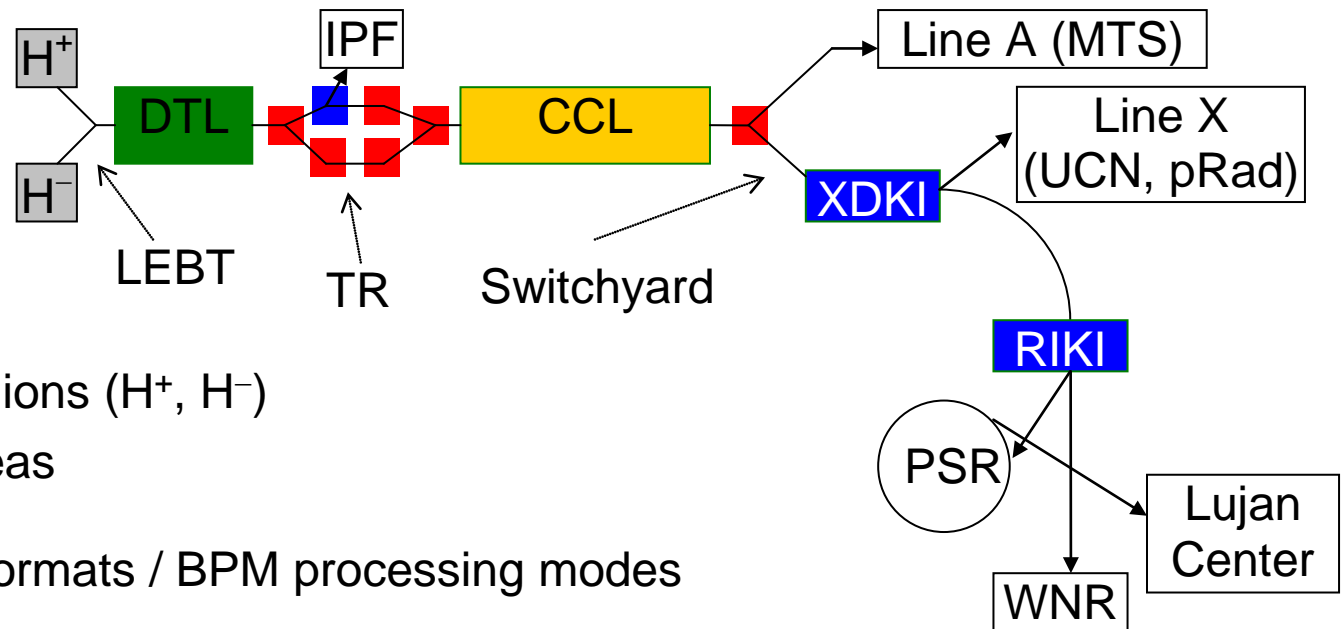
100ns

beam  
pulsed

**micropulse**

1ns

RF  
acceleration



2 types of beam ions ( $H^+$ ,  $H^-$ )

5 experiment areas

3 pulse formats / BPM processing modes

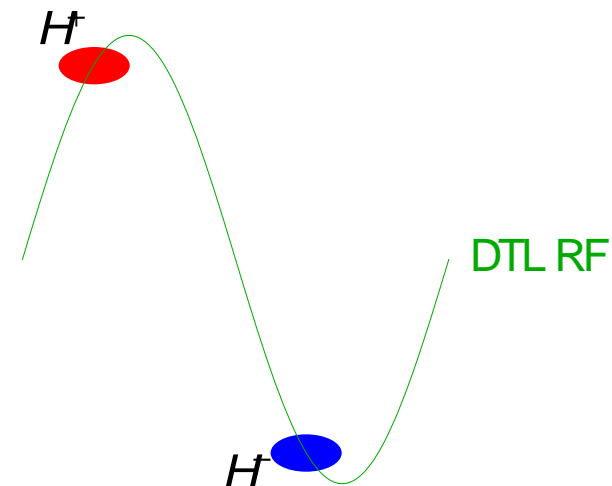
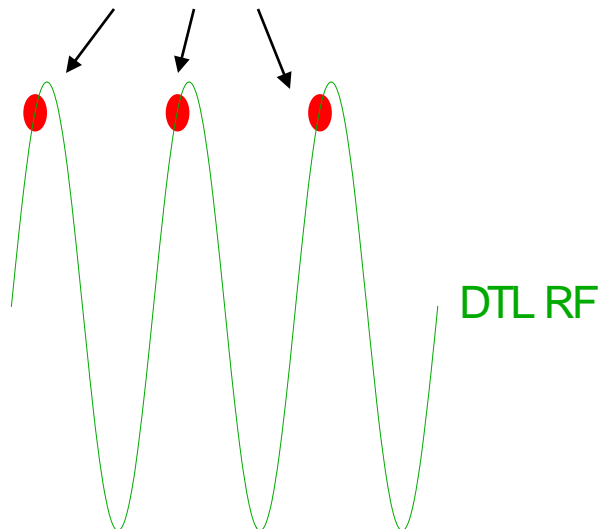
# Micropulses

**Micropulses** result from RF acceleration

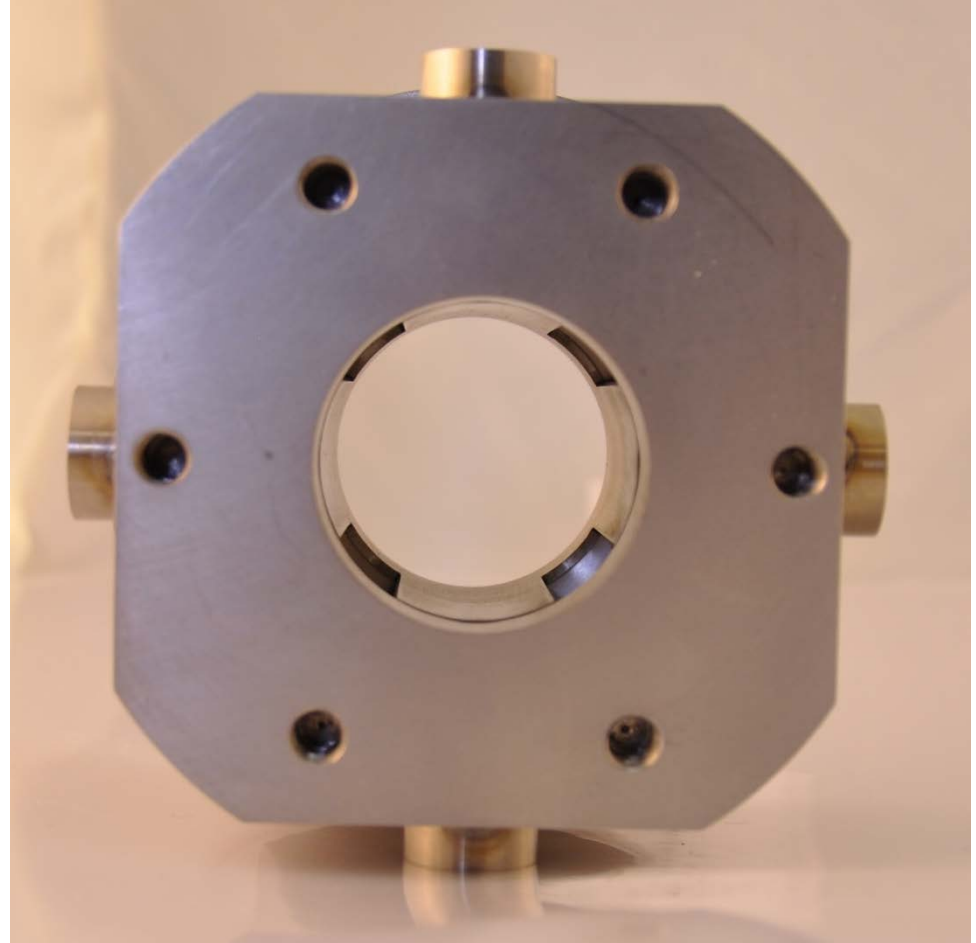
- 201.25 MHz repetition rate
- 5pC to 125pC per micropulse
- About 100ps long

This is the source of the 201.25 MHz RF signals for BPPMs

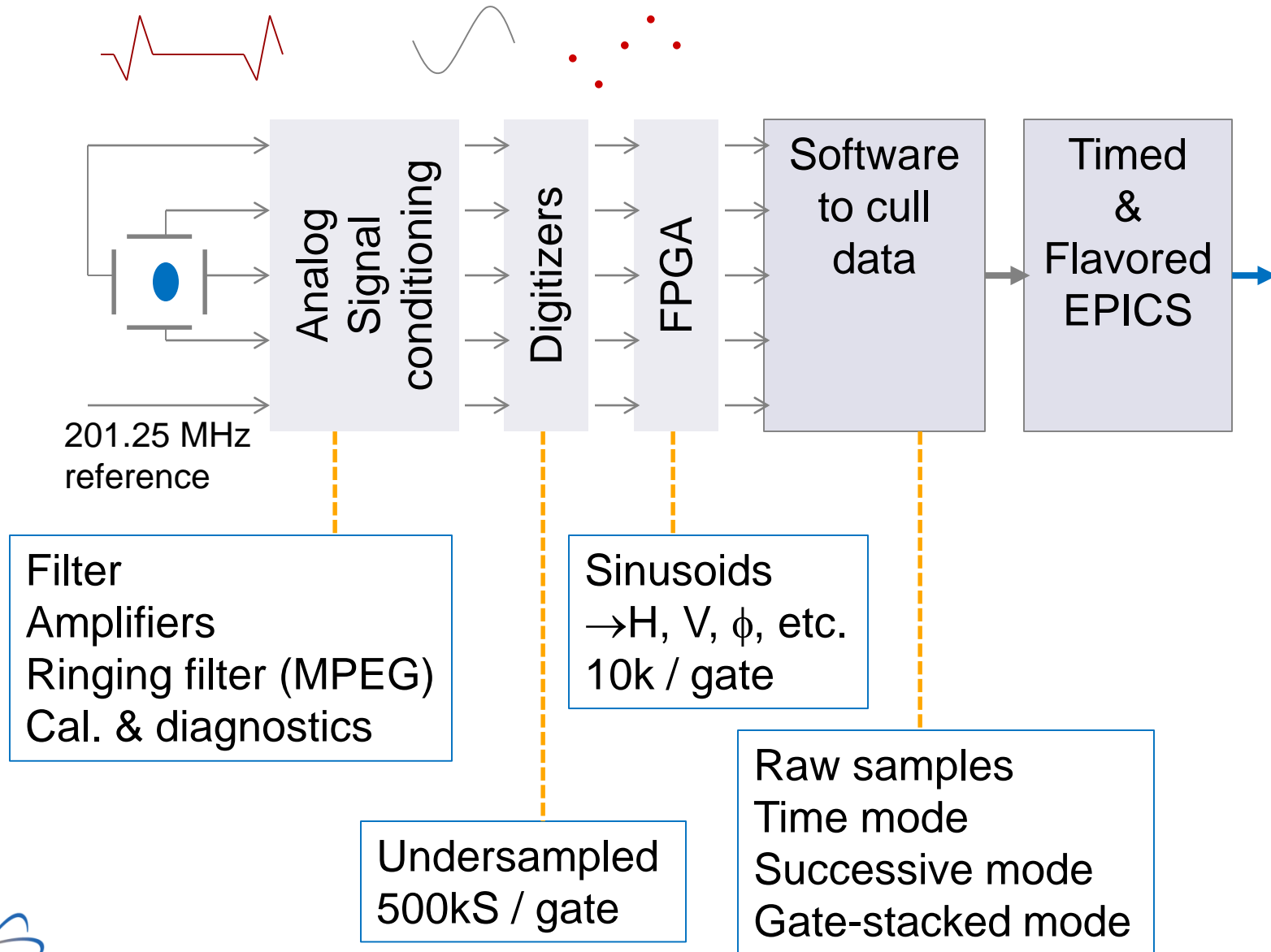
Beam micropulses  $f = 201.25\text{MHz}$   $\sim 100\text{ps}$  long



