



Australian Government

Department of Innovation, Industry, Science and Research

eResearch

*from research by the knowledge poor
to research by the knowledge rich*

*International Association of Technological University Libraries
29th Annual Conference: Digital Discovery: Strategies & Solutions
Auckland New Zealand, 21-24 April 2008*

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Executive Director
Australian eResearch Infrastructure Council



Outline

- eResearch Development
 - The Australian experience
 - The trajectory we are on
- Global Trends
 - Communication, Information, Technology, Population
- The human limitations
 - And the various ways out
- The eResearch agenda



NCRIS: a National Collaborative Research Infrastructure Strategy

- NCRIS brings a strategic approach to Australia's investment in research infrastructure
- It has developed priority areas for support with the research community - published as the "NCRIS Roadmap"
- Each area aims to support research excellence, promote collaboration, provide national benefit
- NCRIS is a response to
 - Recognition of the need for a 'small' country to be strategic
 - Increasing importance of major research infrastructure to research and innovation
 - Increasing need for collaborative research
 - Increasing cost and complexity of research infrastructure



Overall Investment Pattern

\$540M over the five years: 2007-2011	
<ul style="list-style-type: none"> • Evolving bio-molecular platforms and informatics • Integrated biological systems • Characterisation • Fabrication • Biotechnology products • Optical and radio astronomy • Integrated marine capability • Structure and evolution of the Australian continent 	<ul style="list-style-type: none"> • Networked biosecurity framework • Population health and clinical data linkage • Terrestrial ecosystem research network
<i>Platforms for Collaboration (allocated \$75M -> \$82M)</i>	
<ul style="list-style-type: none"> • Data access and discovery, storage and management • Grid enabled technologies and infrastructures • Technical expertise • High performance computing • High capacity communication networks 	<ul style="list-style-type: none"> • Controlled sharing of researcher identities • Researchers and resource owners should control who can do what to their resources • Expanding the e-Research community to “non builder” users • Engaging the broader NCRIS community



Building on a decade of investment

1997: High Performance Computing Committee

- Established the Australian Partnership for Advanced Computing to provide access to high performance computing capability

2000: Advanced Networks Programme

- Established advanced demonstrator networks

2002: Higher Education Bandwidth Advisory Committee

- Established the Australian Research and Education Network Advisory Committee, and the Australian Research and Education Network

2004: Research Infrastructure Taskforce Report

- Established the National Collaborative Research Infrastructure Strategy Committee to implement a program of strategic investment in research infrastructure

2006: eResearch Coordinating Committee Report

- Outlined an integrated program of skills development and of middleware and computer science research

2007: NCRIS Platforms for Collaboration

- Commitment to an infrastructure program covering computing, data and inter-operation components, and supporting the development of the Australian Access Federation



What were the priority issues...

- Data - just how to cope
- Tools - the wild west of eResearch
- Authorisation - somebody should do it
- Computing - isn't that free
- Networking - security problem
- Expertise - just make-do

Who owns the issue

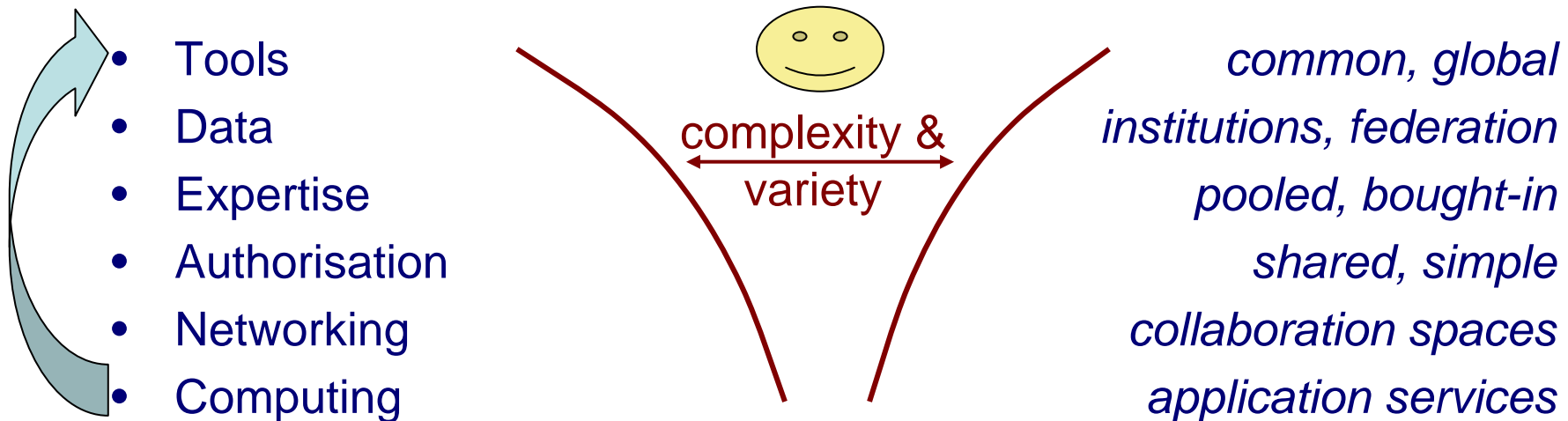
How does oz play

Go it alone mentality

Strategy for moore's law

Expected to be a commodity

Everyone wants it in-house



eResearch Strategy (circa 2006)

Thematic Issues

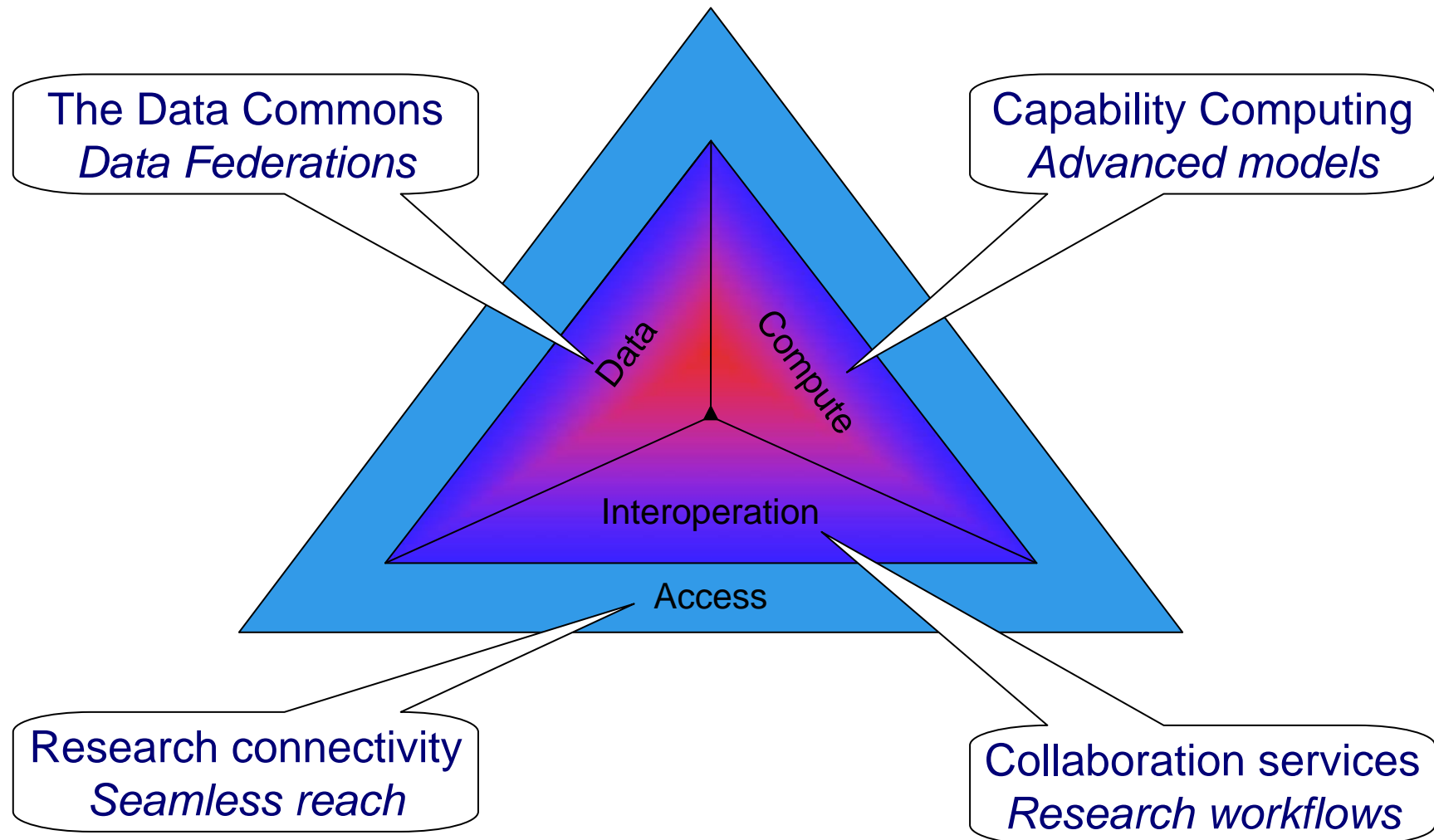
- Continuing Need for a Focus
 - through national coordination
- Human Capabilities
 - People, skills and understanding
- Linkage of eResearch Resources
 - seamless access to resources
- Access to Data
 - best practice data management and curation
- Structural and Cultural Change
 - evolution of organisational structures and cultures
- Awareness and Support
 - develop researchers' ability to adopt eResearch

