

# Diffraction

- interaction of waves with obstacles

infinite plane wave with wave vector  $\vec{k}$  and frequency  $\omega$

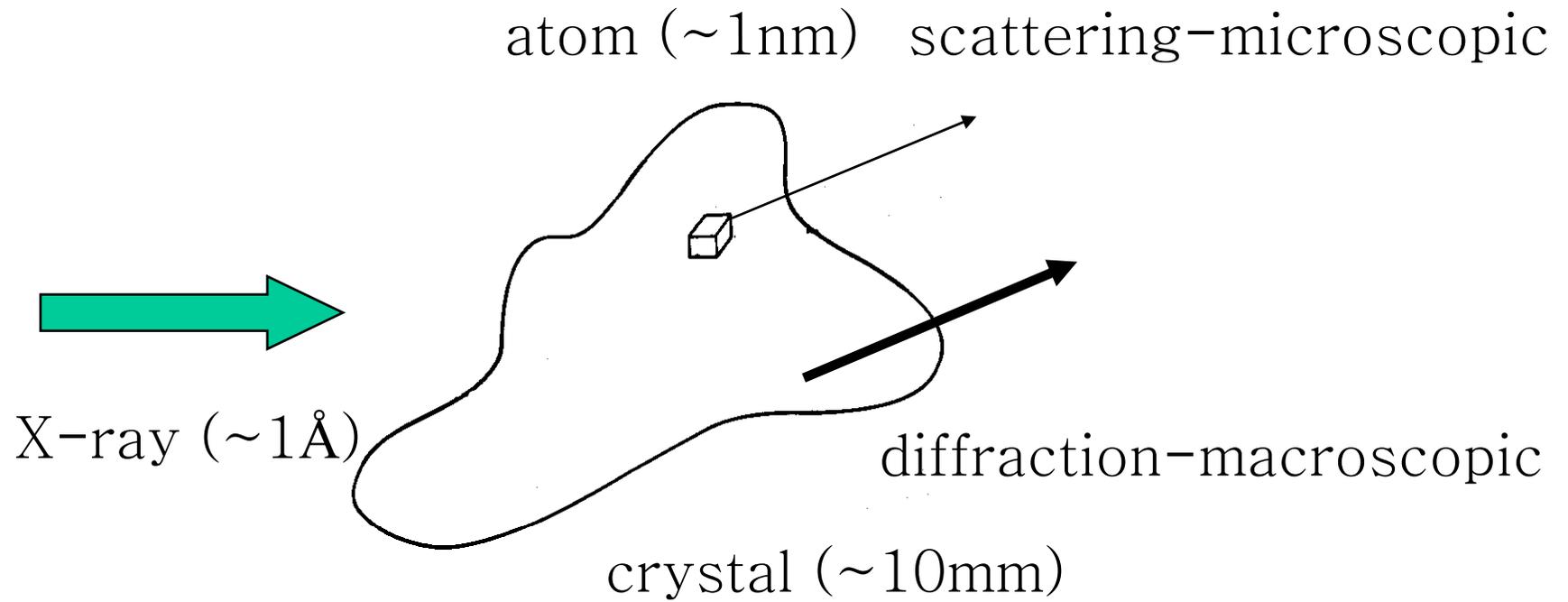
$$\psi = e^{i(\vec{k} \cdot \vec{r} - \omega t)}$$

obstacle- perturb the wave motion in some way

- **scattering** - wave-obstacle interaction such that the dimensions of obstacles and wavelength are comparable

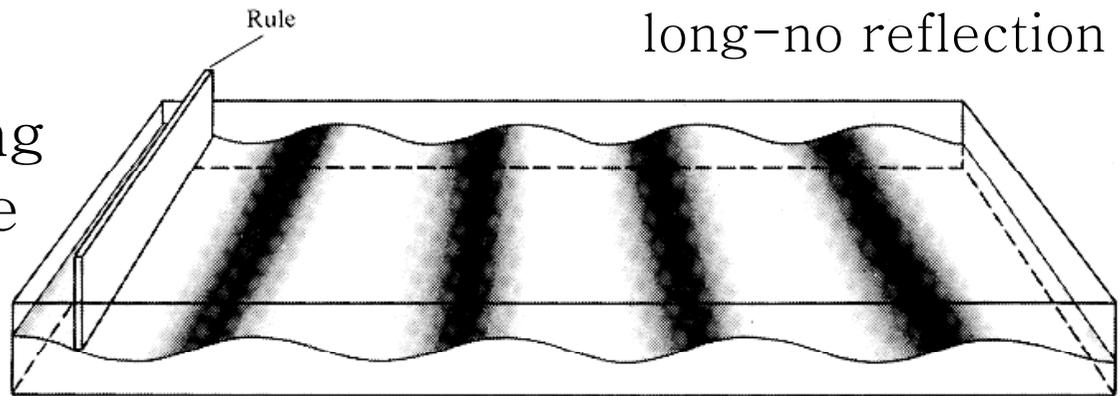
**diffraction** - wave-obstacle interaction such that the dimensions of obstacles are much larger than the wavelength of the wave motion