# Transducers – origin of RF signals

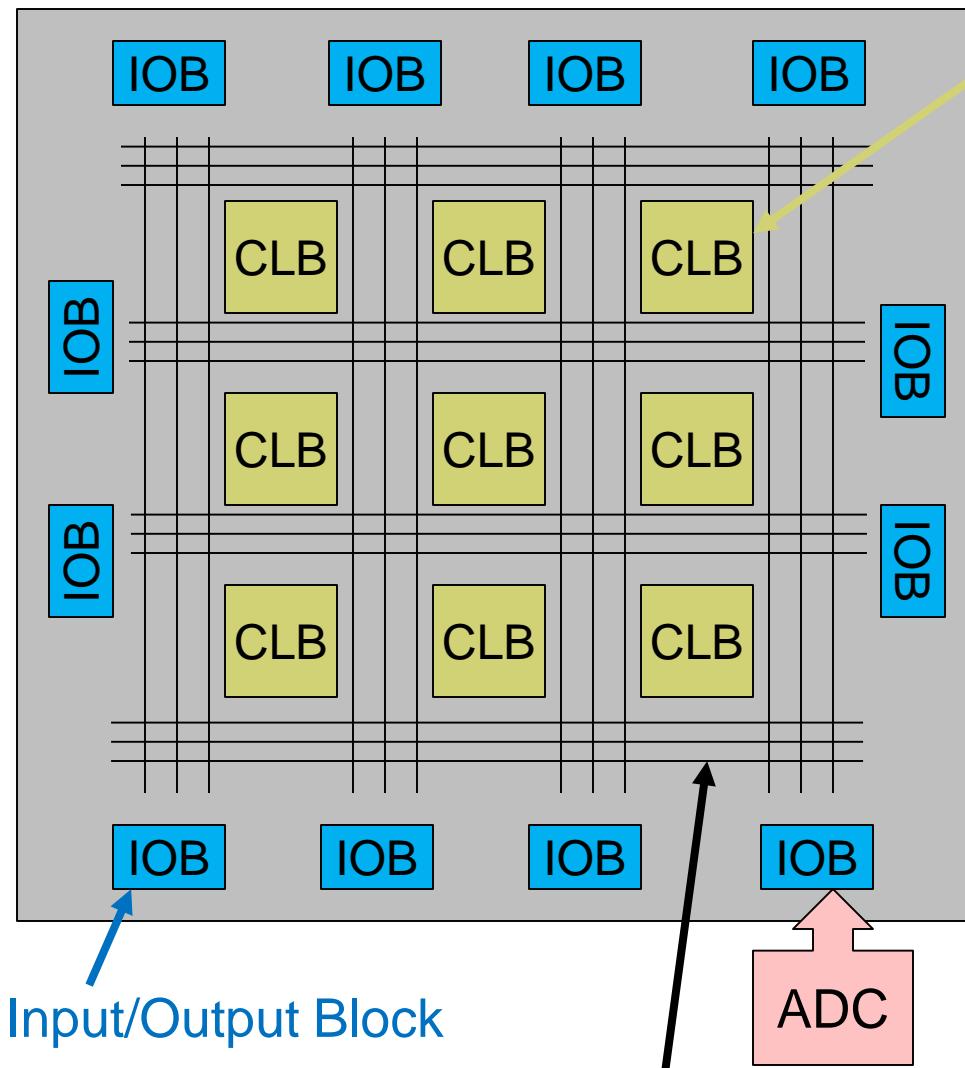


# Overview of the system





# FPGA



Configurable Logic Block

Also:  
Multipliers  
Memory  
Etc.

Enables parallel arithmetic

“Assembly-line”  
data processing

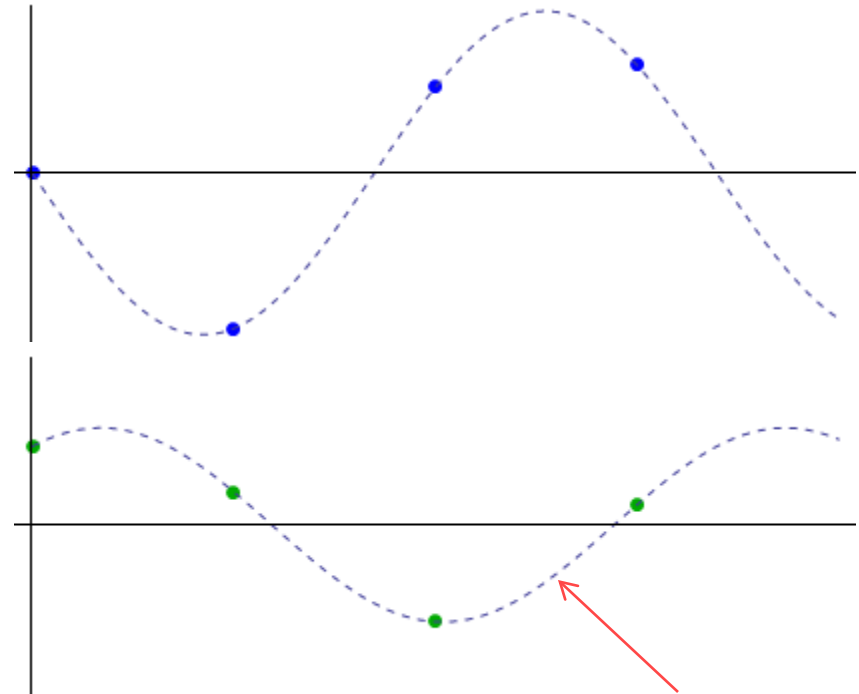
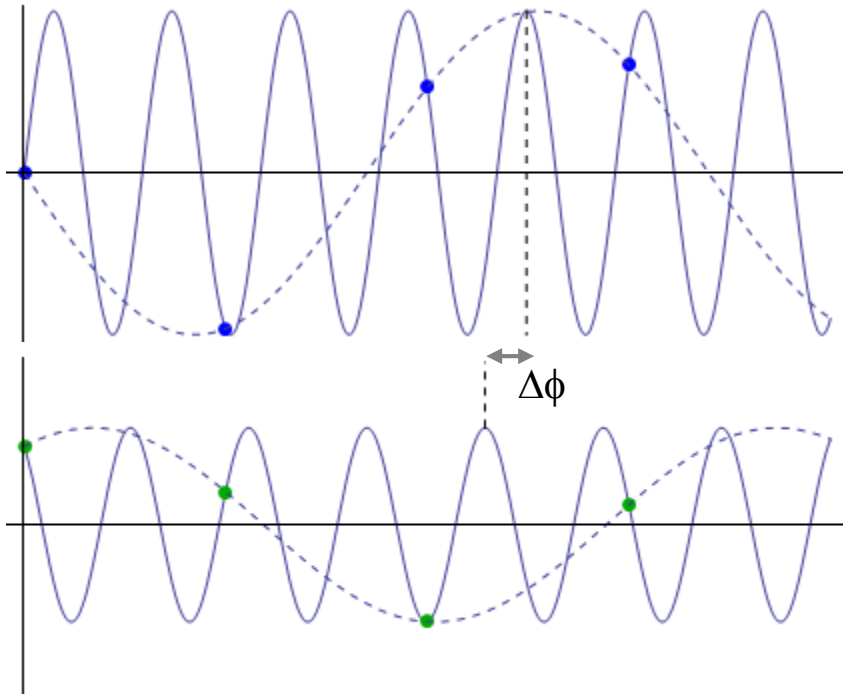
ADC sample rate:  
240 MS/s

Configurable  
Interconnects

- 
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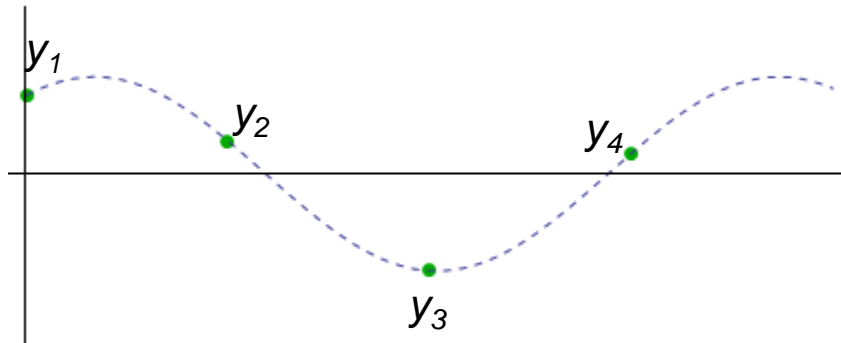
# The problem

- **Suppose I digitize a test signal and a reference signal**
  - Both are sinusoids
  - The fundamental frequency is well-known and is identical for the two
  - The sample frequency is known *pretty well* (more on this later...)
- **I want to know the amplitude and phase of the test signal relative to the reference signal**



# I&Q demod (sinusoid fit) with known frequencies

- For now, assume the RF and sampling frequencies are known precisely
- Measure  $A$  &  $\phi$  of the reference and test signals separately



$$y_i = A \cos(wi - \phi) + y_0$$
$$= a \cos wi + b \sin wi + y_0 \quad (\text{just a trig identity})$$

where:  $a = A \cos \phi$  and  $b = A \sin \phi$

so

$$\tan \phi = b / a \quad \text{and} \quad A^2 = a^2 + b^2$$

The samples:

$$y_i = A \cos(wi - \phi) + y_0$$

$i$ : sample index

$w$ : aliased frequency  $\times \Delta t_{\text{sample}}$

Parameters to determine:

$A$ : amplitude

$\phi$ : phase

$y_0$ : DC offset

Note that  $a$  and  $b$  are I&Q

# ...I&Q demod (sinusoid fit) with known frequencies

The equation for the samples can be written as a matrix equation:

$$y_i = a \cos wi + b \sin wi + y_0$$

$$\begin{pmatrix} y_1 \\ y_2 \\ y_3 \\ \vdots \\ y_N \end{pmatrix} = \begin{pmatrix} \cos 1w & \sin 1w & 1 \\ \cos 2w & \sin 2w & 1 \\ \cos 3w & \sin 3w & 1 \\ \vdots & \vdots & \vdots \\ \cos Nw & \sin Nw & 1 \end{pmatrix} \begin{pmatrix} a \\ b \\ y_0 \end{pmatrix}$$

This is of the form  $y=Mx$

where  $y$  and  $M$  are known and  $x$  is unknown

$y$  (measured)  
 $M$  (computed)

which can be solved using singular value decomposition or other well-known techniques

$$M : N_{\text{samples}} \times 3$$

But for implementation in and FPGA, I want a simpler, deterministic method for the solution.