Service Clusters

- Data
 - outreach, curation, data management
 - meta-services, location, access, movement
 - practice, providers and users
- Computing
 - capability computing facilities
 - national computing environment
- Interoperation
 - discipline services (tools ((software)))
 - user and operations support
 - collaboration services support
- Access
 - the Australian access federation
 - the Australian research and education network



Platforms for Collaboration (circa 2007)



Investments

Australia National Data Service

Data Federations

- Develop user and owner frameworks for a data commons
- Develop and operate national registries and data sharing services
- Help Institutions connect repositories to the data commons
- Help researchers share data through the data commons

National Computational Infrastructure

Advanced Models

- Develop and operate a shared national computational facility
- Develop domain oriented advanced modelling capabilities

Australian Research Collaboration Service

Research Workflows

- Develop and operate services linking systems and resources nation wide
- Develop and operate collaboration and workflow tools for researchers

AREN and AAF

Seamless Reach

- Connect researchers and research resources at required bandwidth
- Develop a shared authorisation framework for access to research resources



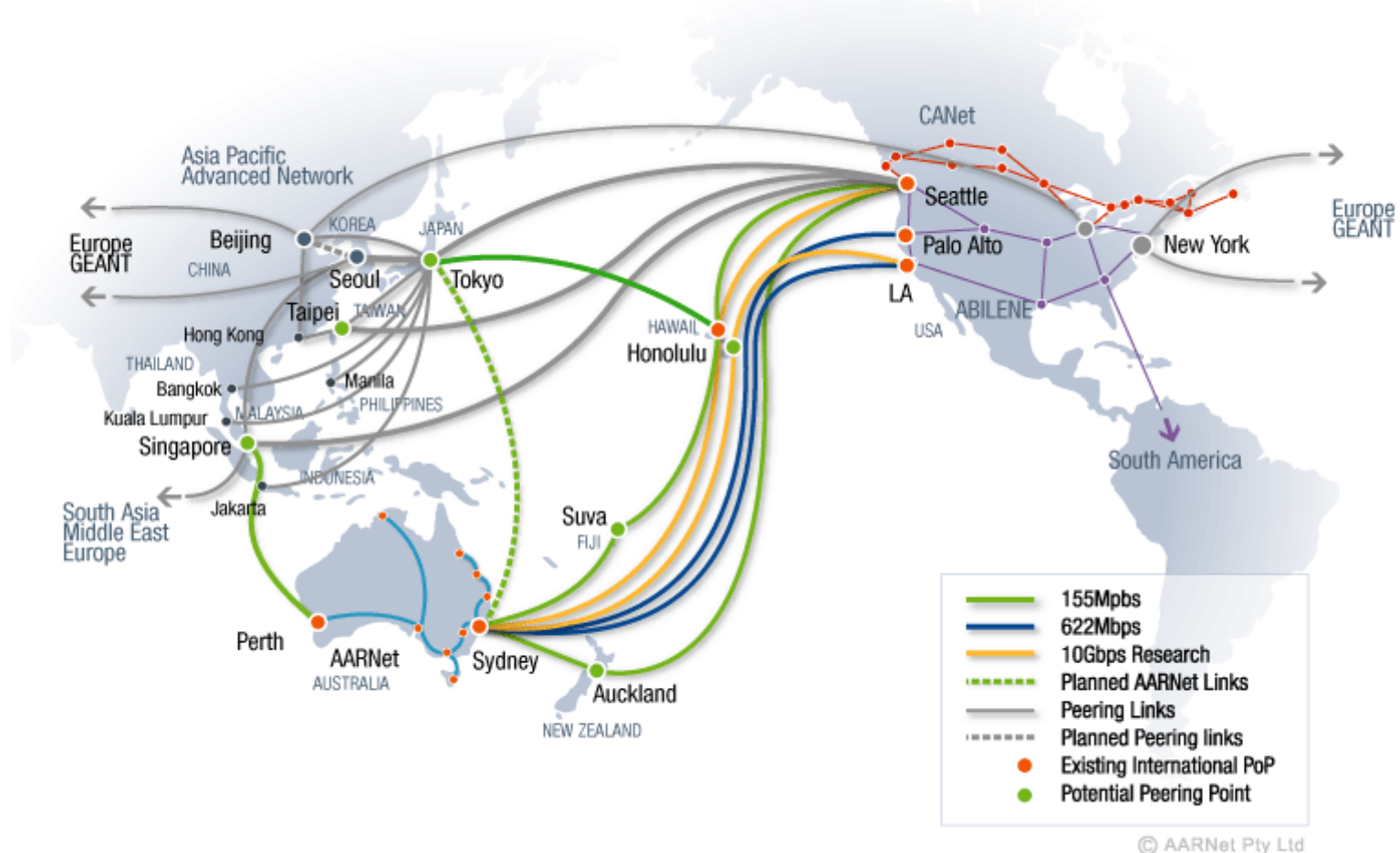
Revising Platforms (circa 2008)

- Access frameworks and access enabling services
 - National rules and agreements to simplify sharing
- Collaboration support services
 - Applying 'social technologies' to research
- Data capture, management and curation services
 - Managing research data output / providing data access as a research input
- Modelling and computational analysis services
 - Modelling capability where we need it, massed where the data is
- Connectivity services, backbone and end-to-end
 - Person to person / person to resource / resource to resource
- Discipline development and support services
 - Resources to build new services for research