# Diffraction of X-rays

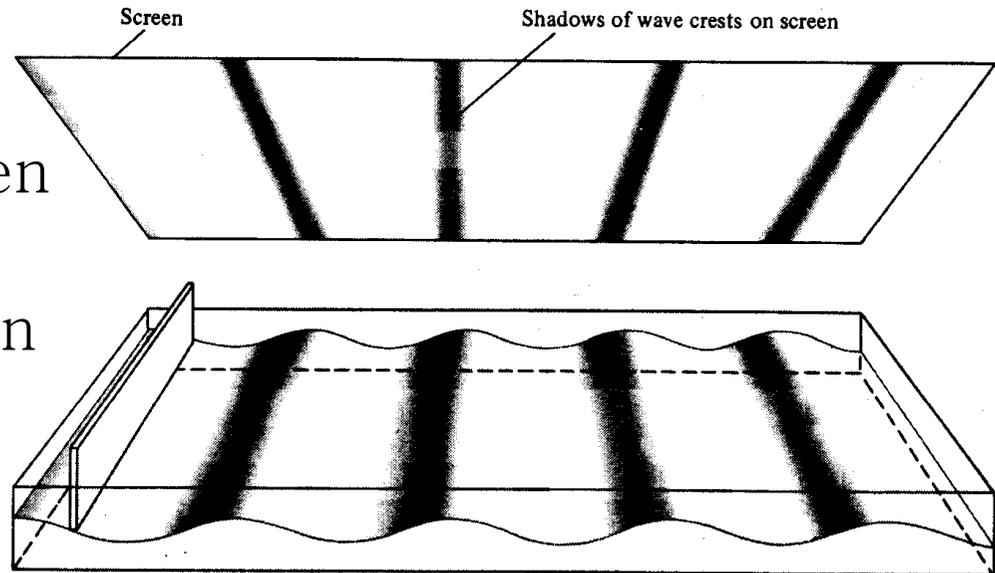


# Diffraction of Water Waves

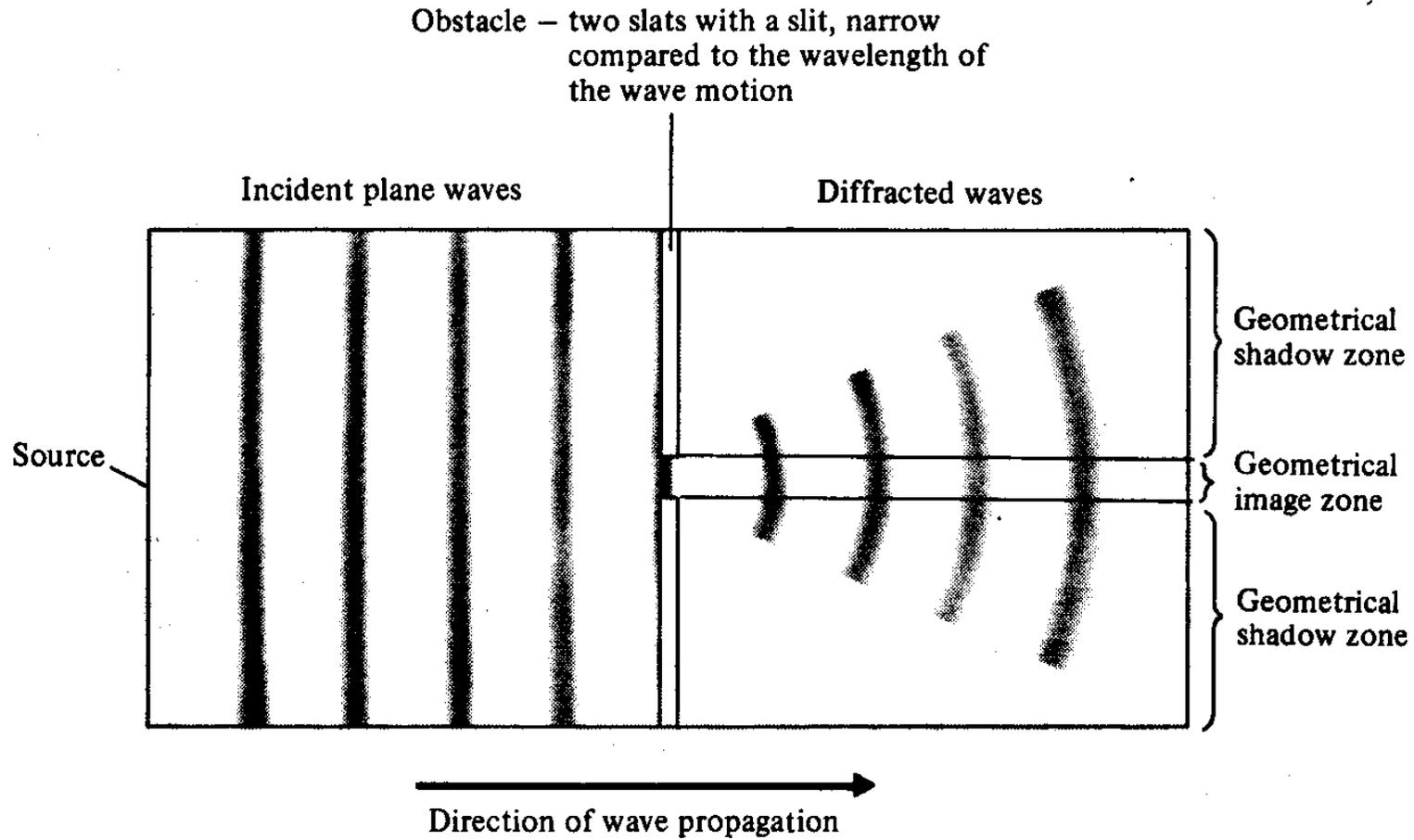
- ripple tank
- rule-periodic dipping
- plane water wave



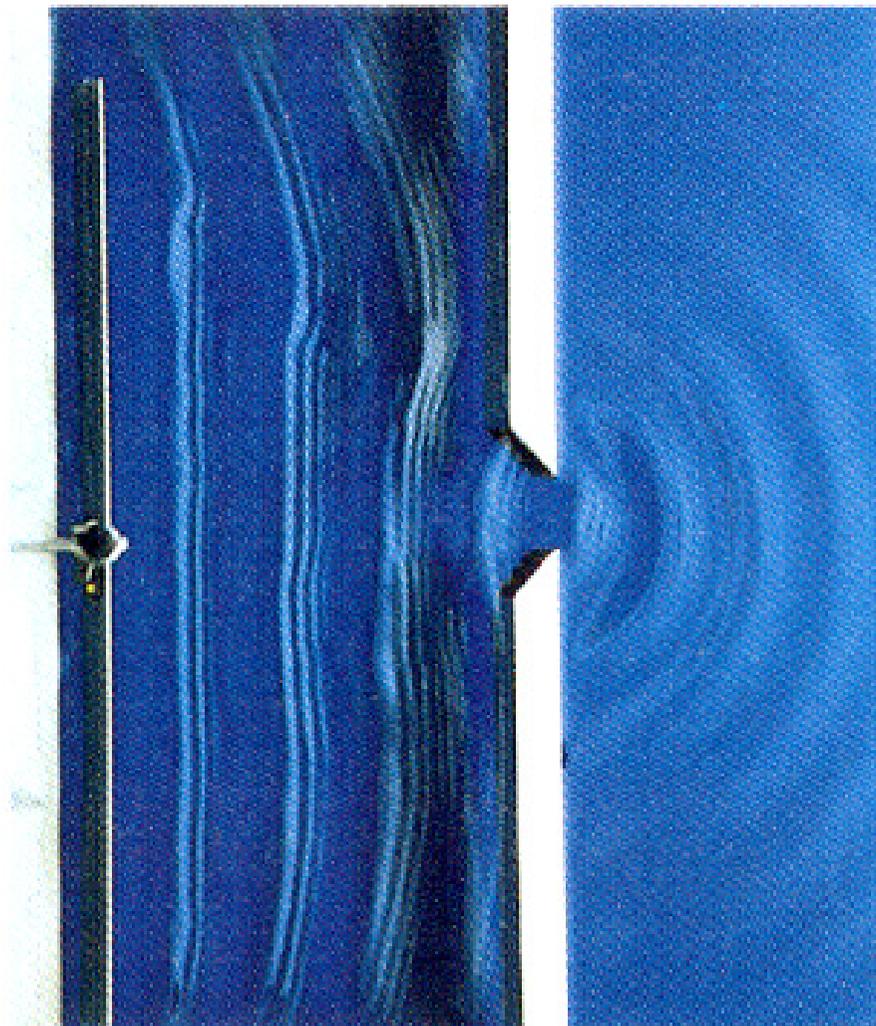
- transparent base-light
- shadow on the screen
- synchronize light with wave motion- frozen in
- stroboscopic ripple tank