The following technique only requires several multiplications and additions

# ...I&Q demod (sinusoid fit) with known frequencies

I'll define three vectors,  $c$ ,  $s$ , and  $u$ :

$$c_i = \cos wi$$

These can be computed in advance

$$s_i = \sin wi$$

and stored in the FPGA

$$u_i = 1$$

(The  $u$  vector may seem pointless, but it keeps the math neater)

The length of these vectors is the same as the data stream length

Now multiply each of these vectors by the equation for the samples:

$$y_i = a \cos wi + b \sin wi + y_0$$

$$\vec{y} = a\vec{c} + b\vec{s} + y_0\vec{u}$$

$$\vec{c} \cdot \vec{y} = a\vec{c} \cdot \vec{c} + b\vec{c} \cdot \vec{s} + y_0\vec{c} \cdot \vec{u}$$

$$\vec{s} \cdot \vec{y} = a\vec{s} \cdot \vec{c} + b\vec{s} \cdot \vec{s} + y_0\vec{s} \cdot \vec{u}$$

$$\vec{u} \cdot \vec{y} = a\vec{u} \cdot \vec{c} + b\vec{u} \cdot \vec{s} + y_0\vec{u} \cdot \vec{u}$$

Each dot-product is a scalar number

The three dot-product equations can be written as a matrix equation:

$$\begin{pmatrix} c \cdot y \\ s \cdot y \\ u \cdot y \end{pmatrix} = \begin{pmatrix} c \cdot c & c \cdot s & c \cdot u \\ s \cdot c & s \cdot s & s \cdot u \\ u \cdot c & u \cdot s & u \cdot u \end{pmatrix} \begin{pmatrix} a \\ b \\ y_0 \end{pmatrix}$$

Whose solution is:

$$\begin{pmatrix} a \\ b \\ y_0 \end{pmatrix} = \begin{pmatrix} c \cdot c & c \cdot s & c \cdot u \\ s \cdot c & s \cdot s & s \cdot u \\ u \cdot c & u \cdot s & u \cdot u \end{pmatrix}^{-1} \begin{pmatrix} c \cdot y \\ s \cdot y \\ u \cdot y \end{pmatrix}$$

# ...I&Q demod (sinusoid fit) with known frequencies

The solution:

$$\begin{pmatrix} a \\ b \\ y_0 \end{pmatrix} = \begin{pmatrix} c \cdot c & c \cdot s & c \cdot u \\ s \cdot c & s \cdot s & s \cdot u \\ u \cdot c & u \cdot s & u \cdot u \end{pmatrix}^{-1} \begin{pmatrix} c \cdot y \\ s \cdot y \\ u \cdot y \end{pmatrix}$$

These depend on the data and must be computed for each data acquisition

These don't depend on the data, but do depend on the data stream length

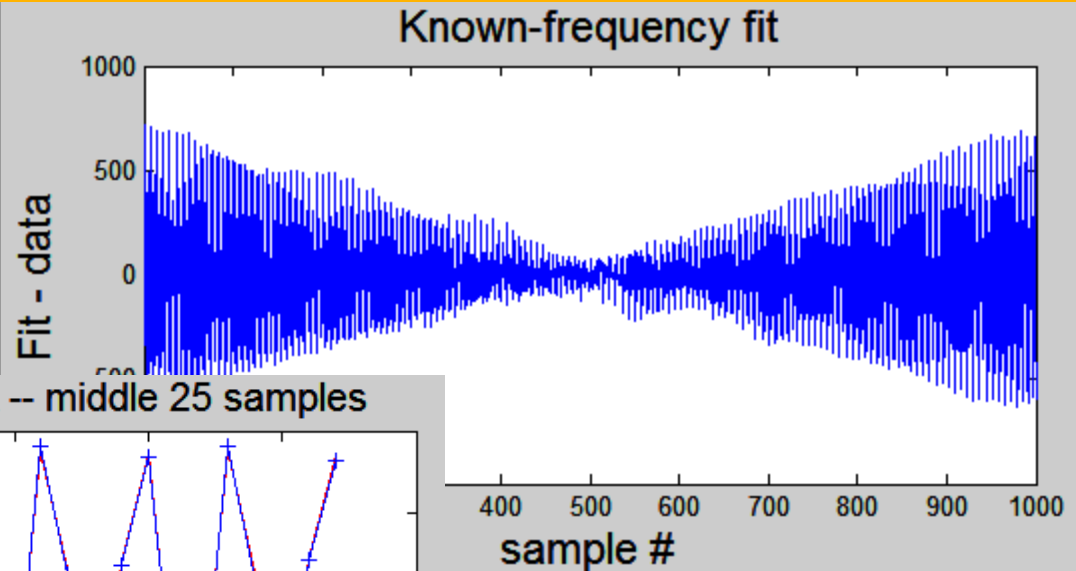
# What if the alias frequency is not known precisely?

RF and sample clock aren't locked  
→ alias frequency will drift

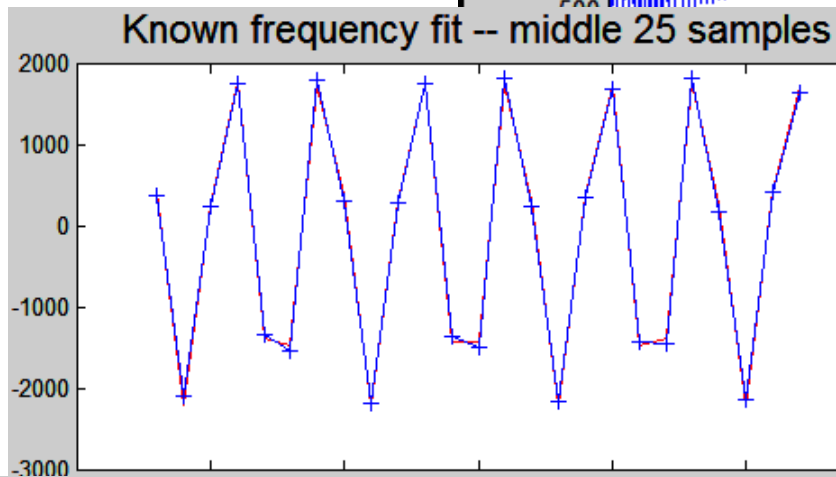
A 1000 point fit, assuming

$f_{\text{RF}} = 201.25 \text{ MHz}$  and

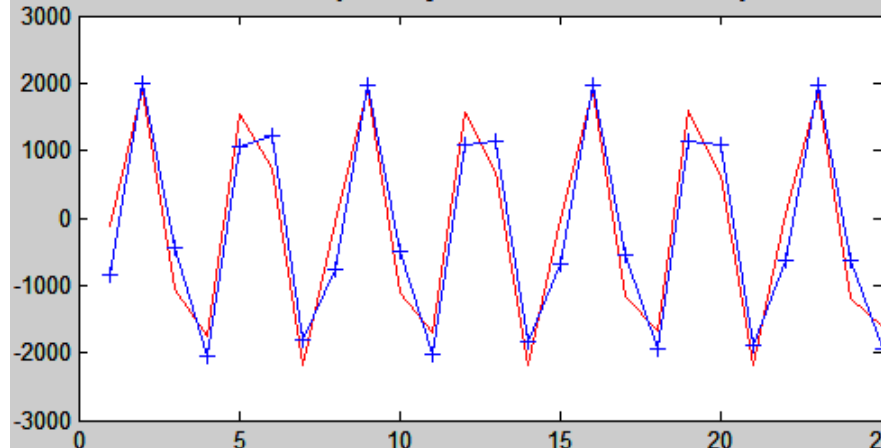
$f_{\text{sample}} = 117.440 \text{ MHz}$



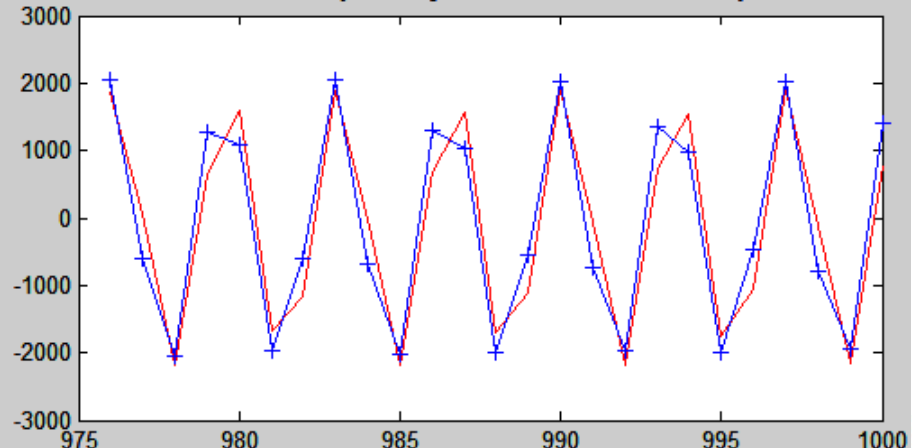
Why is fit better near the middle?



Known frequency fit -- first 25 samples

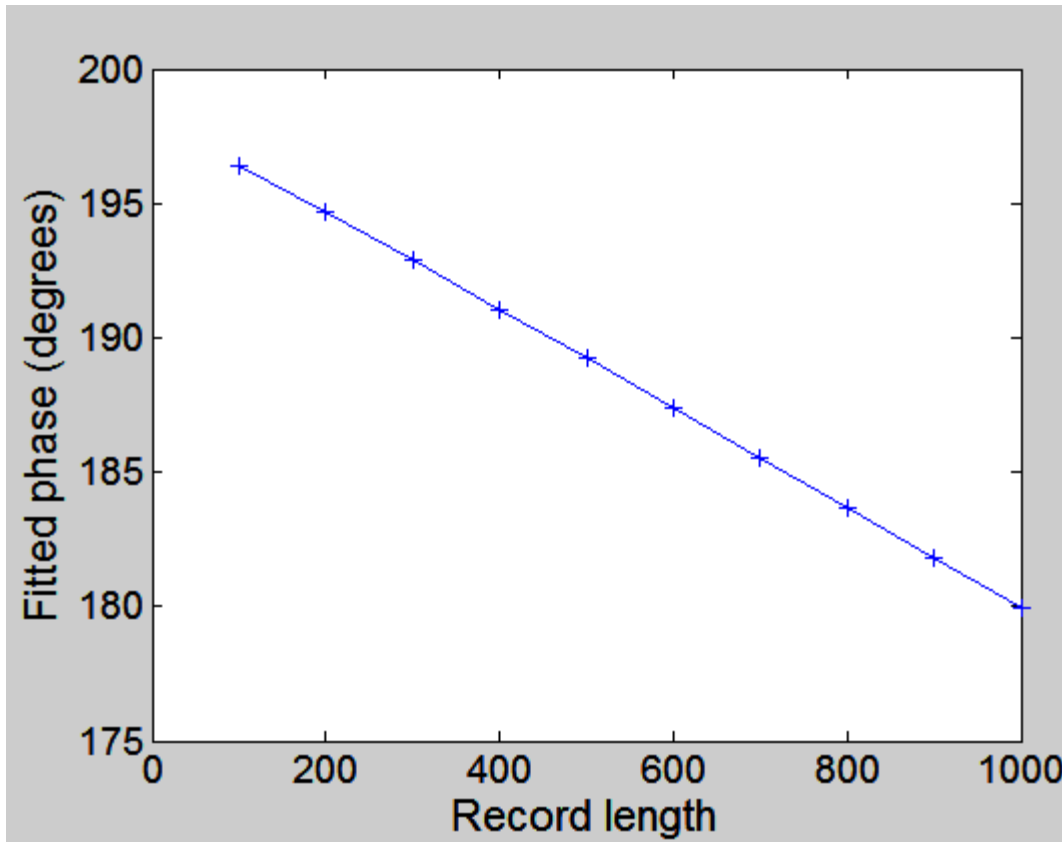


Known frequency fit -- last 25 samples





# What if the alias frequency is not known precisely?



The assumed alias frequency was wrong

Fitted sample frequency: 117.446 MHz (51 ppm difference)

I want a method that is tolerant of small changes in sample frequency

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# If the sample frequency is known *pretty well*

Rather than assuming a frequency when generating the vectors of sines and cosines:

$$\begin{aligned} c_i &= \cos wi \\ s_i &= \sin wi \end{aligned}$$

Use the sampled reference instead

Sample  $i$  of the reference signal is:  $r_i = R \cos(wi - \phi)$  Take the sampled reference to be the cosine vector

...but how about the sine vector?