Seamless Reach: AREN

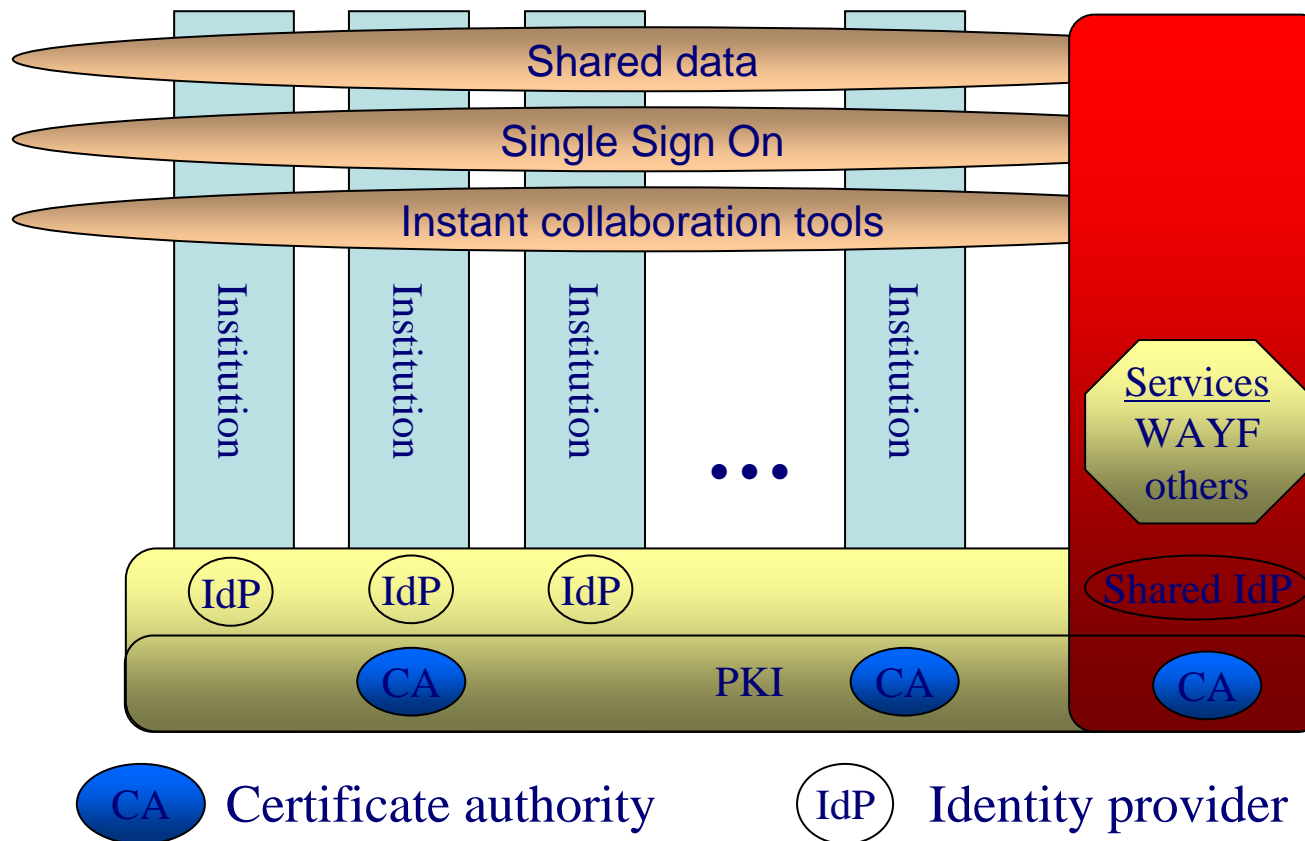
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Seamless Reach: Australian Access Federation

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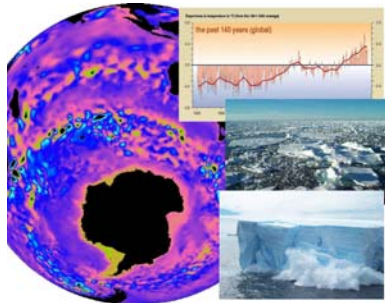
Trust Federation



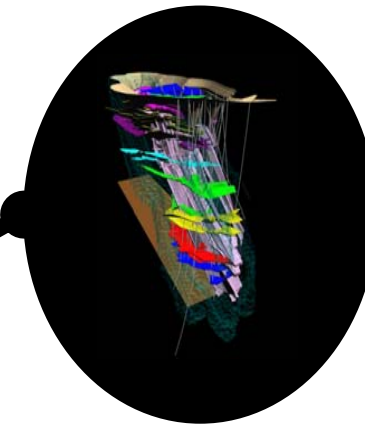
Advanced Models: National Computational Infrastructure