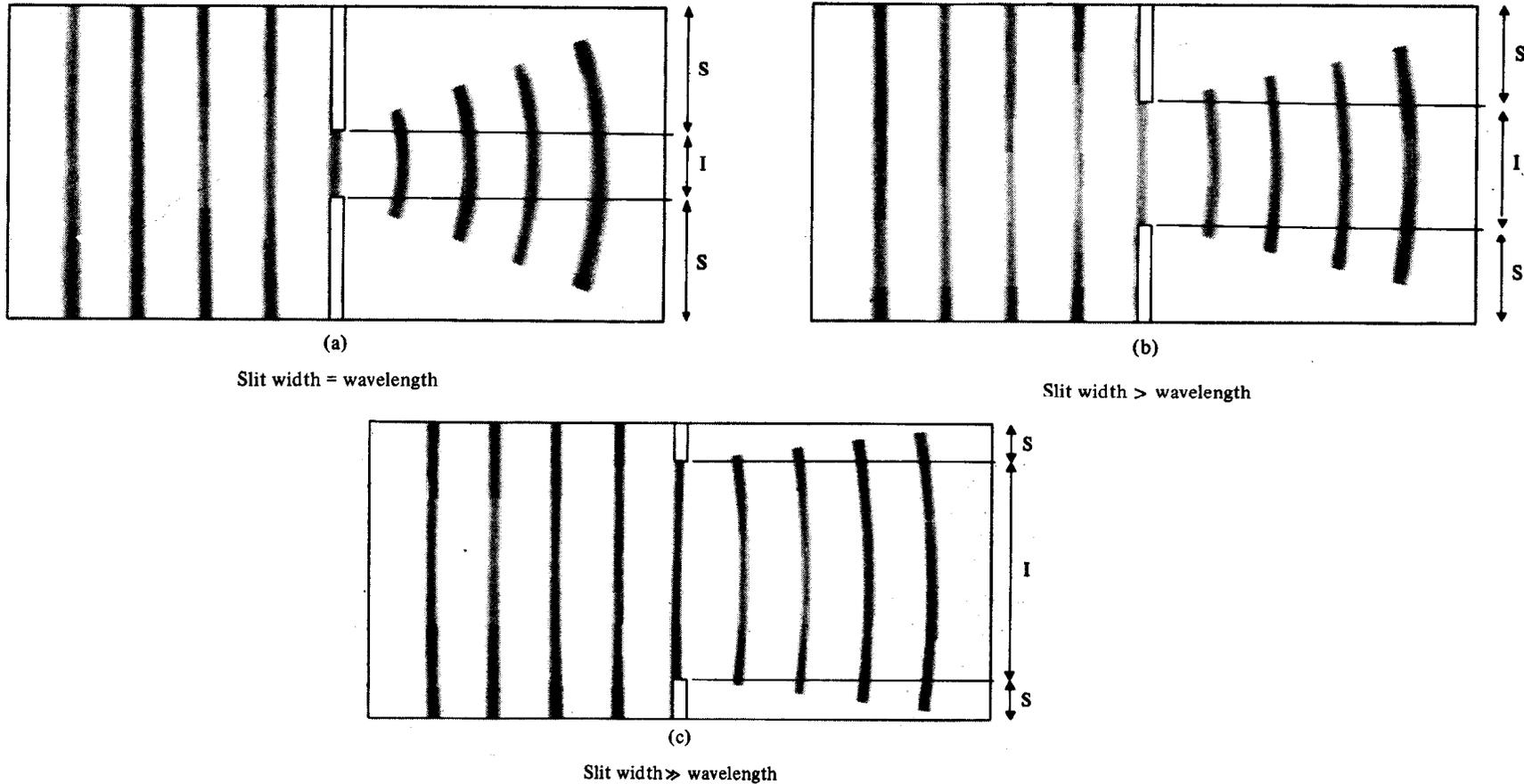
# Diffraction of Water Waves



- obstacle - plane wave → curved wave



# Diffraction of Water Waves

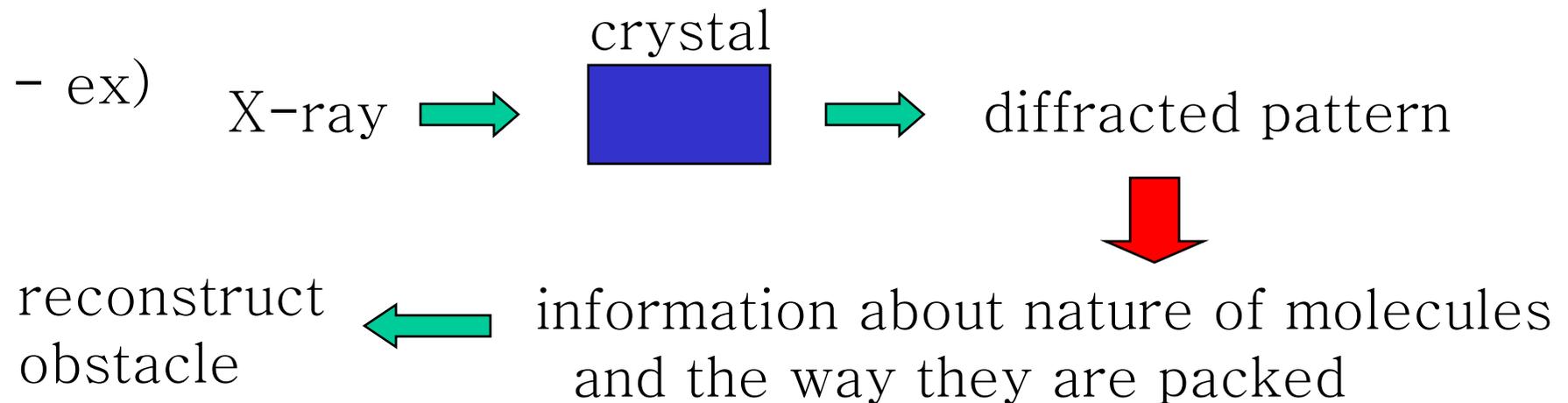


- when slit width is wide compared to the wavelength of the wave motion, the diffraction effects are masked