The previous sample  $i-1$  of the reference signal is:  $r_{i-1} = R \cos(w(i-1) - \phi)$  From these two samples I can get the sine

$$= R \cos(wi - \phi - w)$$

Expand

$$= R \cos(wi - \phi) \cos w + R \sin(wi - \phi) \sin w$$

Trig identity

$$= \underline{r_i} \cos w + R \sin(wi - \phi) \sin w$$

Recognize  $r_i$

$$\underline{R \sin(wi - \phi)} = \frac{r_{i-1} - r_i \cos w}{\sin w}$$

Solve to get sine term

This is the  $i^{\text{th}}$  element of the sine vector

## ...If the sample frequency is known *pretty well*

---

$$R \sin(wi - \phi) = \frac{r_{i-1} - r_i \cos w}{\sin w}$$

The values of  $\cos w$  and  $\sin w$  can be computed and stored.

Using this approach, the fitted waveform phase doesn't walk relative to the data.

Also, instead of fitting the test signal and the reference,

then subtracting the phases

(along with a few applications of the  $\text{mod}()$  function)

*The phase of the test signal relative to the reference is obtained directly in the fit*

## ...If the sample frequency is known *pretty well*

The fit algorithm is as described earlier, except the vectors of sines and cosines are computed:

$$c_i = r_i$$

$$s_i = \frac{r_{i-1} - r_i \cos w}{\sin w}$$

$$u_i = 1$$

This must be done for each data acquisition

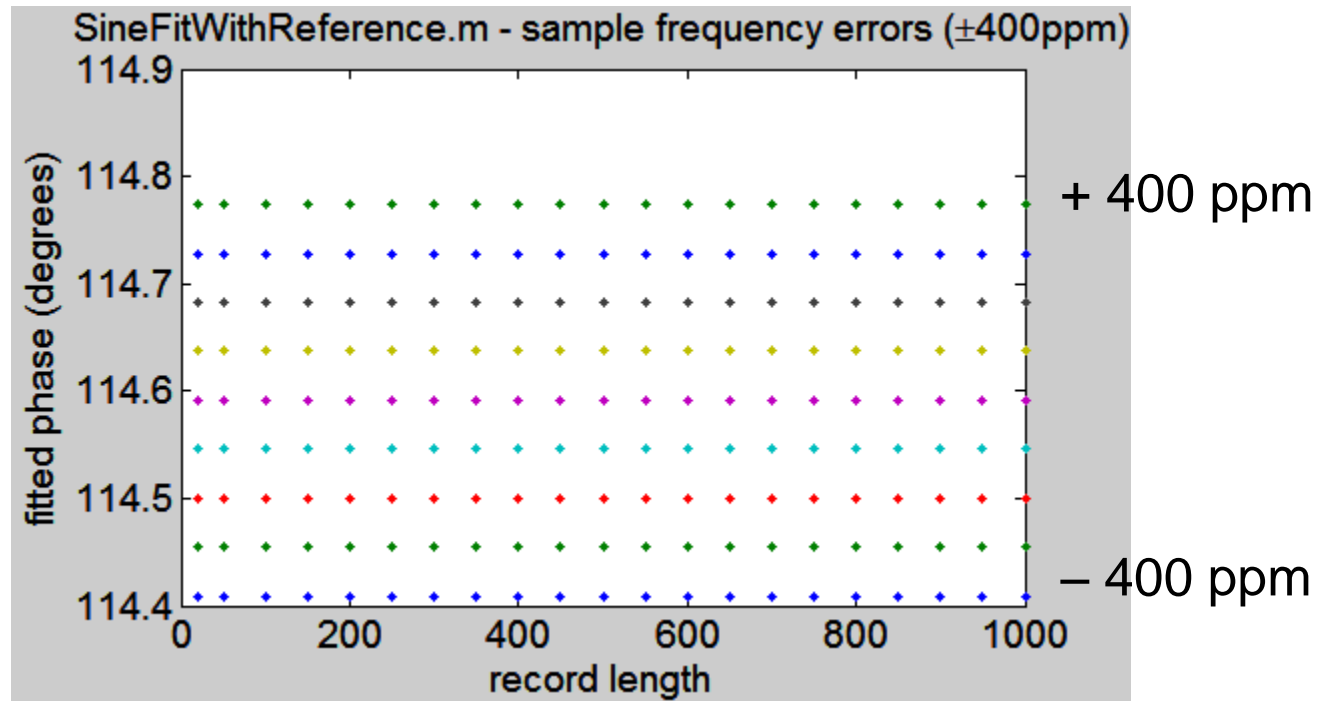
The inverse matrix can't be computed ahead of time and stored, but the dot products and 3x3 matrix inversion are straightforward arithmetic

$$\begin{pmatrix} a \\ b \\ y_0 \end{pmatrix} = \begin{pmatrix} c \cdot c & c \cdot s & c \cdot u \\ s \cdot c & s \cdot s & s \cdot u \\ u \cdot c & u \cdot s & u \cdot u \end{pmatrix}^{-1} \begin{pmatrix} c \cdot y \\ s \cdot y \\ u \cdot y \end{pmatrix}$$

Requires that there is no DC offset on the reference signal

# Sensitivity to frequency errors

The constants  $\cos w$  and  $\sin w$  are computed for the assumed frequency.



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# Computing sine vector with integer arithmetic

$\sin w$  and  $\cos w$  are  $\leq 1$

$$c_i = r_i$$

Multiply

Problem for integer arithmetic

$$s_i = (r_{i-1} - r_i \times \cos w) \times \frac{1}{\sin w}$$

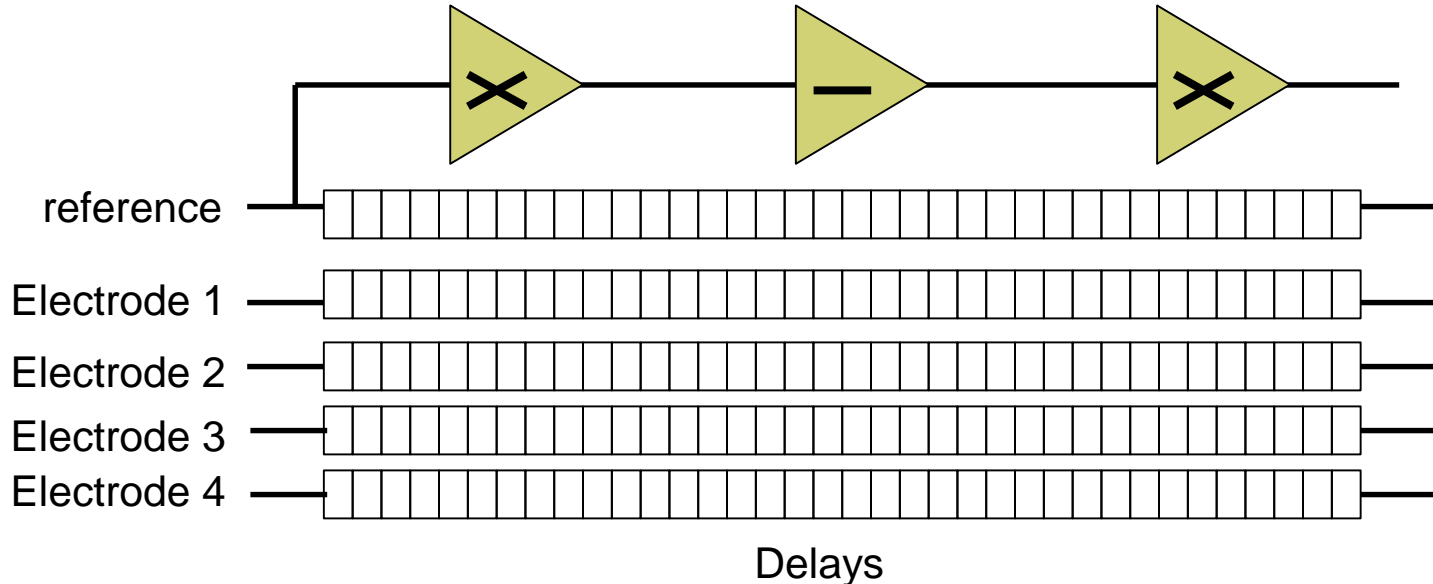
Subtract

Multiply

# clock cycles

	Integer	Float
subtract	1	14
multiply	1	11

Floating-point arithmetic  
uses more logic, too





# Computing sine vector with integer arithmetic

Ahead of time:

Store constants:  $2^k \times \cos w$   $\frac{2^k}{\sin w}$   $s_i = (r_{i-1} - r_i \times \cos w) \times \frac{1}{\sin w}$

Large integers  $\rightarrow$  small round-off error

While processing:

Multiply  $i-1$  reference sample by  $2^k$   
(append  $k$  zeros)

Multiply, subtract, multiply

Divide by  $2^{2k}$   
(drop  $2k$  bits)

$$s_i = \left\{ \left[ 2^k \times r_{i-1} - r_i \times (2^k \times \cos w) \right] \times \frac{2^k}{\sin w} \right\} \div 2^{2k}$$

# Sine vector with integer arithmetic -- Choosing k

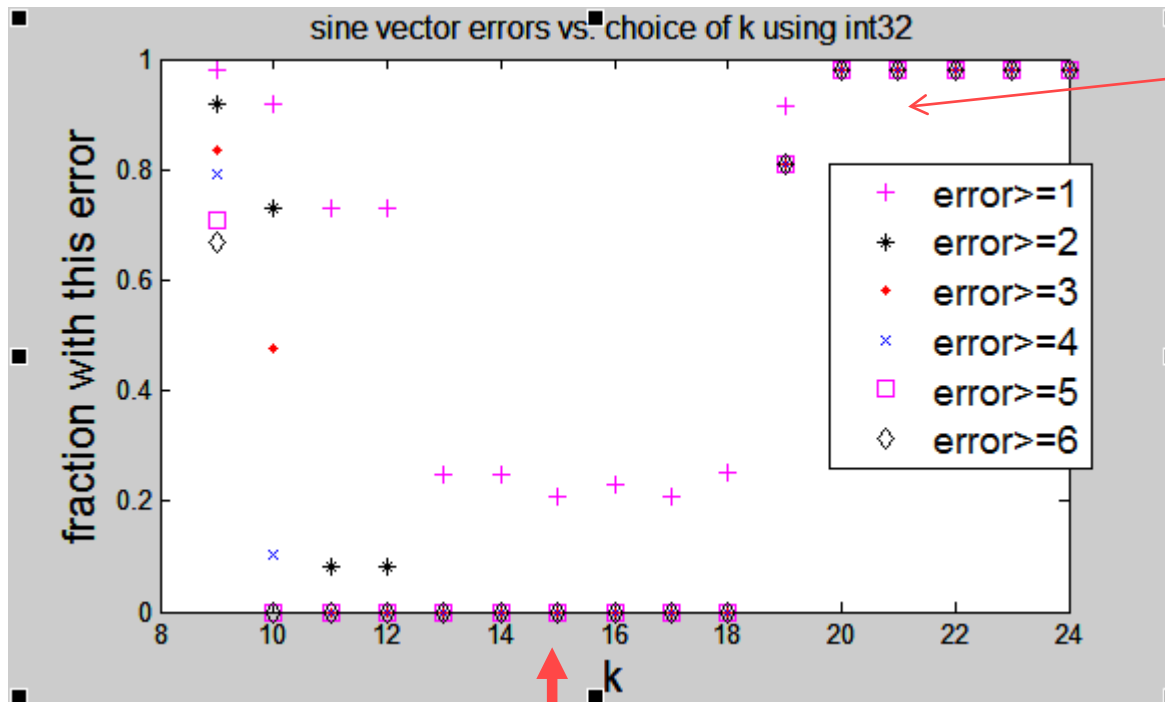
Using integers:

Compute  $\text{Acos}(iw)$ , then  $\text{Asin}(iw)$  using our algorithm

Directly compute  $\text{Asin}(iw)$

Then compare these two #'s

(  $A = 8192 = 2^{13}$  )

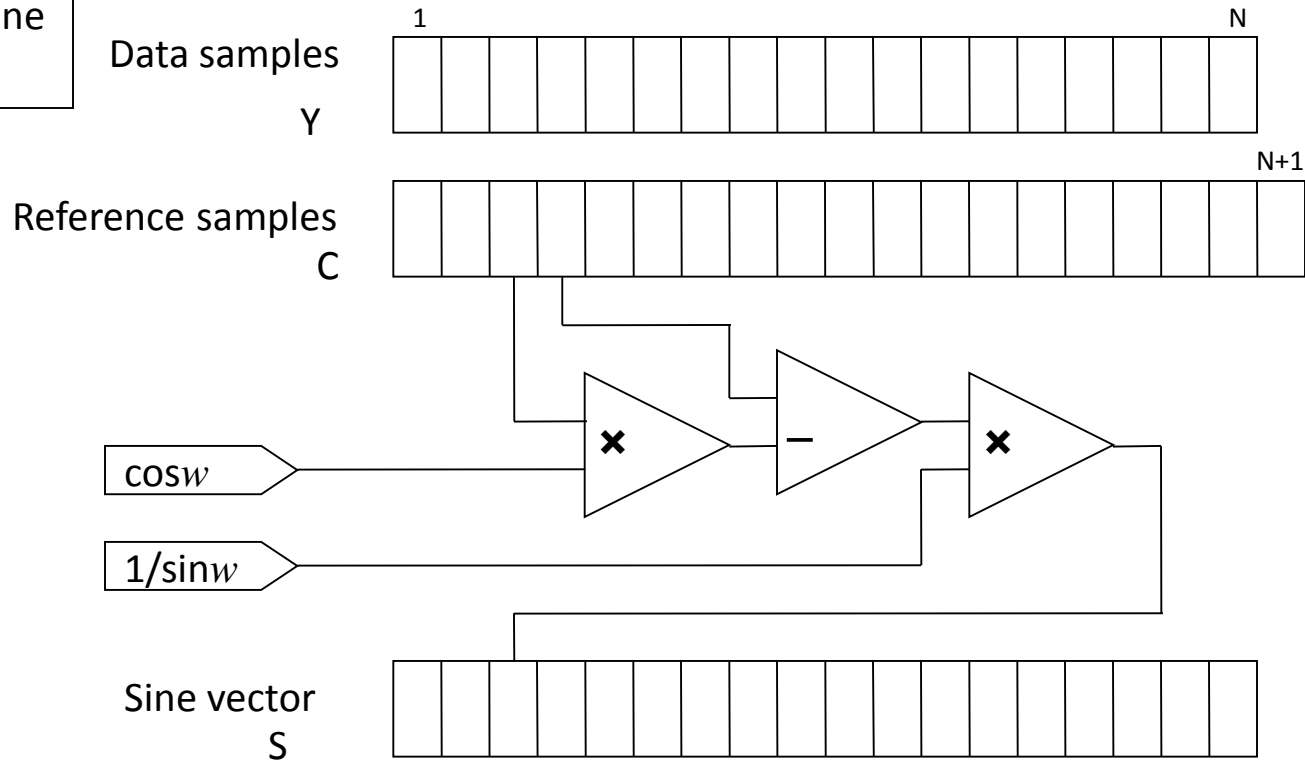


Overflows of 32-bit integers

k = 15

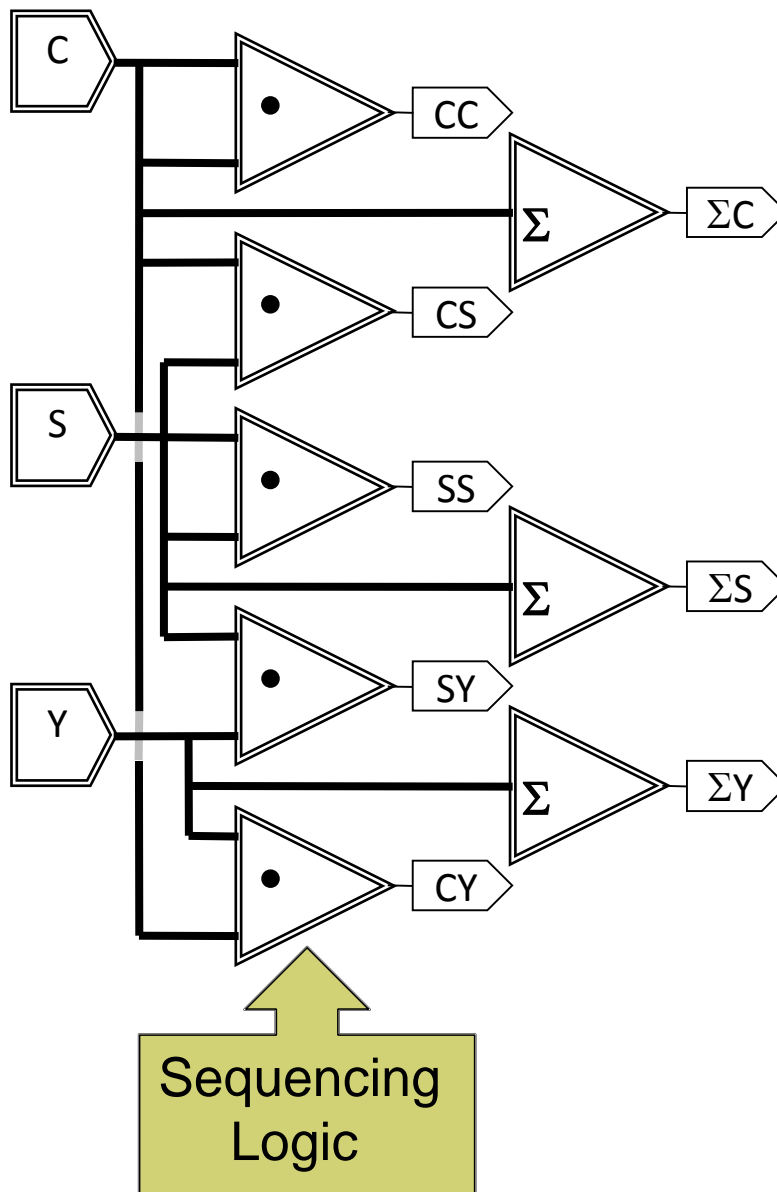
# Block diagrams of arithmetic

Step 1:  
Generate sine  
vector



Step 2:  
Reduce vectors  
to scalars

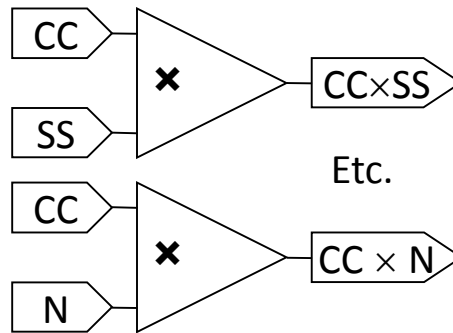
Data streams



scalars

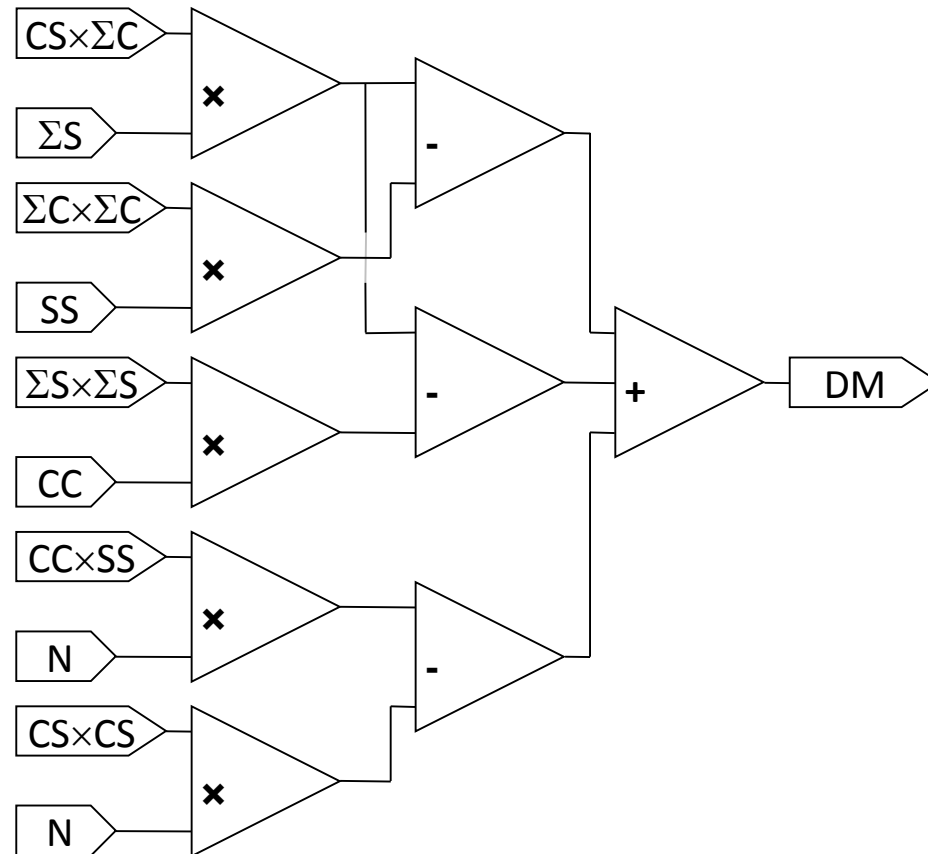
Convert these to  
floating-point  
values

Step 3:  
Get products  
of scalars

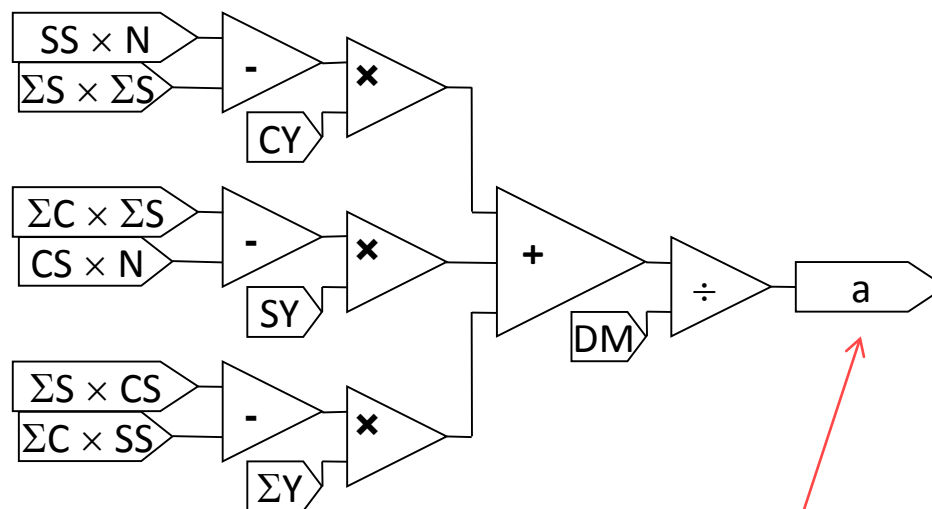


13 of these; pairs of:  
 $CC$ ,  $CS$ ,  $SS$ ,  $\Sigma C$ ,  $\Sigma S$ ,  $N$