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Ecosystem
focus



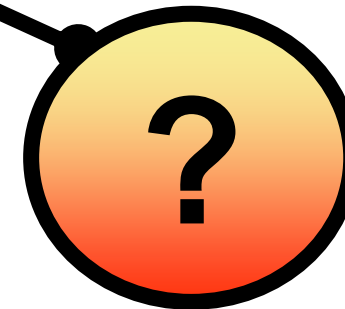
Geoscience
focus



Biotech focus

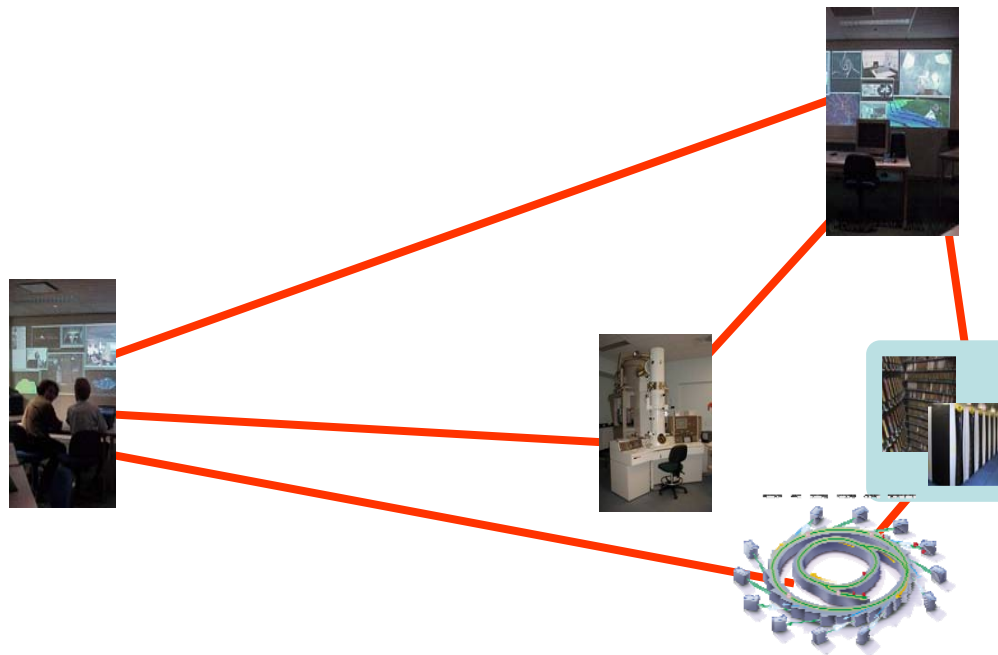


NCI Peak Facility
- managed by ANU-SF
- national merit access



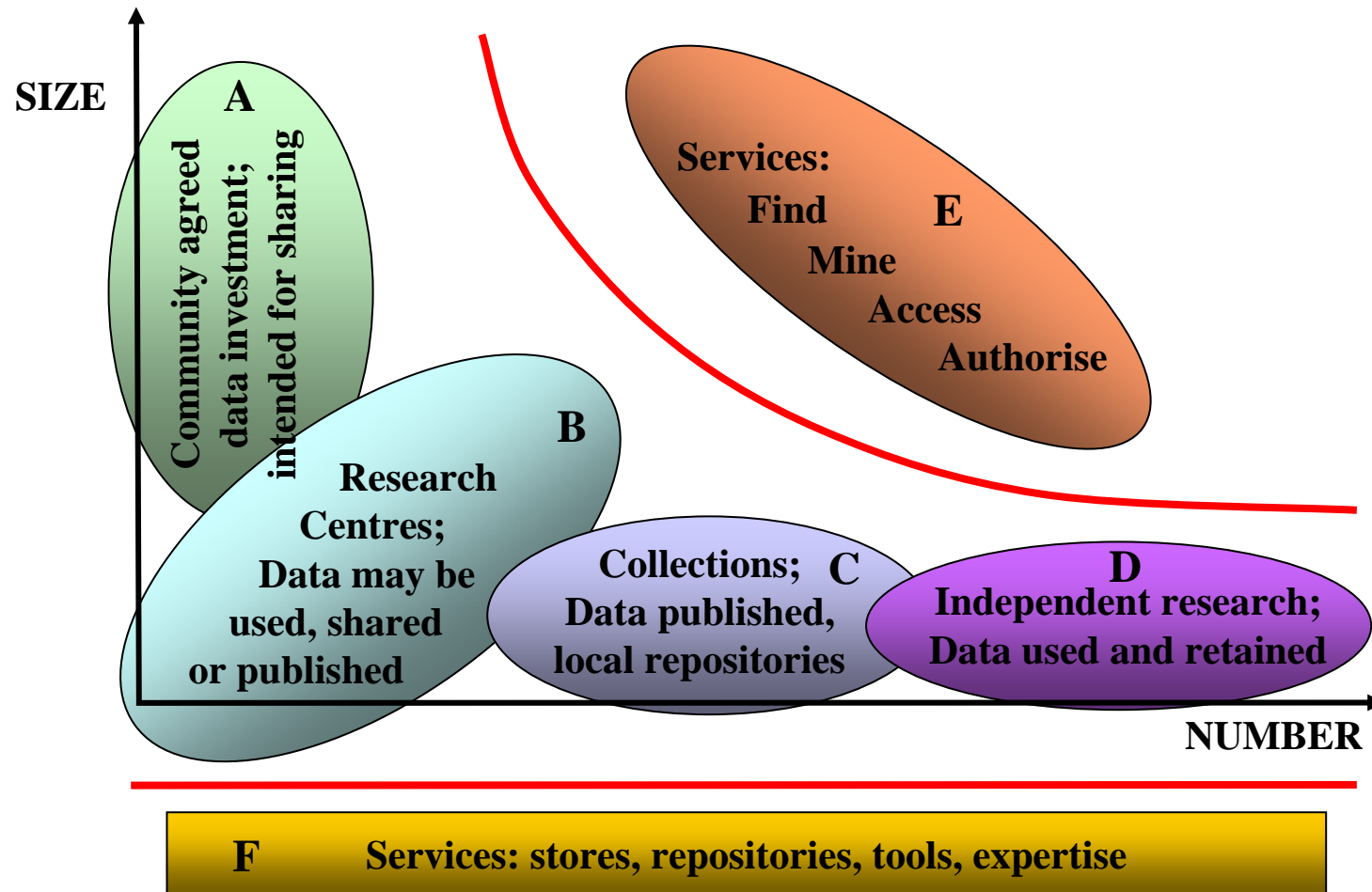
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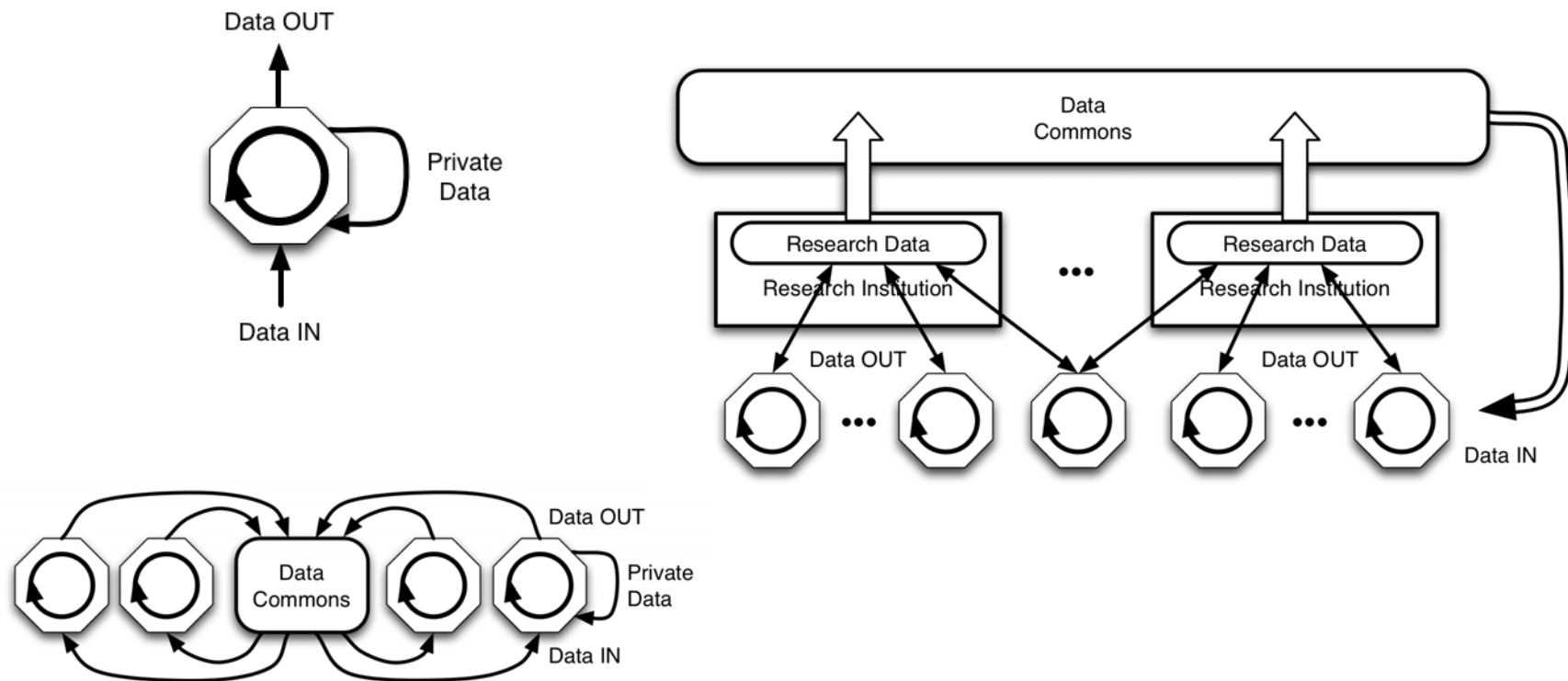
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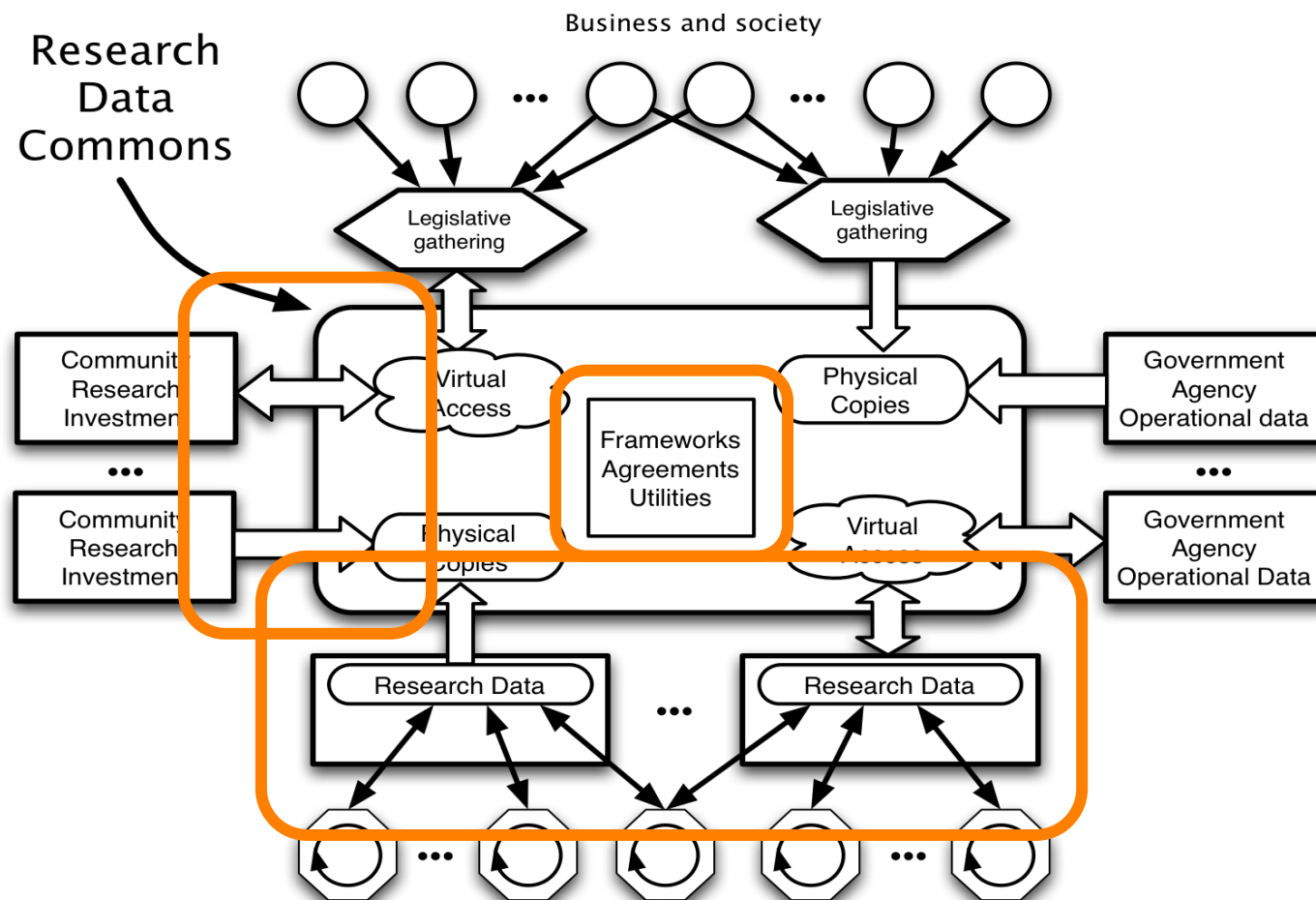
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Why Does ICT matter?