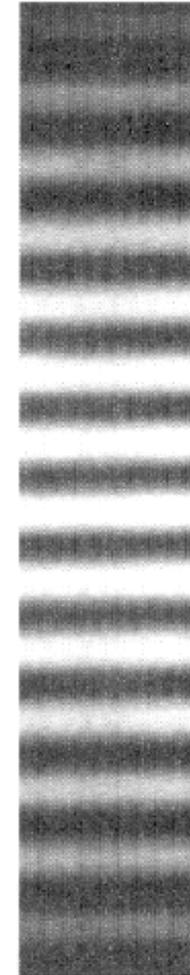
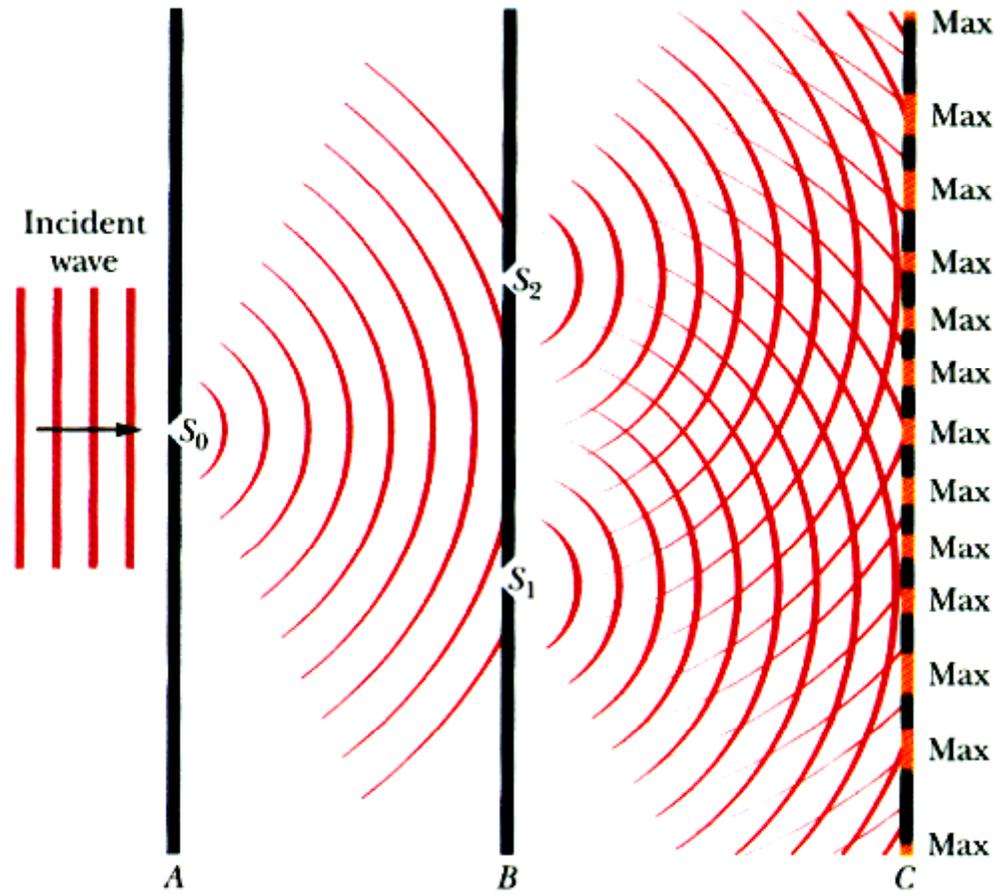
# Diffraction and Information

- plane wave → obstacle → semi-circular  
diffracted wave contains **additional information** about obstacle

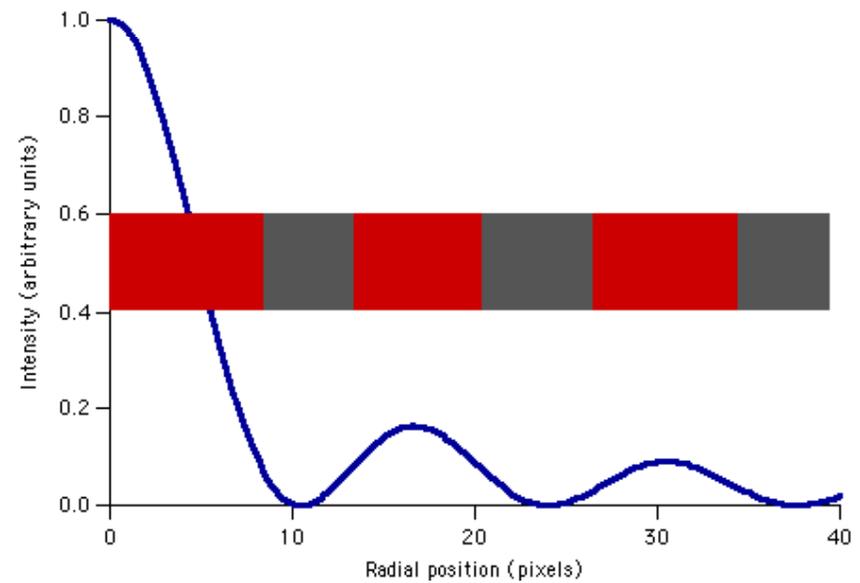
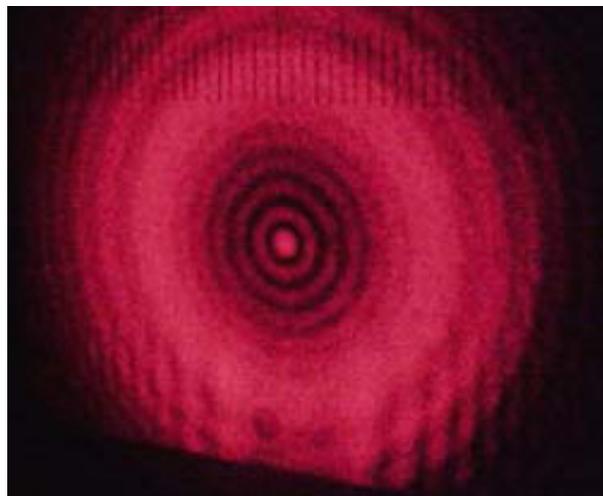
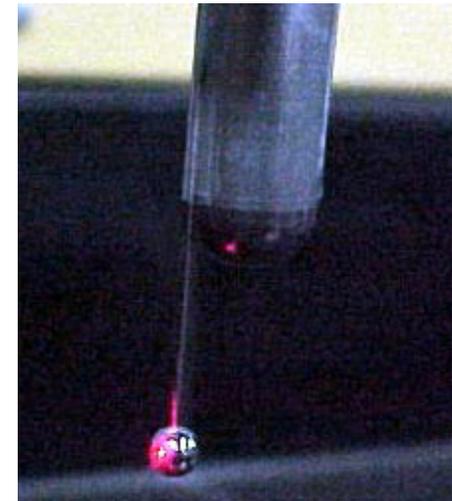
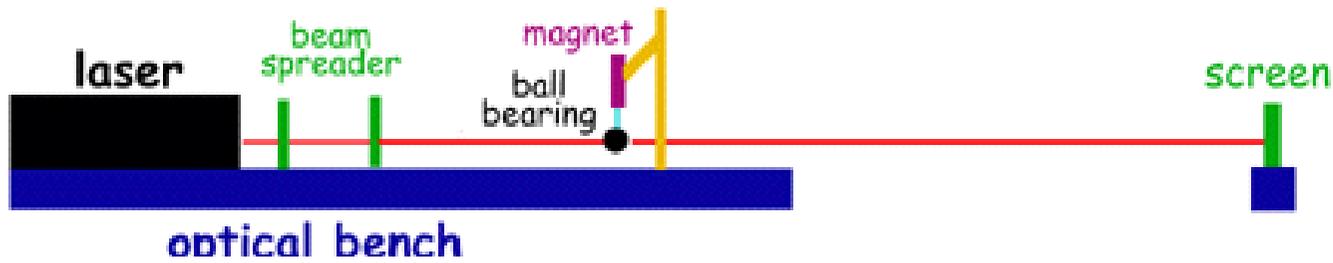
- When a wave interacts with an obstacle, diffraction occurs. The detailed behavior depends solely on the diffracting obstacles, and so the diffracted waves may be regarded as containing information on the structure of the obstacles.