Step 4:  
Get the determinant of  
a matrix



Step 5:  
Get the final  
quantities of interest



$$y_i = a \cos wi + b \sin wi + y_0$$

3 blocks like this (a, b,  $y_0$ )  
for each electrode

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# Compare to Goertzel algorithm

Used for phase-control on  
other projects

Single-component  
Digital Fourier Transform (DFT)  
(but computed differently)

Computationally efficient

$$s[n] = y[n] + 2\cos\left(\frac{2\pi k}{N}\right)s[n-1] - s[n-2]$$

$$x_k[n] = s[n] - \exp\left(-i\frac{2\pi k}{N}\right)s[n-1]$$

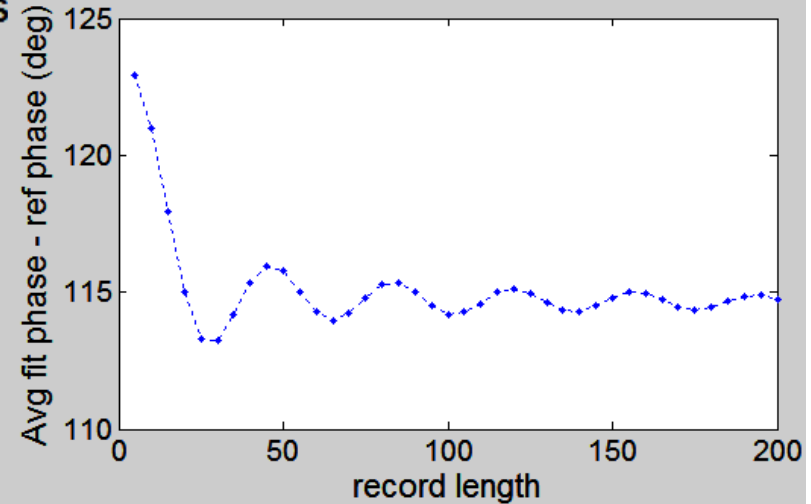
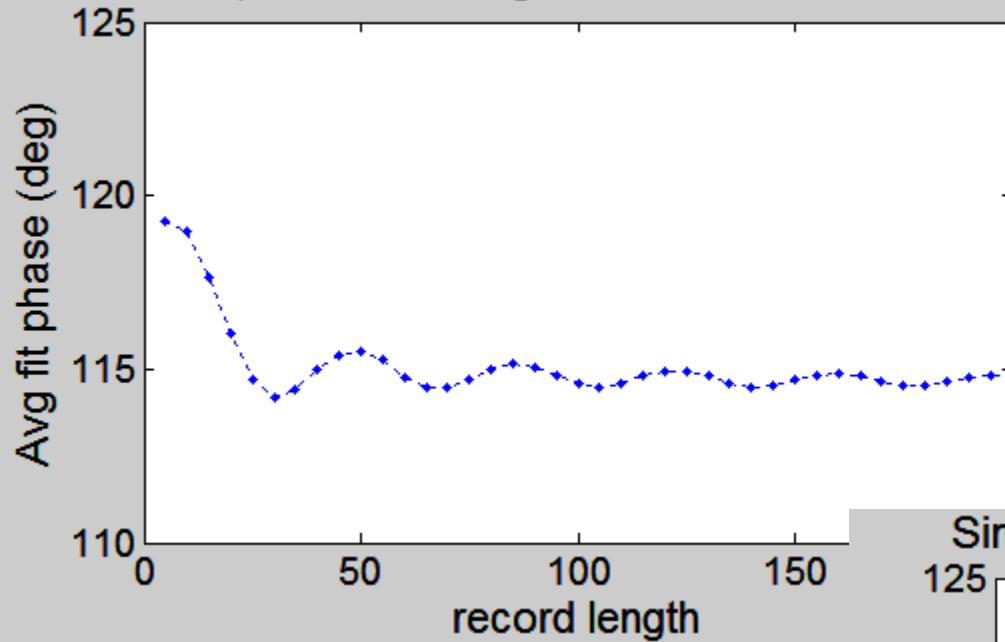
Use  $x_k[M]$  to get  
amplitude and phase

Constants depend on  
record length

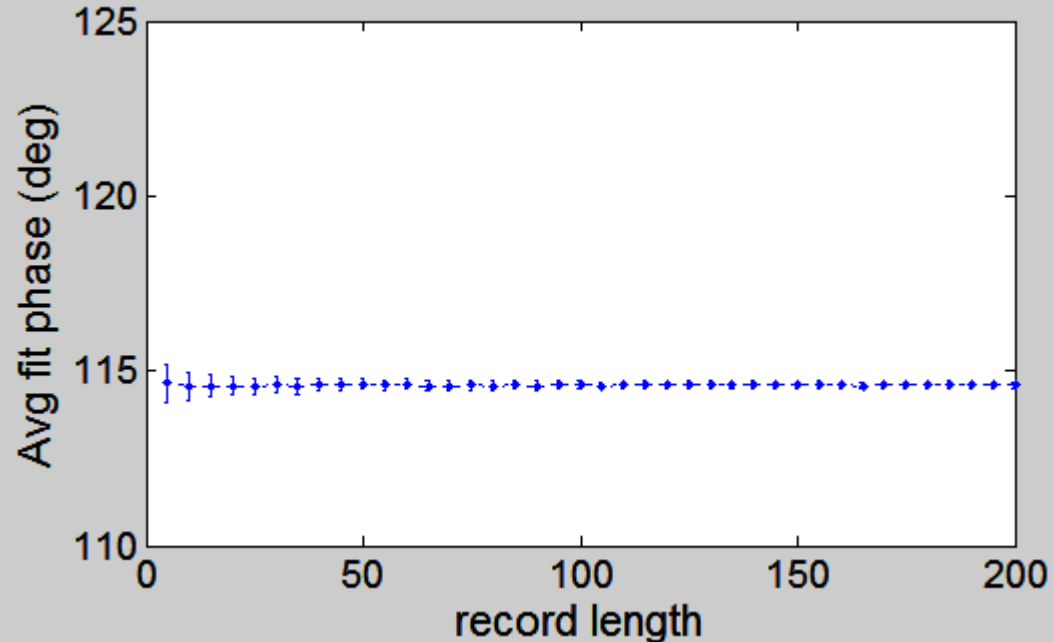
Apply a correction to center  
201.25 MHz in frequency bin  $k$

# Compare to Goertzel Algorithm

Goertzel  $\phi$  vs record length, 1% ref noise, 1% tst nois



SineFitWithReference, 1% ref noise, 1% tst noise



Frequency-domain approach  
has problems with short records

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## 3 processing modes

### Un-chopped

Continuous stream of micropulses

1  $\mu\text{s}$ -long blocks  
(user-defined)

### Minipulse

Bursts of micropulses

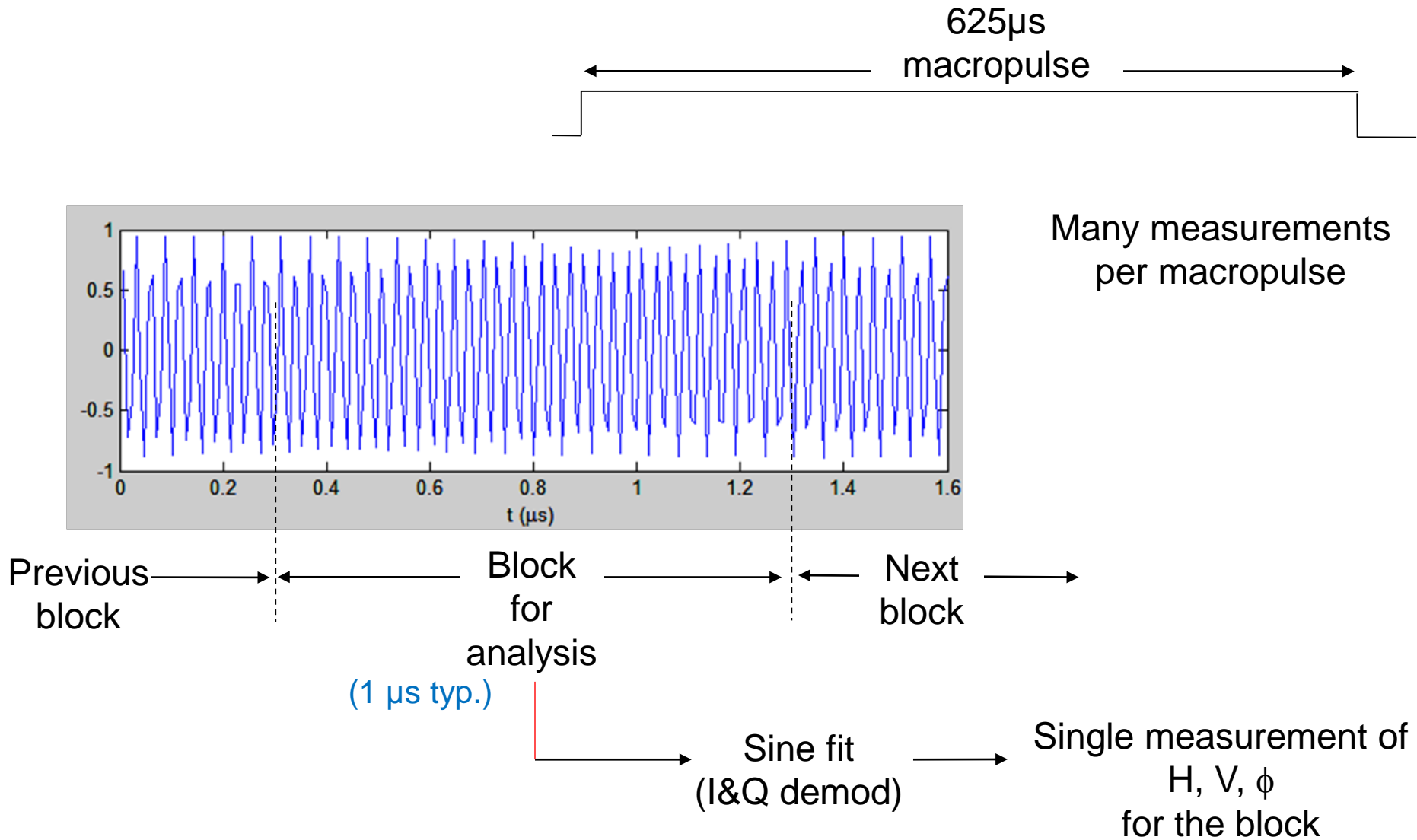
1 measurement per minipulse

### Single-micropulse

Ringling filter engaged

Position only  
(no phase)