Our society was shaped by a truth: only people process information

For most of history it was IMPOSSIBLE to speak to anybody at a distance

- From 1870 to 1990: ICT delivered that ability to 8% of the world's population
- From 1990 to 2010: ICT will grow that to 50% of the world's population

ICT means that voice and images can be sent from anyone in the world to anyone else in the world, anywhere, at a moments notice.

In the past, no-one could publish information and have it accessible to everyone

- This possibility is now available to more than 15% of the world's population
- The web shows the highest growth rate of any technology adoption ever

Until now, it was only possible to socialise, work or play with neighbours

- ICT is drawing this “tyranny of distance” to a close
- New collaboration, immersion and remote presence technologies stand poised to redefine human interaction



Why Does ICT matter?

Our society was shaped by a truth: only people process information

- communication was between people
- everything made was hand made
- all decisions were a product of mind

Now, ICT gathers and processes information faster, more reliably and in inhuman quantities, and we have:

- economic globalisation
- integrated supply chains
- remote monitoring and control
- entirely new knowledge

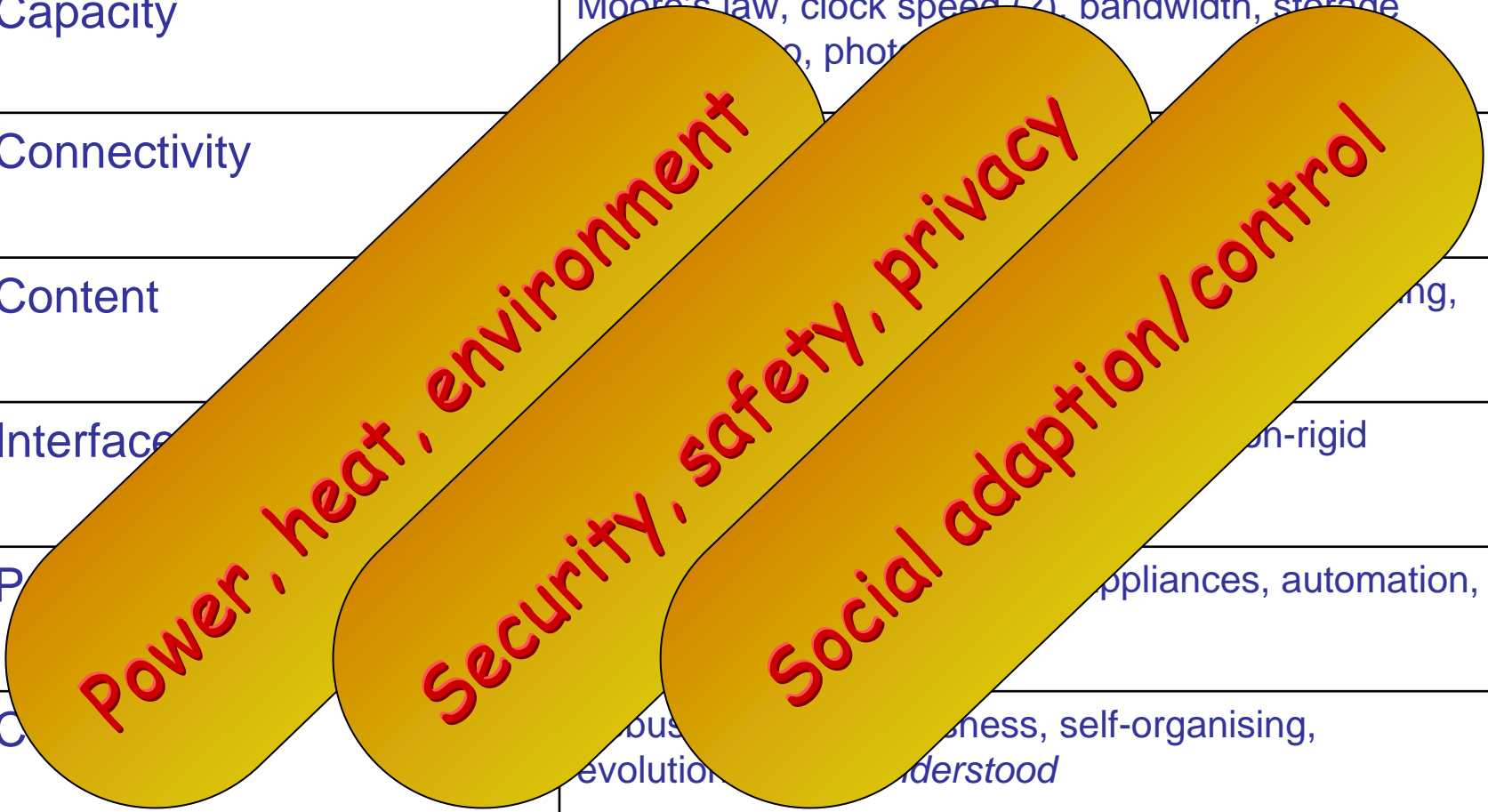
The promise is expansive:

- Improved efficiency, reduced waste, shared experiences, enhanced communities, increased variety
- Information, entertainment and knowledge gathered, kept, synthesised, processed and delivered to suit the needs of any moment and every individual at marginal cost
- Nothing ever lost, nothing ever accidentally forgotten or missed, nobody ever without help or assistance



From a technology point of view

Capacity	Moore's law, clock speed (2), bandwidth, storage, photo
Connectivity	
Content	ng,
Interface	on-rigid
P	appliances, automation,
C	business, self-organising, evolution, understood

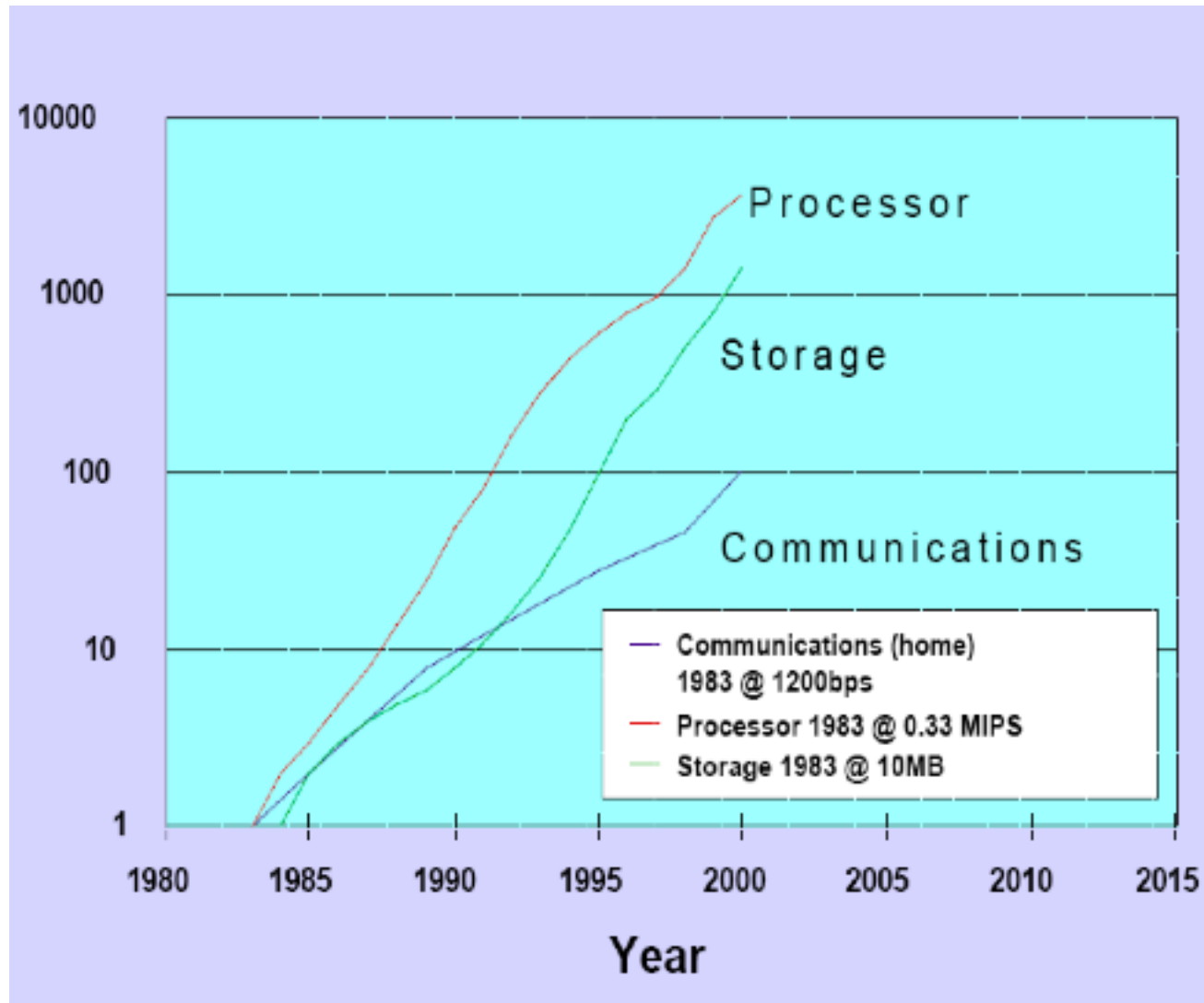


From a technology point of view

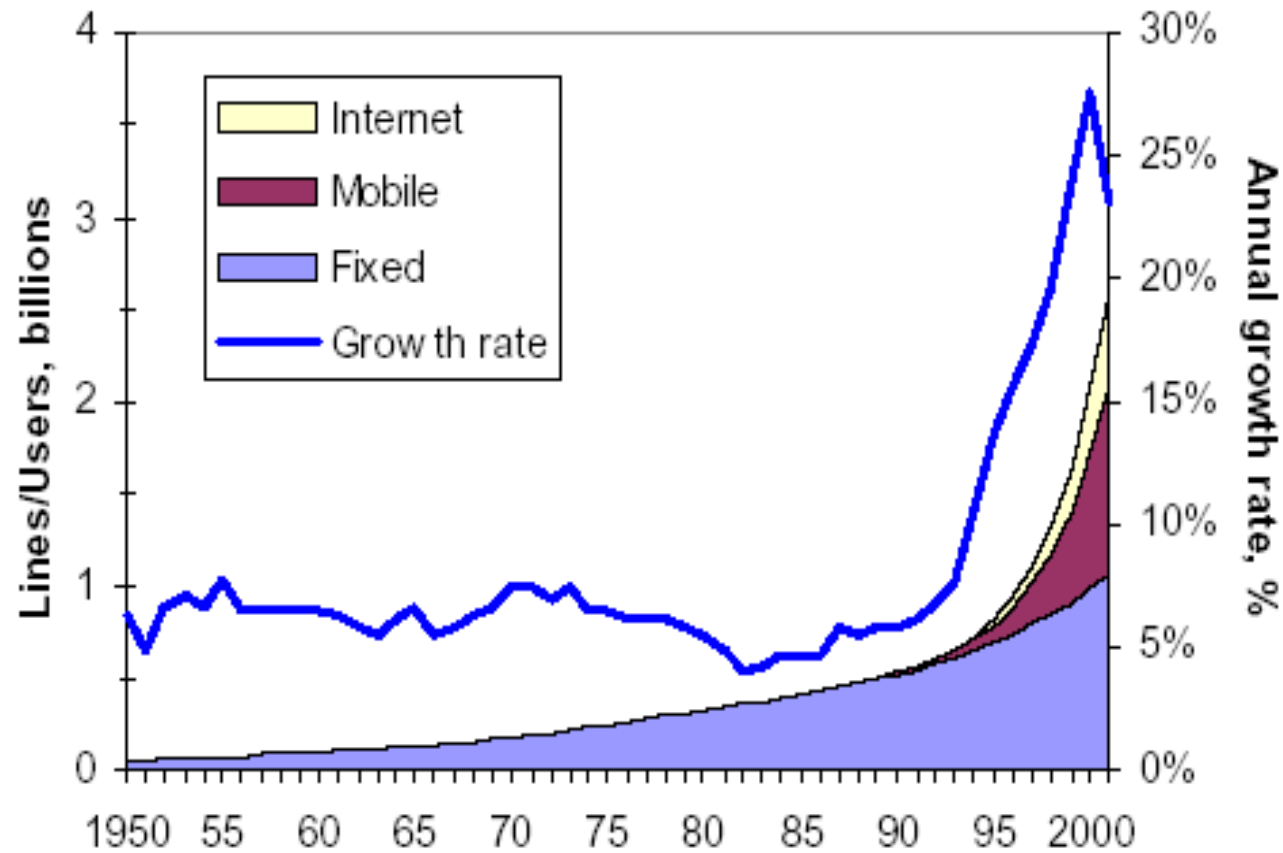
Capacity	Explosive growth started 50-60 years ago
Connectivity	Explosive growth started 15-20 years ago
Content	Explosive growth started 3-5 years ago
Interface	The soft visual, smart speech, sensed interface maybe around in 10 years time
Products	Smart autonomous devices maybe 25-100 years
Complexity	Major problem, complexity still exploding, maybe a forever challenge