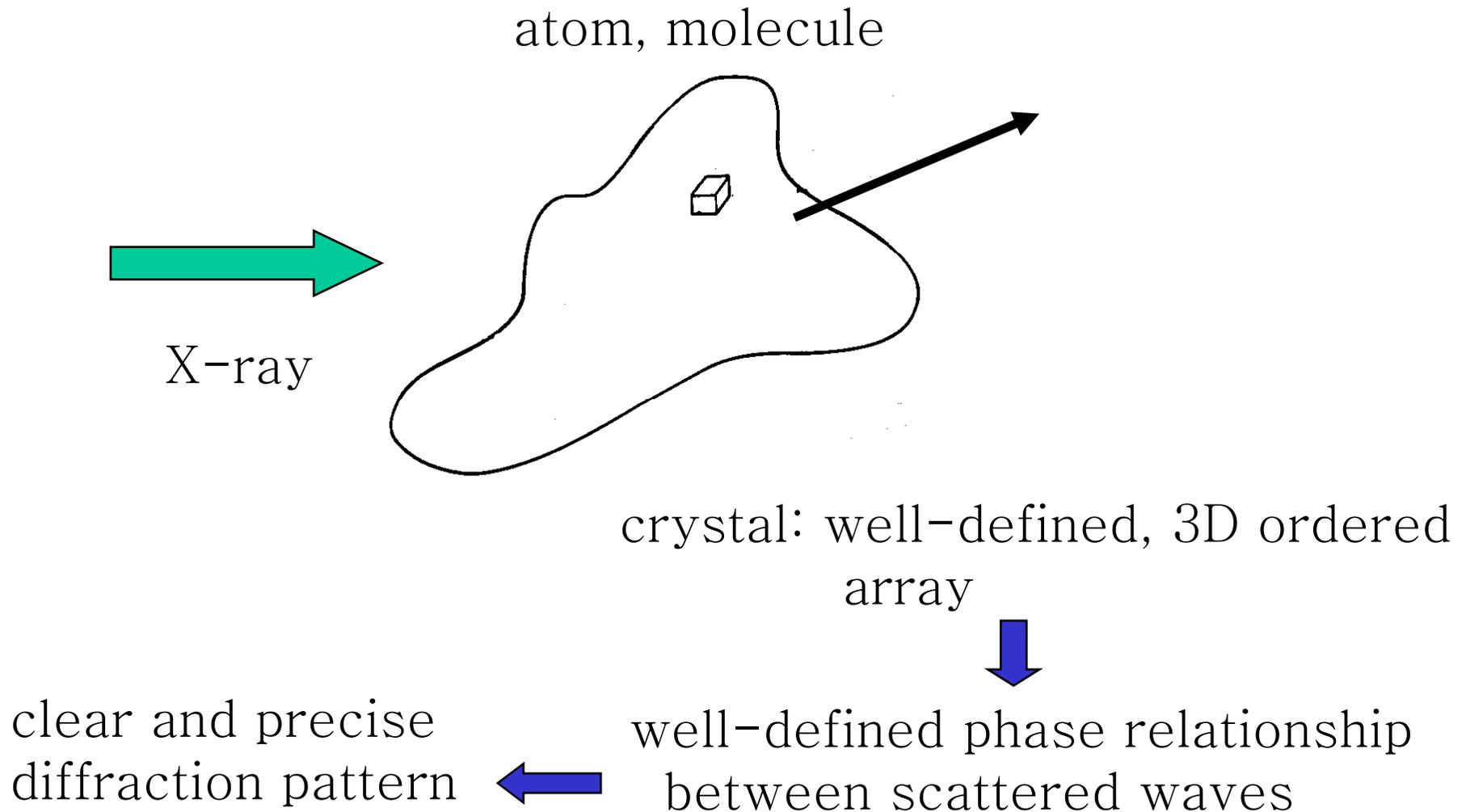
# Diffraction of Light



# Poisson's Bright Spot



# Diffraction of X-rays

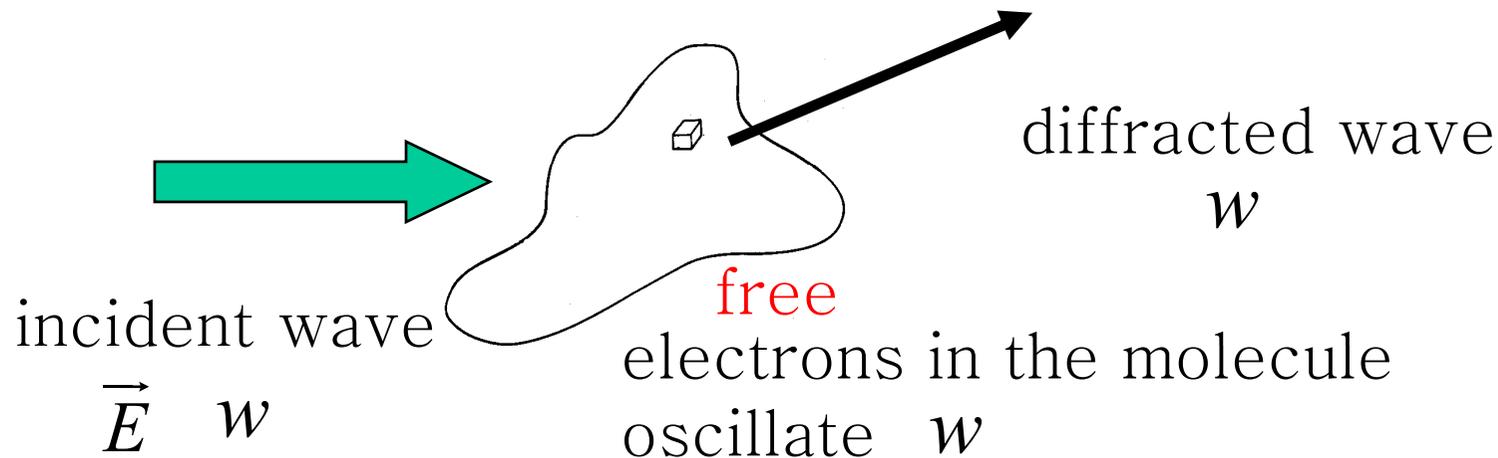


\* liquid- diffuse and imprecise

# Mathematics of Diffraction

- assumption-structure and all physical properties of the diffracting obstacle are known.  
(diffraction pattern-recipe)
- plane electromagnetic waves of a single frequency  $\omega$  and wavelength  $\lambda$  are incident normally on the obstacle.

(a) frequency and wavelength



# Mathematics of Diffraction

## (a) frequency and wavelength

in any medium, velocity of electromagnetic radiation is constant  $\rightarrow$  wavelength  $\lambda$  is also unchanged

\* diffracted waves have the same frequency and wavelength as the incident waves.

\* electrons in the molecules are not really free

$$\text{X-ray: } \lambda = 0.1 \text{ nm, } \omega = 10^{19} \text{ Hz}$$

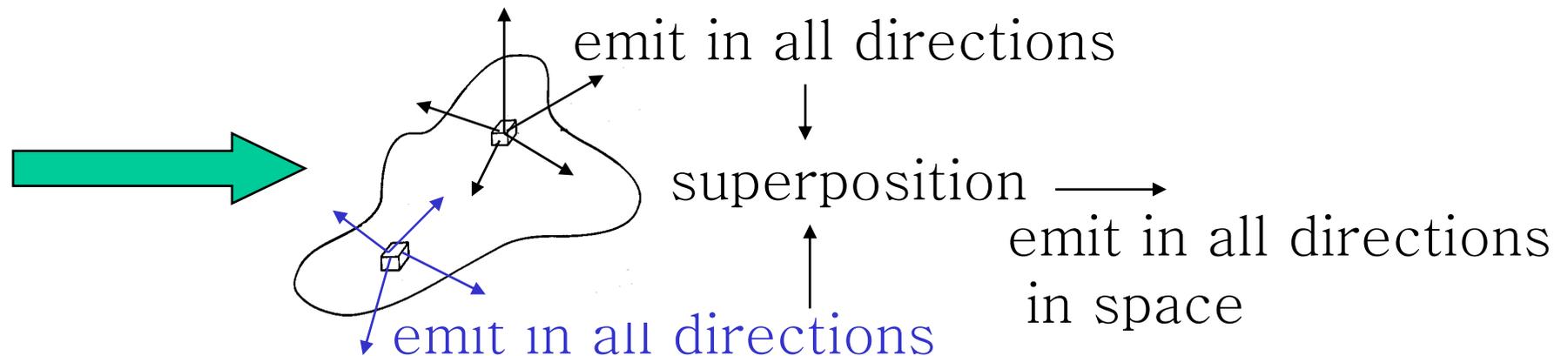
$$\text{orbital motion of an electron: } \omega = 10^{16} \text{ Hz}$$