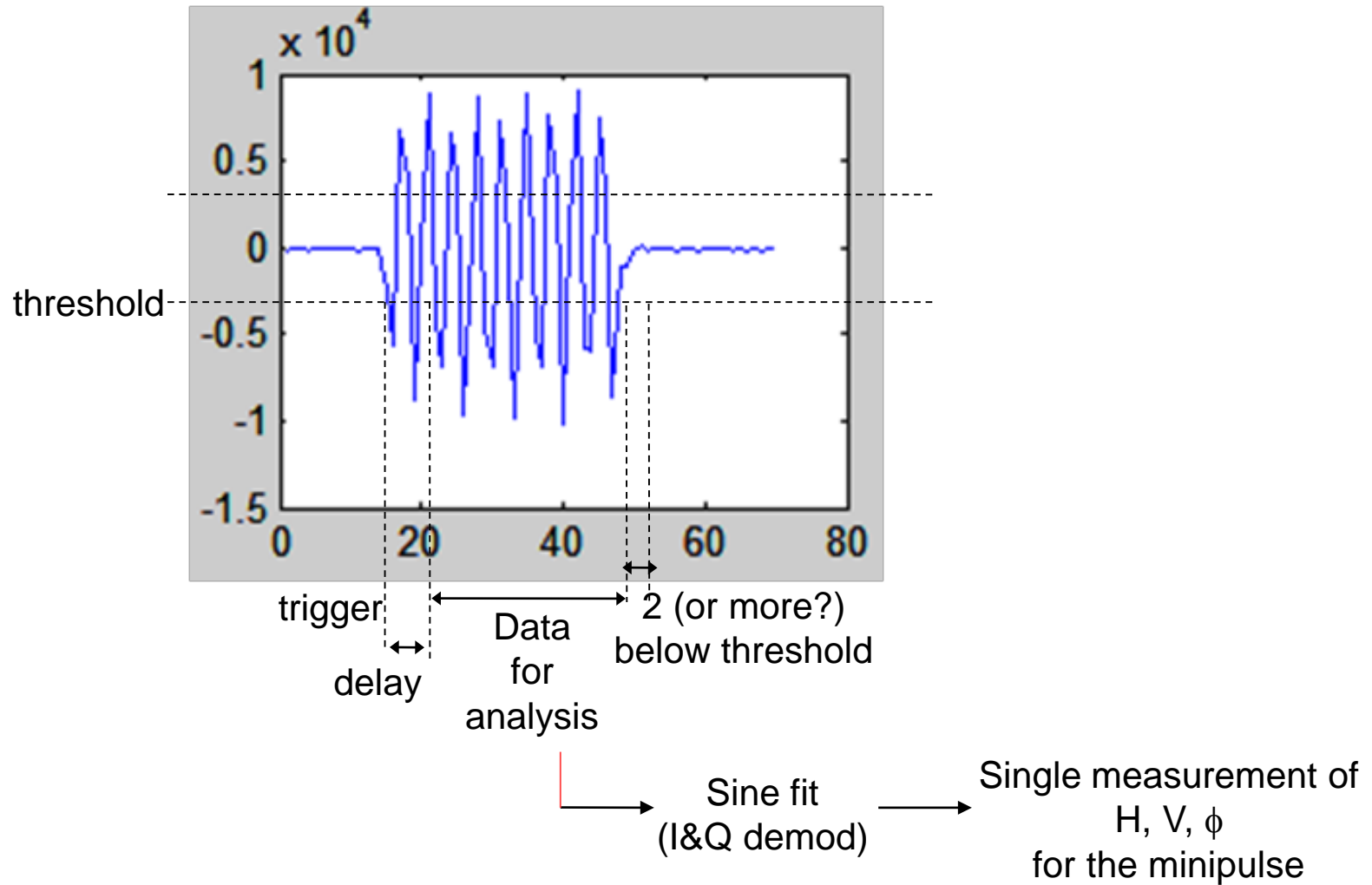
# Sequencing logic: Unchopped mode



# Sequencing logic: Minipulse mode

Self triggering

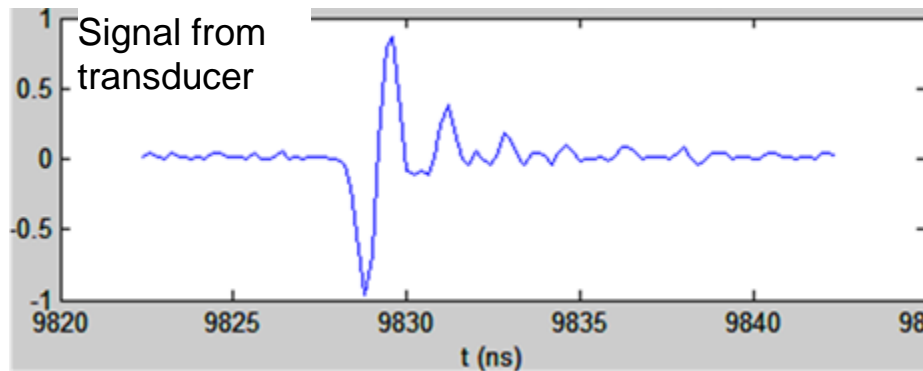
Rep rate and length  
of minipulses vary



# Sequencing logic: Single-micropulse mode

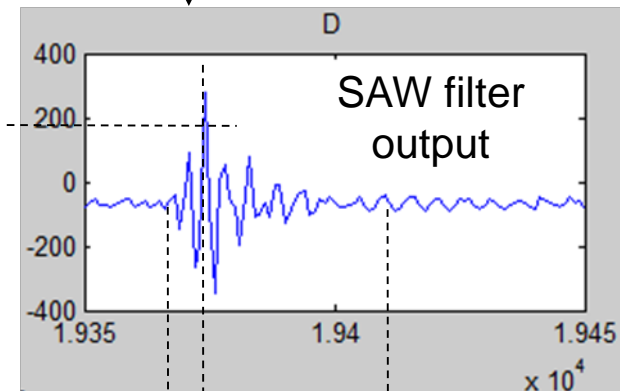


~350 single-micropulse beam pulses.  
~2½x normal  $\mu$ pulse.



SAW filter

threshold



#pretrigger      #posttrigger  
trigger

Compute RMS

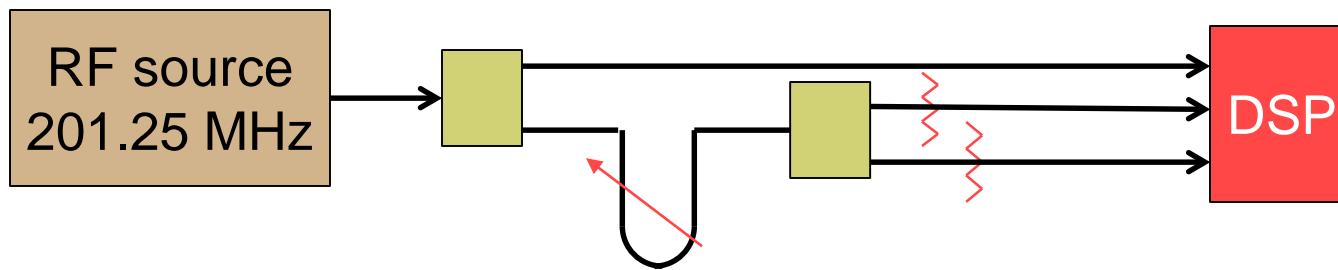
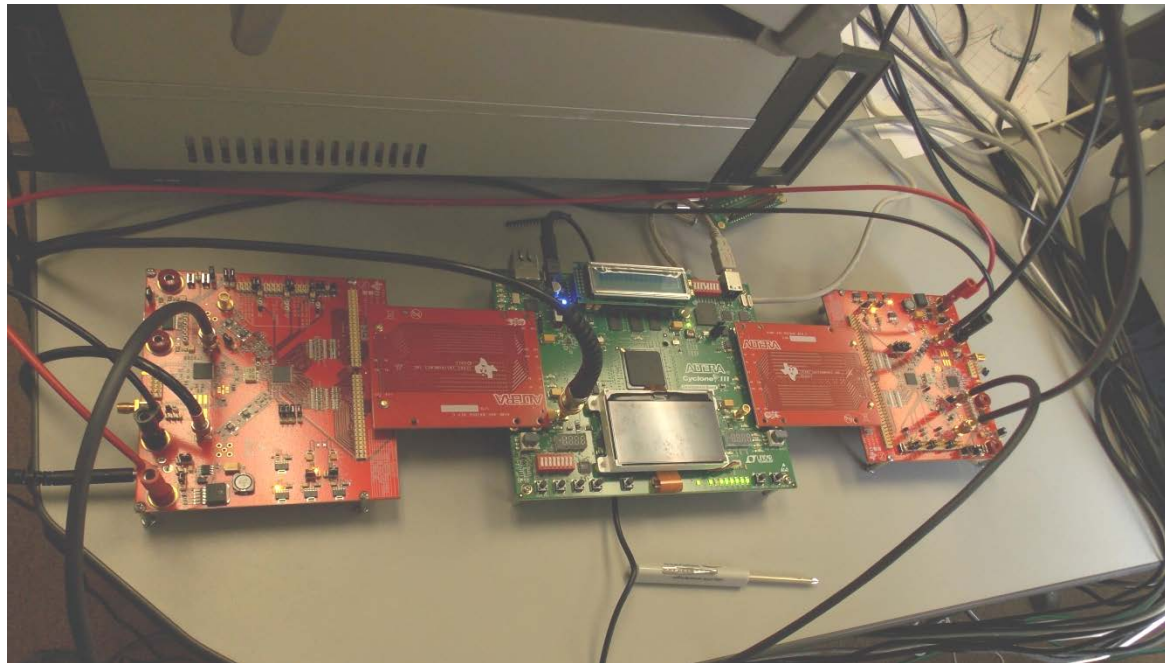
Single measurement of  
H, V ( not  $\phi$  )  
for the micropulse

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# Measurements: Bench tests of DSP algorithm

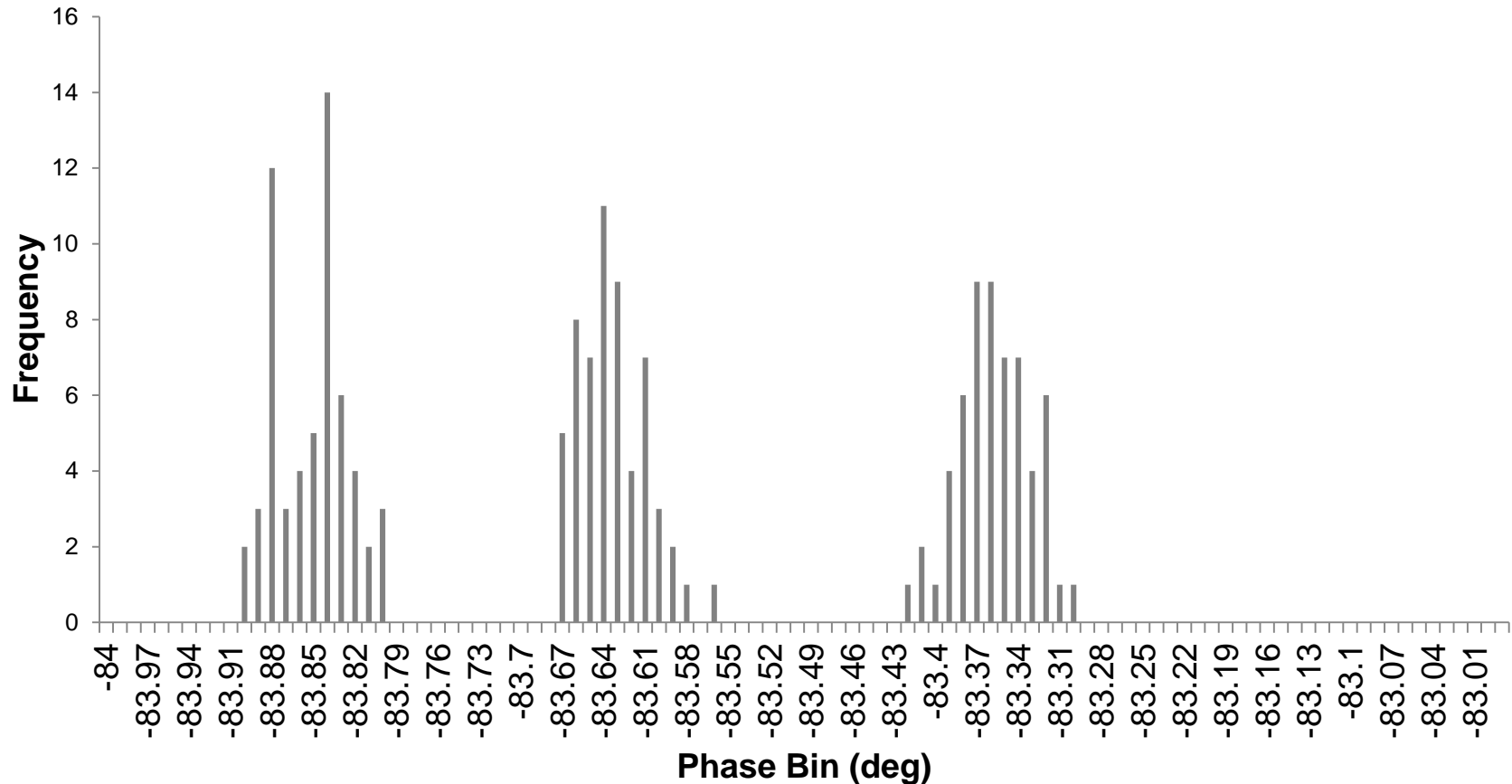
- Used very similar digitizers and FPGA
- 2 electrodes + reference
- RF synthesizer, attenuators, phase shifter, etc.