Raw technology



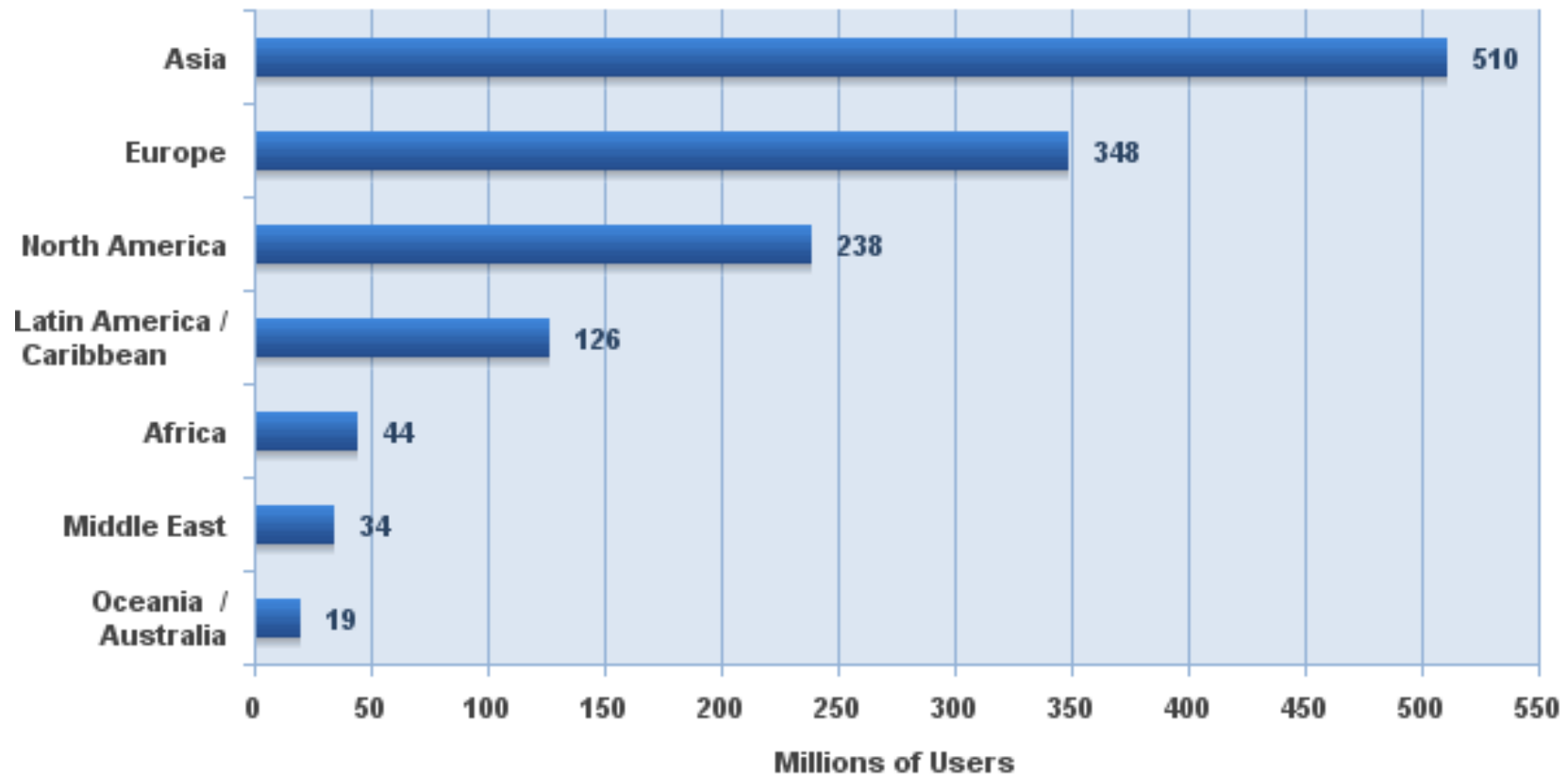
The world is connecting - it's a hand held world



Worldwide	Cell Phones	Internet	PCs
2005	32%	17%	14%
2010	48%	26%	20%

No longer an “English speaking” internet

Internet Users in the World December 2007



Note: Total World Internet Users estimate is 1,319,872,109 for year-end 2007

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Information Explosion? (Yes, but person to person)

- New stored information grew about 30% a year from 1999 to 2002
- We stored about 5 exabytes of new information in 2002
 - On print, film, optical storage and magnetic (92% - mostly hard disks)
 - 5 exabytes
 - Sufficient to digitize the library of congress 37,000 times
 - Sufficient to store all sentences ever spoken in human history
- Our telephone calls worldwide (fixed and mobile) contained 17.3 exabytes of new information if stored in digital form
 - voice was 98% of all new information transmitted (person to person)
 - radio amounted to about 3.5 petabytes and TV about 70 petabytes
- The internet contained about 0.5 exabyte
 - 83% in email, 17% in the 'deep web', a negligible amount in the 'web'