\* during one cycle of the X-radiation, the electron has hardly changed its position relative to the nucleus  $\rightarrow$  electron forget the presence of nucleus  $\rightarrow$  electrons behave as if it were free

# Mathematics of Diffraction

(b) spatial consideration

frequency and wavelength unchanged  
some other effect



plane wave  $\rightarrow$  spatially different wave

\* information of the wave is somehow contained in the way in which they are spread out in space.

## Mathematics of Diffraction

(c) significance of the wave vector  $\vec{k}$

$$\psi = \psi_0 e^{i(\vec{k} \cdot \vec{r} - \omega t)}$$

$$\text{magnitude: } k = |\vec{k}| = \frac{2\pi}{\lambda}$$

direction: normal to the advancing wavefront

$\vec{k} \rightarrow$  spatial information

\* total set of diffracted waves may be represented by a set of wave vectors all of which have the same magnitude, equal to that of incident wave, but different directions

# Mathematics of Diffraction

(d) mathematical description

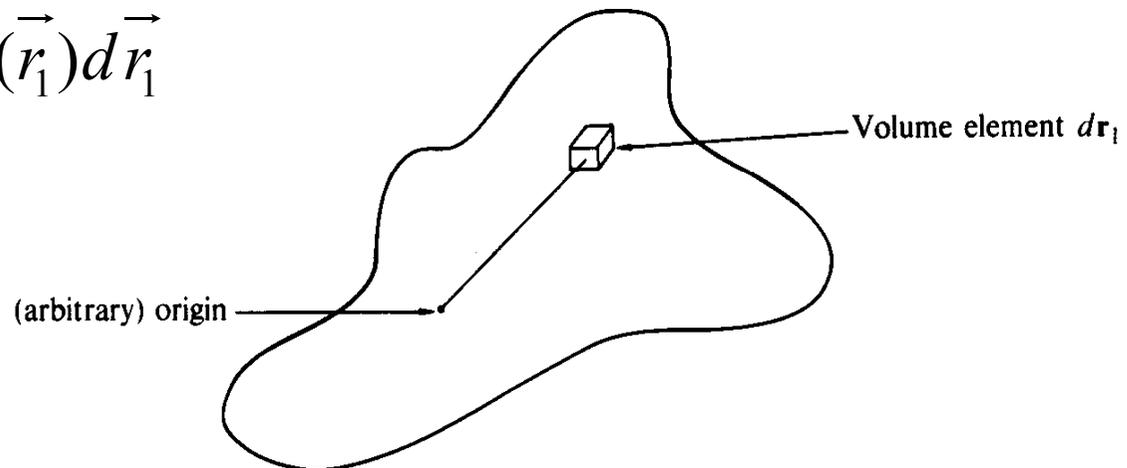
- assumption- structure and physical properties known
- phenomenon- (1) waves are propagated through obstacle  
(2) obstacle perturb these waves