# Performance: Phase resolution - bench test

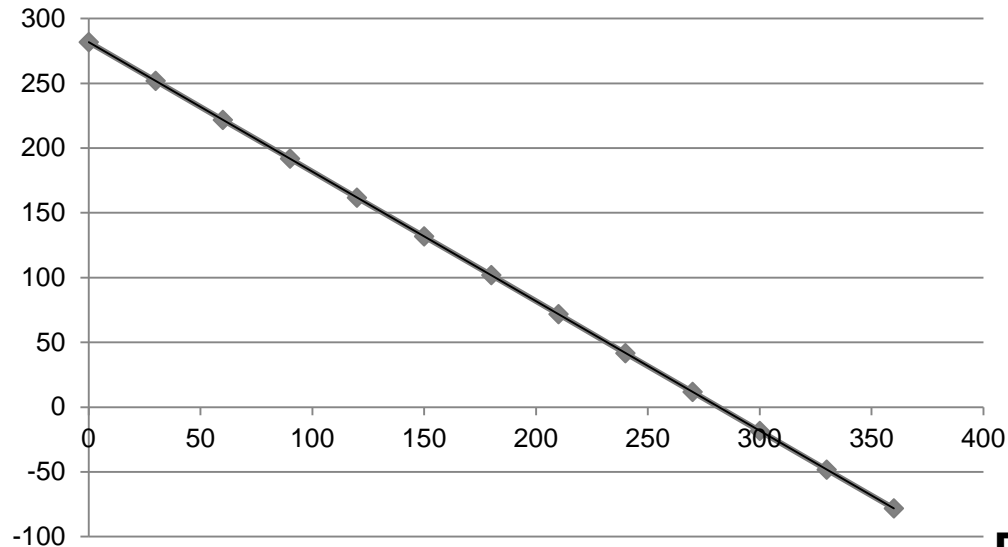
0.25° is resolved well

Histogram - 3 steps of ~ 0.25deg/step



# Performance: Bench test – Phase sweep

Phase from DSP

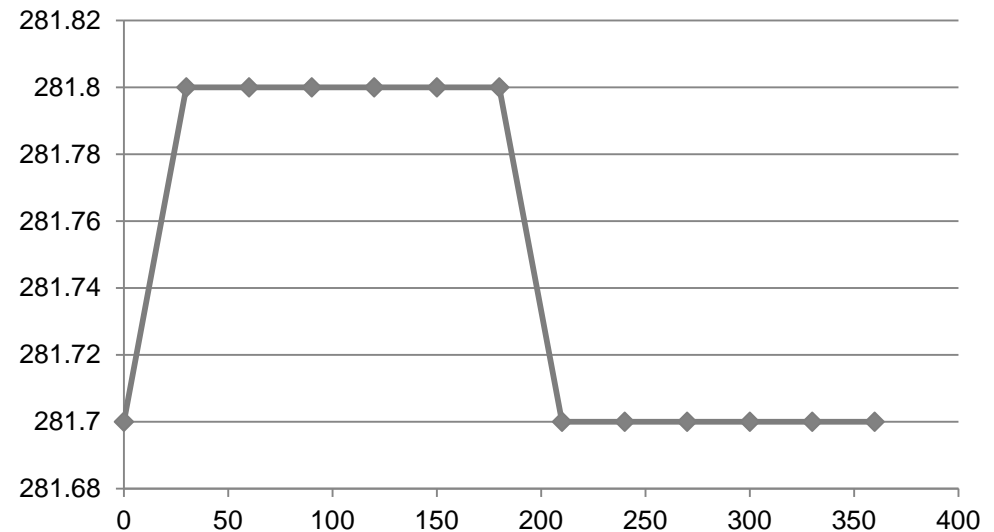


Signal level:  $\pm 200$  counts  
(2.5% FS)

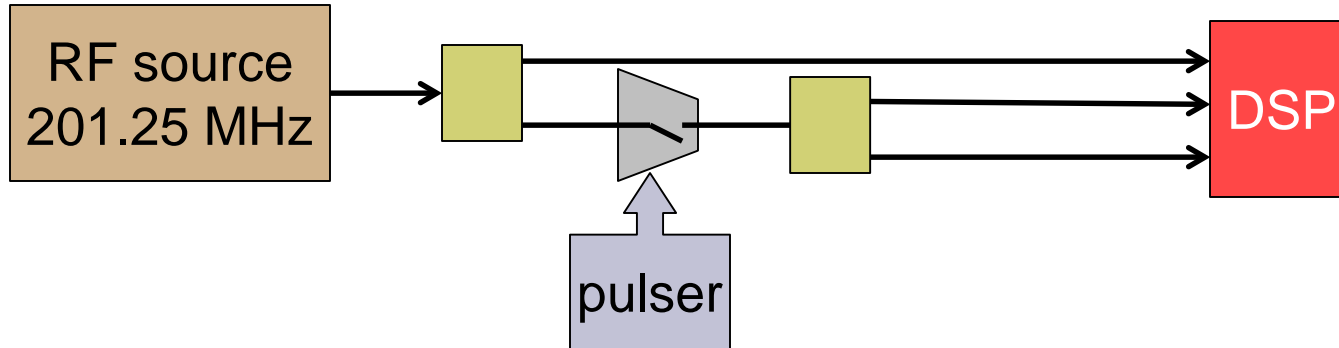
Analysis block: 100 samples

Phase accuracy  
specification is met

Difference from phase setpoint

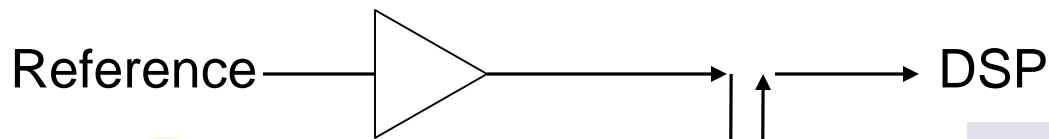


# Performance: Bench test – short minipulses



- 150ns – long minipulses (~ 17 samples)
- Signal level:  $\pm 2000$  counts (25% FS)
- $\phi$  rms =  $0.7^\circ$  (spec is  $2^\circ$ )
- Position rms < 0.02 mm (spec is 0.5 mm)

# Performance: Beam-environment tests



Analysis block :100 samples

Signal amplitude  $\approx 3\%$  full scale

RMS phase:  $<0.06^\circ$

RMS position:  $<15\mu\text{m}$

Meets the spec

Good precision

Wide dynamic range (about 50dB)

Validates bench tests. For example:  
 $\pm 200$  counts signal level (2.5% FS)

	Bench	Beamline
$\phi$ rms	0.060°	0.058°
Position rms	13 $\mu\text{m}$	12 $\mu\text{m}$

# Performance: Beam measurements

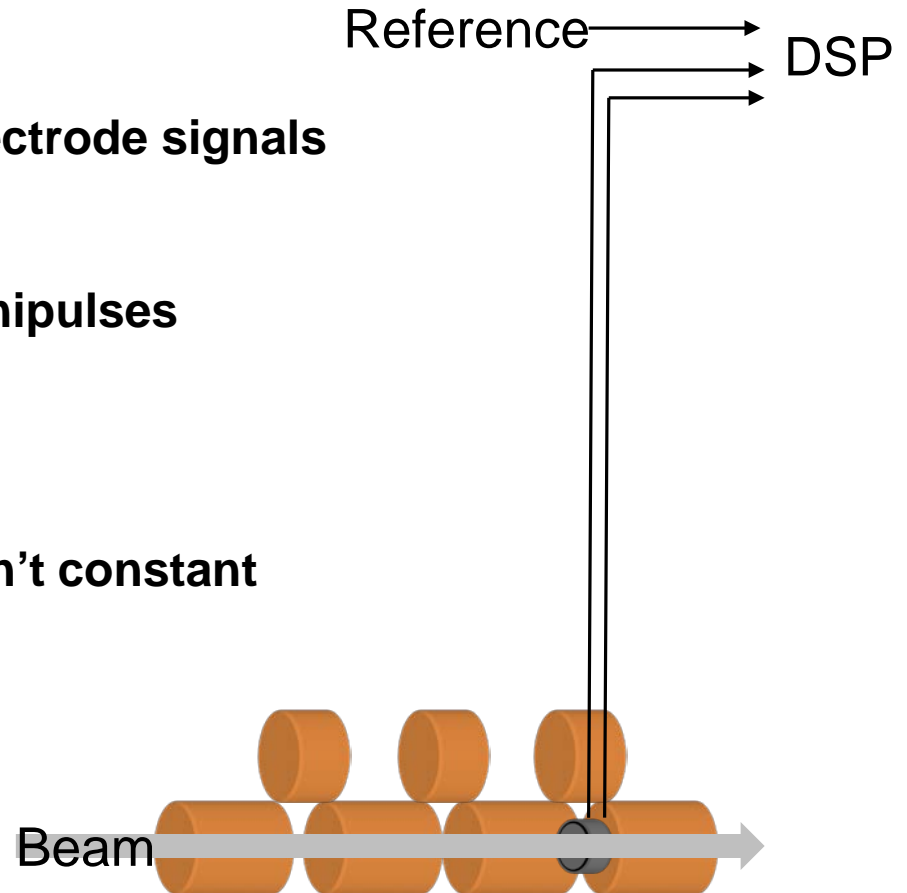
Single low-pass coaxial filters on electrode signals

PSR beam with 1000 290ns-long minipulses

$<0.25^\circ$  RMS phase

0.28 mm RMS horizontal position

(the beam position probably wasn't constant during the measurement)



- **An ad-hoc algorithm for determining beam position and phase works well**
- **Works with a wide range of pulse widths**
- **Is expensive in terms of FPGA resources**
- **Production systems are on order**

## Thanks for listening