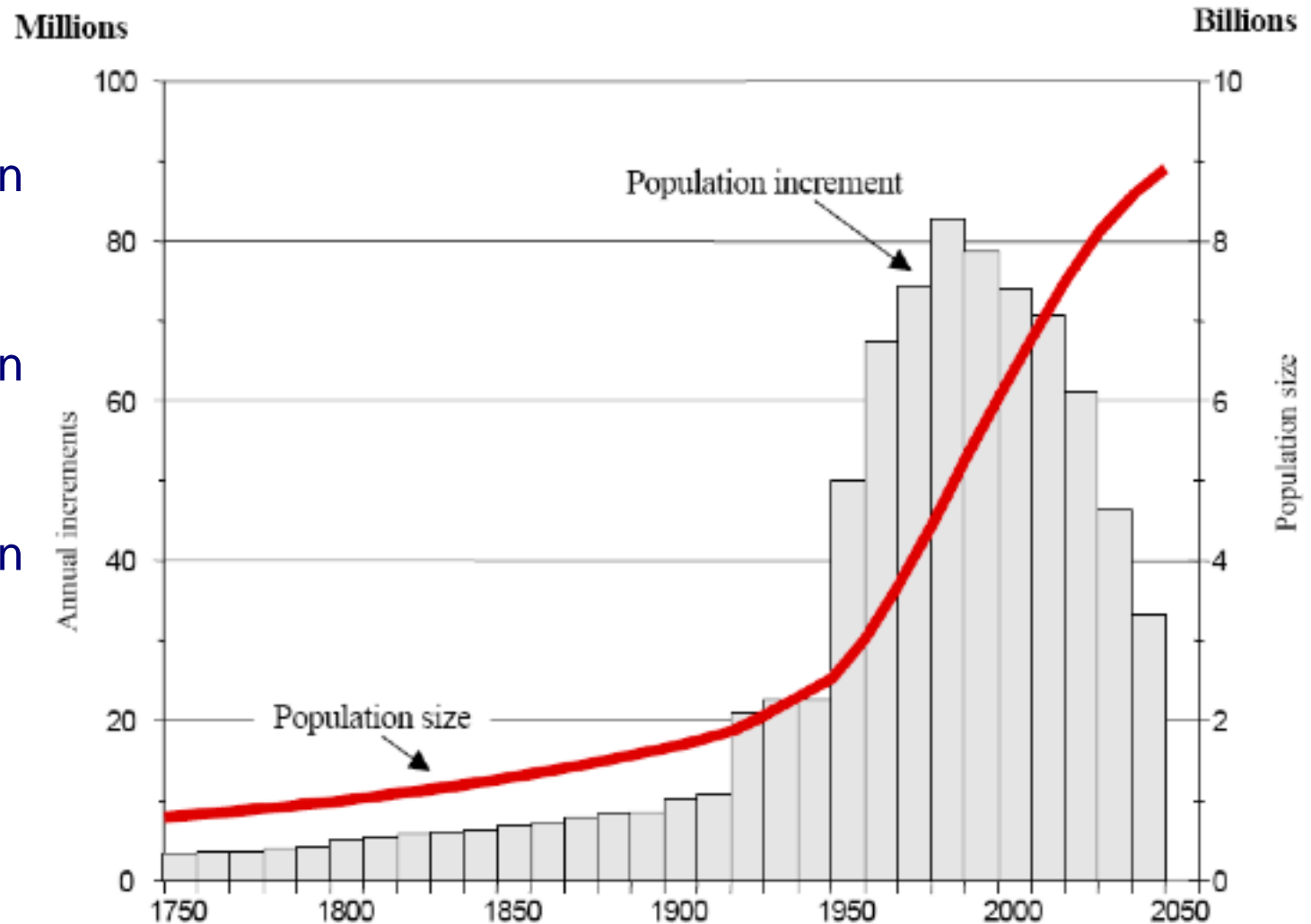
Population

1 AD
~200 million

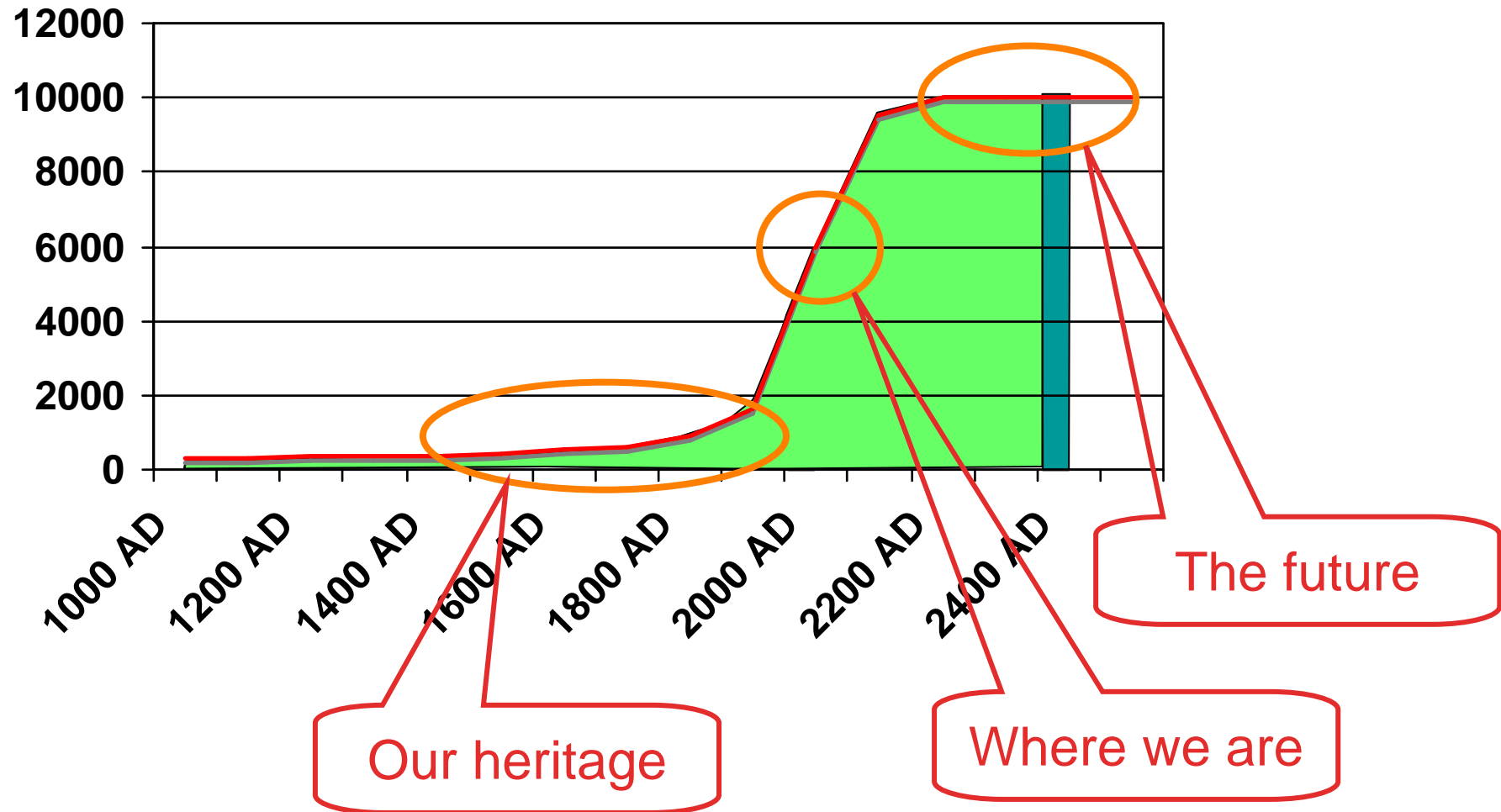
1000 AD
~300 million

1500 AD
~500 million

1750 AD
800 million



The future researchers



The spike or the 'S' curve

- Obviously the population explosion is being contained so that the raw input to intellectual output (people) will level off
- Soon everybody will be connected so connectivity will level off
- Never ending growth in compute power seems fanciful
- The growth in sensors and laboratory automation is still in its infancy, so dramatic scale ups in data acquisition are foreseeable and remain to be coped with
 - The entire human genome project could be completed in a day in a few years time
- DATA IS THIS GENERATION'S PROBLEM
- But overall, the result trends towards an increasing store of 'old' knowledge and increasingly less (as a %) 'new' knowledge in any year!!



The human dilemma

- A step change in population and its urbanisation provides a step change in the amount of research in progress
- An avalanche of information results from an explosion in connectivity
 - to each other and to computing and data systems
- Vast amounts of information arise from sensor development
 - but no person can peruse it
- What if we suppose there will be no corresponding substantive change in a person's ability to learn and understand
 - the information space understood by any researcher must shrink as a fraction of the total aggregate information and as a fraction of the information visible to them
- So how do we conduct research by the increasingly ignorant?
 - Or, more politely, how do we conduct research in an information or knowledge rich environment



There are various paths forward

- Work with higher bandwidth human faculties
 - The interactive modeling and visualisation theme
- Make knowledge more accessible
 - The smarter tools solution
- Learn to work in teams
 - The collaborate or perish proposition
- Build servants more intelligent than us
 - The magic wand approach
- Extend the human ability to learn
 - Open pandora's box, augmentation
- ... others ?



Why eResearch, and why now?

- We are in the midst of the information explosion
- We are in the midst of change
- eResearch is about establishing the foundations we need in order to apply ICT to knowledge in three ways:

- Enhance

- We
- We

- Enable

- We
- We

- Encode

- We
- We

Lofty goals
that we are only now
building the means
to achieve

er it is

tatories



Thank you

For further information, contact:

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