- arbitrary origin, position vector  $\vec{r}$ ,

infinitesimal volume element centered on  $\vec{r}$  by  $d\vec{r}$

- volume element  $d\vec{r}_1$  centered on  $\vec{r}_1 \rightarrow e^{i(\vec{k}\cdot\vec{r}_1 - \omega t)}$

perturbing effect  $f(\vec{r}_1)d\vec{r}_1$



## Mathematics of Diffraction

- two different way of combining  $e^{i(\vec{k}\cdot\vec{r}_1 - wt)}$  and  $f(\vec{r}_1)d\vec{r}_1$   
diffracted wave from volume element  $d\vec{r}_1$ 
  - $f(\vec{r}_1)d\vec{r}_1 + e^{i(\vec{k}\cdot\vec{r}_1 - wt)}$  or
  - $f(\vec{r}_1)e^{i(\vec{k}\cdot\vec{r}_1 - wt)}d\vec{r}_1$
- consider a perfectly absorbing obstacle  $\rightarrow f(\vec{r}) = 0$   
no diffracted wave  $\rightarrow$  second equation is correct
- wave diffracted from volume element  $d\vec{r}_1 = f(\vec{r}_1)e^{i(\vec{k}\cdot\vec{r}_1 - wt)}d\vec{r}_1$
- wave diffracted from volume element  $d\vec{r}_2 = f(\vec{r}_2)e^{i(\vec{k}\cdot\vec{r}_2 - wt)}d\vec{r}_1$

# Mathematics of Diffraction

- Principle of superposition

$$\begin{aligned} \text{diffraction pattern} &= f(\vec{r}_1)e^{i(\vec{k}\cdot\vec{r}_1 - \omega t)} d\vec{r}_1 + f(\vec{r}_2)e^{i(\vec{k}\cdot\vec{r}_2 - \omega t)} d\vec{r}_1 \\ &\quad f(\vec{r}_3)e^{i(\vec{k}\cdot\vec{r}_3 - \omega t)} d\vec{r}_3 + \dots \\ &= \int_V f(\vec{r})e^{i(\vec{k}\cdot\vec{r} - \omega t)} d\vec{r} \\ &= e^{-i\omega t} \int_V f(\vec{r})e^{i\vec{k}\cdot\vec{r}} d\vec{r} \end{aligned}$$

- X-ray:  $\lambda \sim 0.1$  nm,  $\omega \sim 10^{19}$  Hz, one cycle  $\vec{E} \sim 10^{-19}$  sec
- no recording device is available
- diffraction experiment- time average of the intensity of the diffracted wave

# Mathematics of Diffraction

- diffraction pattern =  $\int_V f(\vec{r}) e^{i\vec{k}\cdot\vec{r}} d\vec{r}$

- limits on the integral

$f(\vec{r})$ : finite  $\rightarrow$  mathematically not well behaved

define  $f(\vec{r})$  over an infinite range dividing the values into two domains

diffraction pattern =  $\int_{\text{all } \vec{r}} f(\vec{r}) e^{i\vec{k}\cdot\vec{r}} d\vec{r}$

(Fourier transform of  $f(\vec{r})$ )

$f(\vec{r})$ : amplitude function

- diffraction pattern of any obstacle is the Fourier transform of the amplitude function

# Significance of Fourier Transform

- diffraction pattern =  $\int_{\text{all } \vec{r}} f(\vec{r}) e^{i\vec{k}\cdot\vec{r}} d\vec{r}$

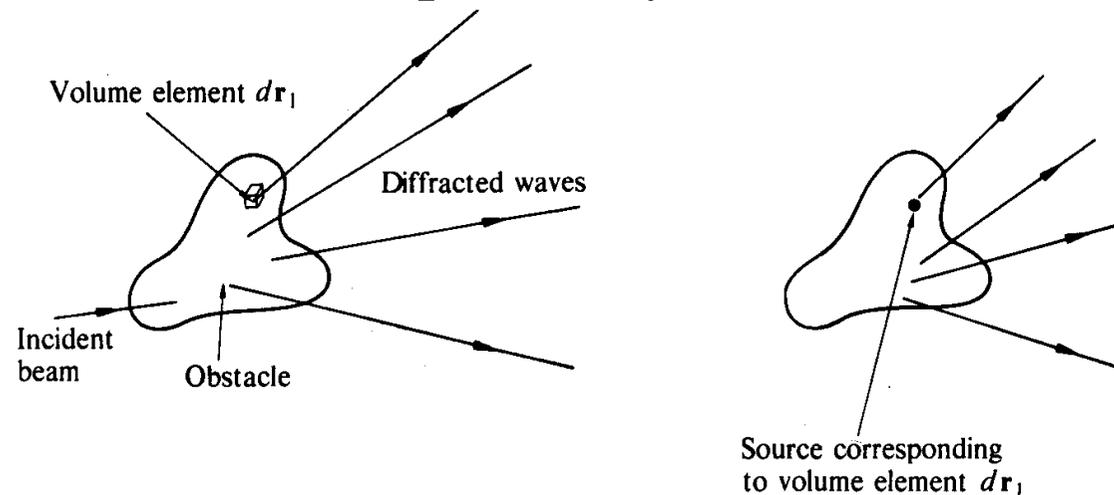
1. integrand - function of  $\vec{k}$  and  $\vec{r}$ , integration - over  $\vec{r}$

diffraction pattern  $\rightarrow F(\vec{k})$

information in the diffraction pattern-spatial  $\leftarrow \vec{k}$

2.  $e^{i\vec{k}\cdot\vec{r}}$  : wave,  $f(\vec{r})$  : amplitude type function

passive scatterer  $\rightarrow$  replaced by active source  $\rightarrow$  identical



## Fourier Transform and Shape

- a linear array of scattering center in an obstacle

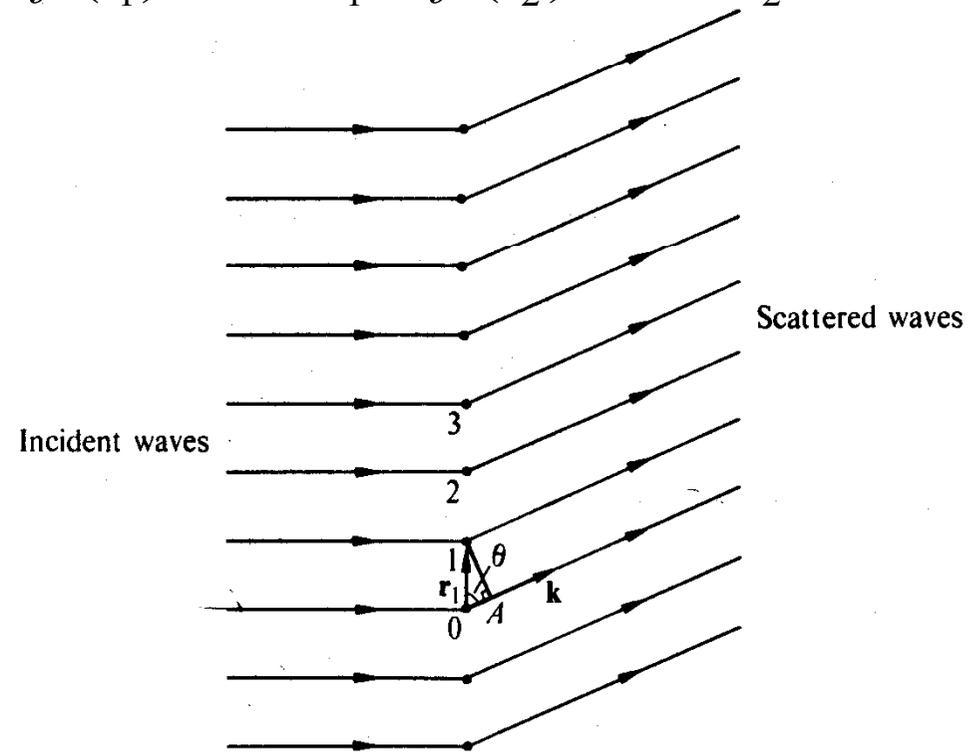
- phase at point 0=0

$$\text{phase at point 1} = \frac{2\pi}{\lambda} \overline{OA} (= r_1 \cos \theta) = \vec{k} \cdot \vec{r}_1$$

- total scattered wave =  $f(\vec{r}_0) d\vec{r}_0 + f(\vec{r}_1) e^{i\vec{k} \cdot \vec{r}_1} d\vec{r}_1 + f(\vec{r}_2) e^{i\vec{k} \cdot \vec{r}_2} d\vec{r}_2 + \dots$

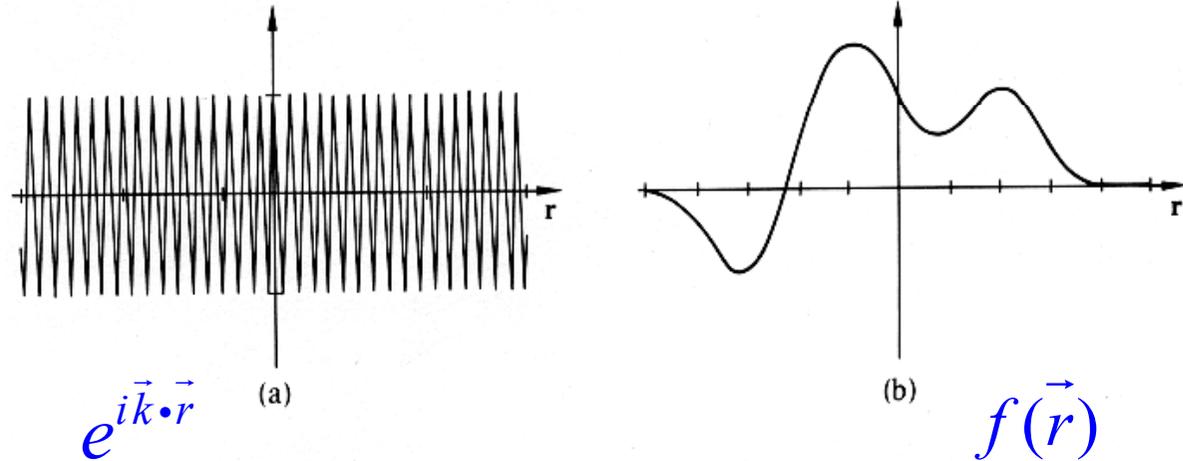
$$= \int_{\text{obstacle}} f(\vec{r}) e^{i\vec{k} \cdot \vec{r}} d\vec{r}$$

- exponential term-specify  
phase relationship between  
scattering centers and an  
arbitrary origin



# Fourier Transform and Information

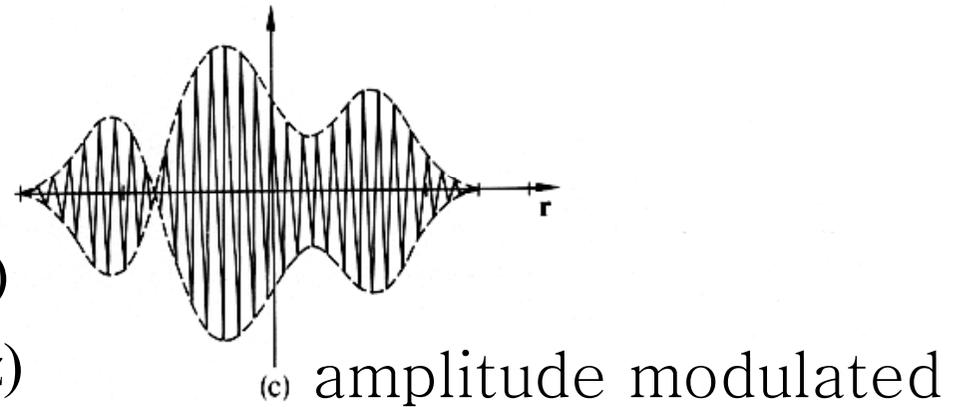
$$-f(\vec{r})e^{i\vec{k}\cdot\vec{r}}$$



- AM radio

radio frequency (of order  $10^5$  Hz)

audio frequency (of order 500 Hz)



# Fourier Transform and Information

- diffraction pattern in terms of Fourier transform
  - (i) the description is, as required, a function of  $\vec{k}$
  - (ii) the description agrees with our physical knowledge of the interaction of wave with obstacles
  - (iii) the description represents a general solution of three-dimensional wave equation
  - (iv) the description is capable of containing the required information

## Inverse Transform

- diffraction pattern  $F(\vec{k})$

$$F(\vec{k}) = \int_{\text{all } \vec{r}} f(\vec{r}) e^{i\vec{k} \cdot \vec{r}} d\vec{r}$$

$F(\vec{k})$  is Fourier transform of  $f(\vec{r})$

- inverse transform

$$f(\vec{r}) = \int_{\text{all } \vec{k}} F(\vec{k}) e^{-i\vec{k} \cdot \vec{r}} d\vec{k}$$

- $F(\vec{k})$ : diffraction pattern function- information on spatial distribution of diffraction pattern

$f(\vec{r})$ : information on the structure of obstacle

- diffraction experiment  $\rightarrow$  intensity  $\propto |F(\vec{k})|^2 \rightarrow F(\vec{k}) \rightarrow f(\vec{r})$

## Experimental Limitation

- diffraction pattern  $F(\vec{k})$

$$F(\vec{k}) = \int_{\text{all } \vec{r}} f(\vec{r}) e^{i\vec{k} \cdot \vec{r}} d\vec{r}$$

- information contained in all space

physically impossible to scan all space to collect  
some information lost

- phase problem

measure only the intensity not the complex amplitude  
of diffraction pattern

$$F(\vec{k}) = |F(\vec{k})| e^{i\delta}$$

observe  $|F(\vec{k})|^2 \rightarrow$  lost information on  $\delta$